

# Intelligence Artificielle pour la Prévision

Corentin Lapeyre - CERFACS  
ENSEEIHT • Module UIAP

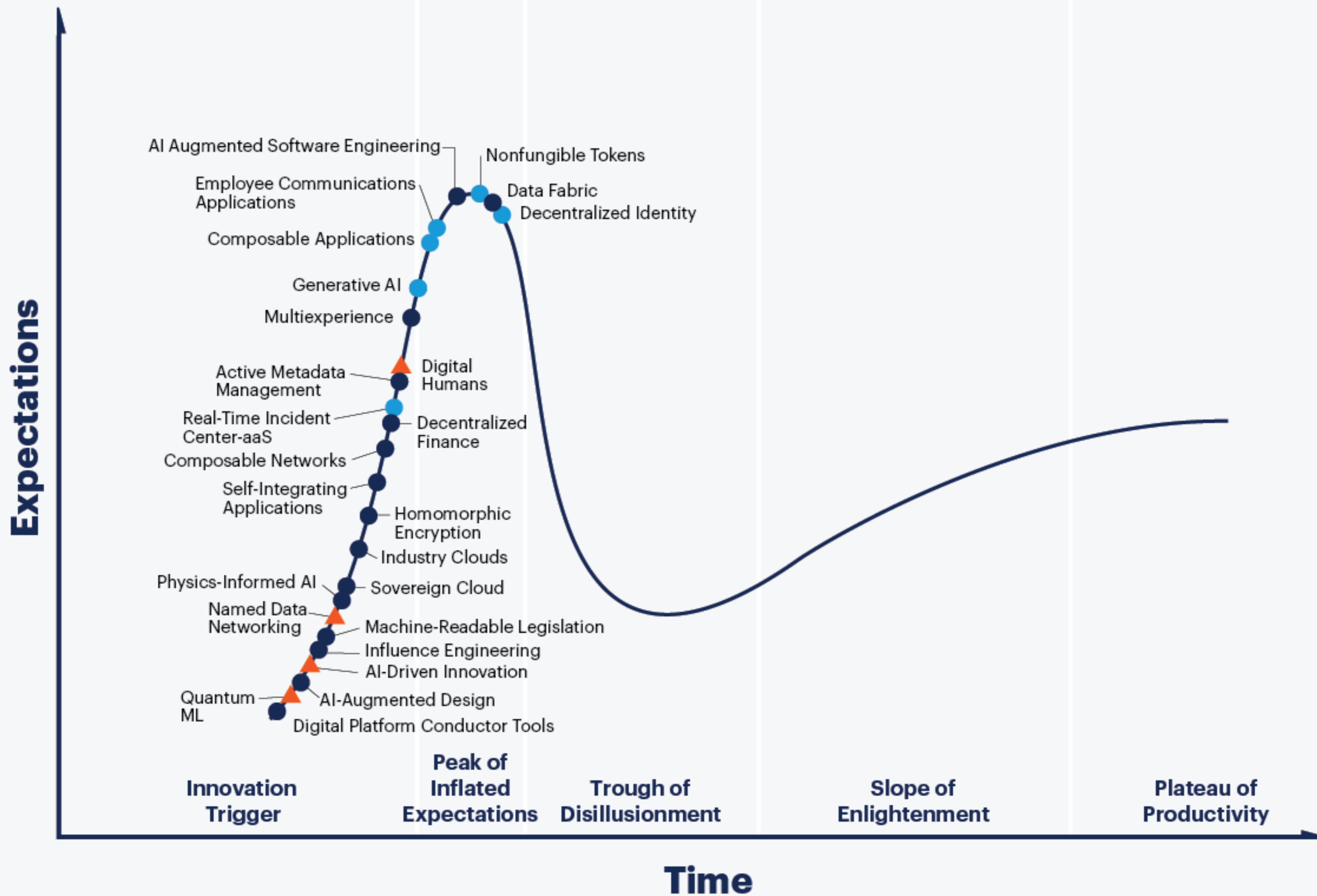
2023.10.03



...

# The hype

## Hype Cycle for Emerging Technologies, 2021



Plateau will be reached:

○ less than 2 years

● 2 to 5 years

● 5 to 10 years

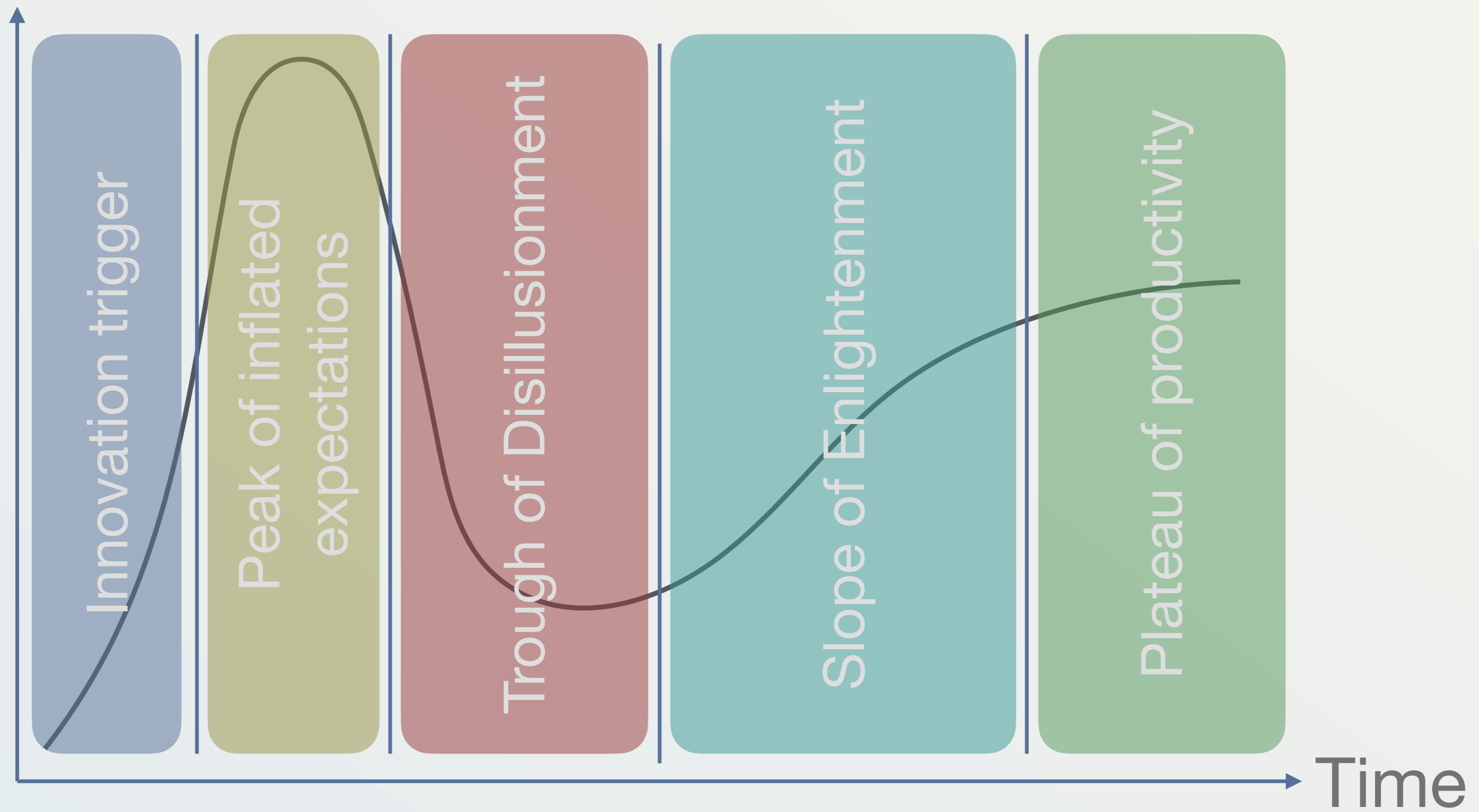
▲ more than 10 years

⊗ obsolete before plateau

As of August 2021

# The hype

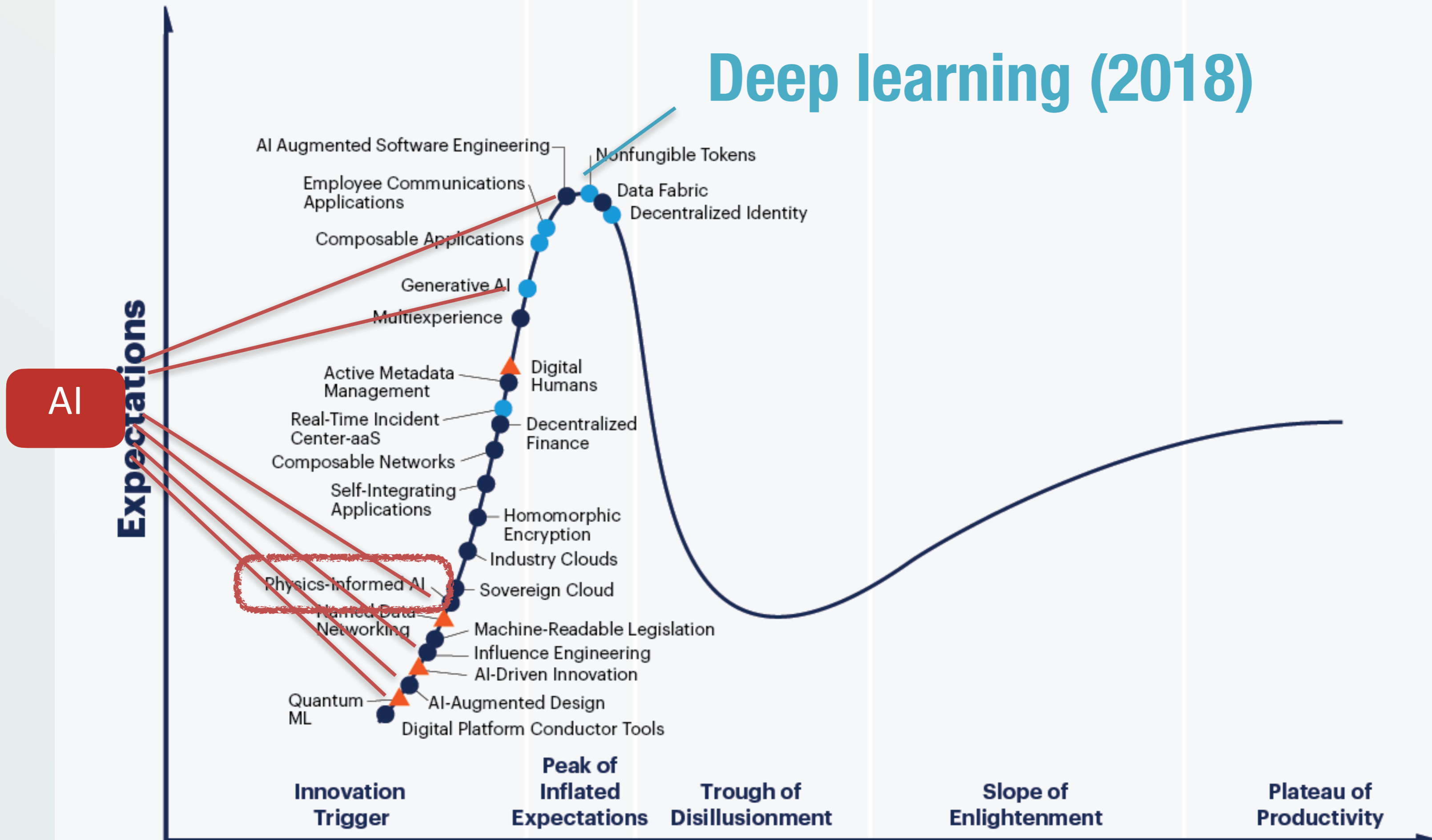
Expectations



# The hype

## Hype Cycle for Emerging Technologies, 2021

Deep learning (2018)



Plateau will be reached:

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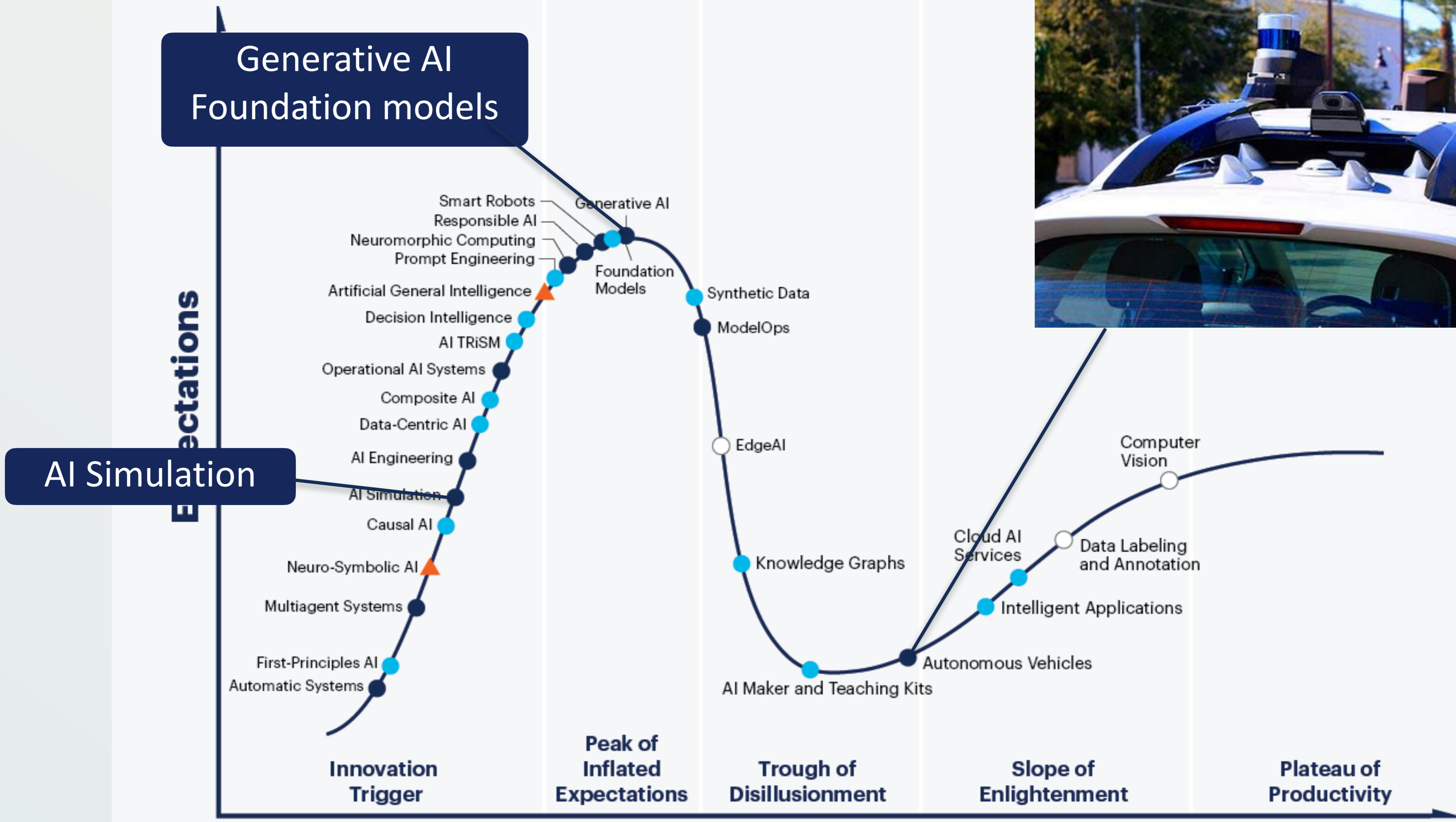
● 5 to 10 years

▲ more than 10 years

⊗ obsolete before plateau

As of August 2021

# Hype Cycle for Artificial Intelligence, 2023



Plateau will be reached:

- less than 2 years
- 2 to 5 years
- 5 to 10 years
- ▲ more than 10 years
- ⊗ obsolete before plateau
- As of July 2023

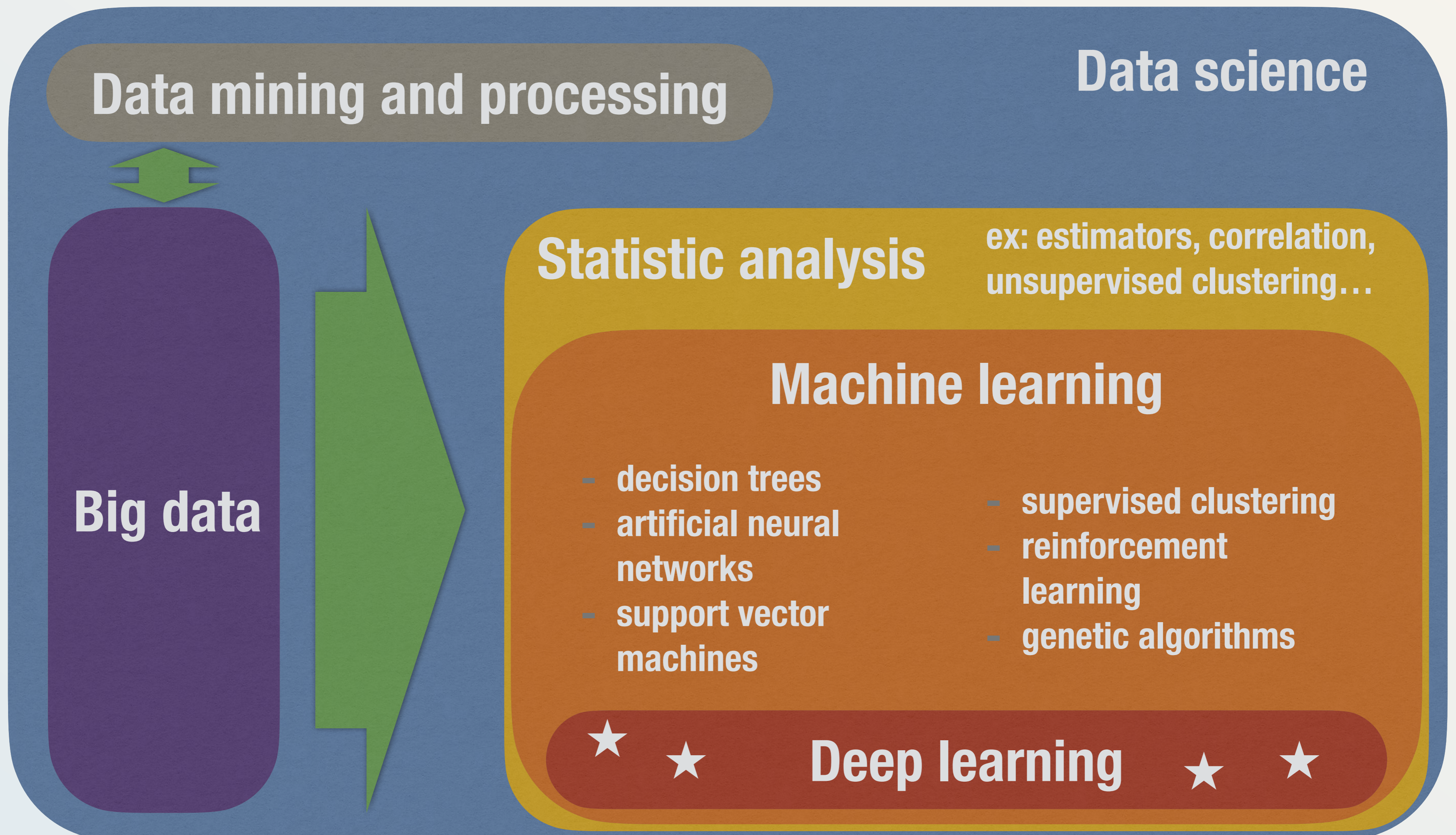
[gartner.com](https://gartner.com)

Source: Gartner  
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# Data Science

*Statistics: The science of collecting, displaying, and analysing data*  
oxfordreference.com



Data mining and processing

Data science

Big data

Statistic analysis

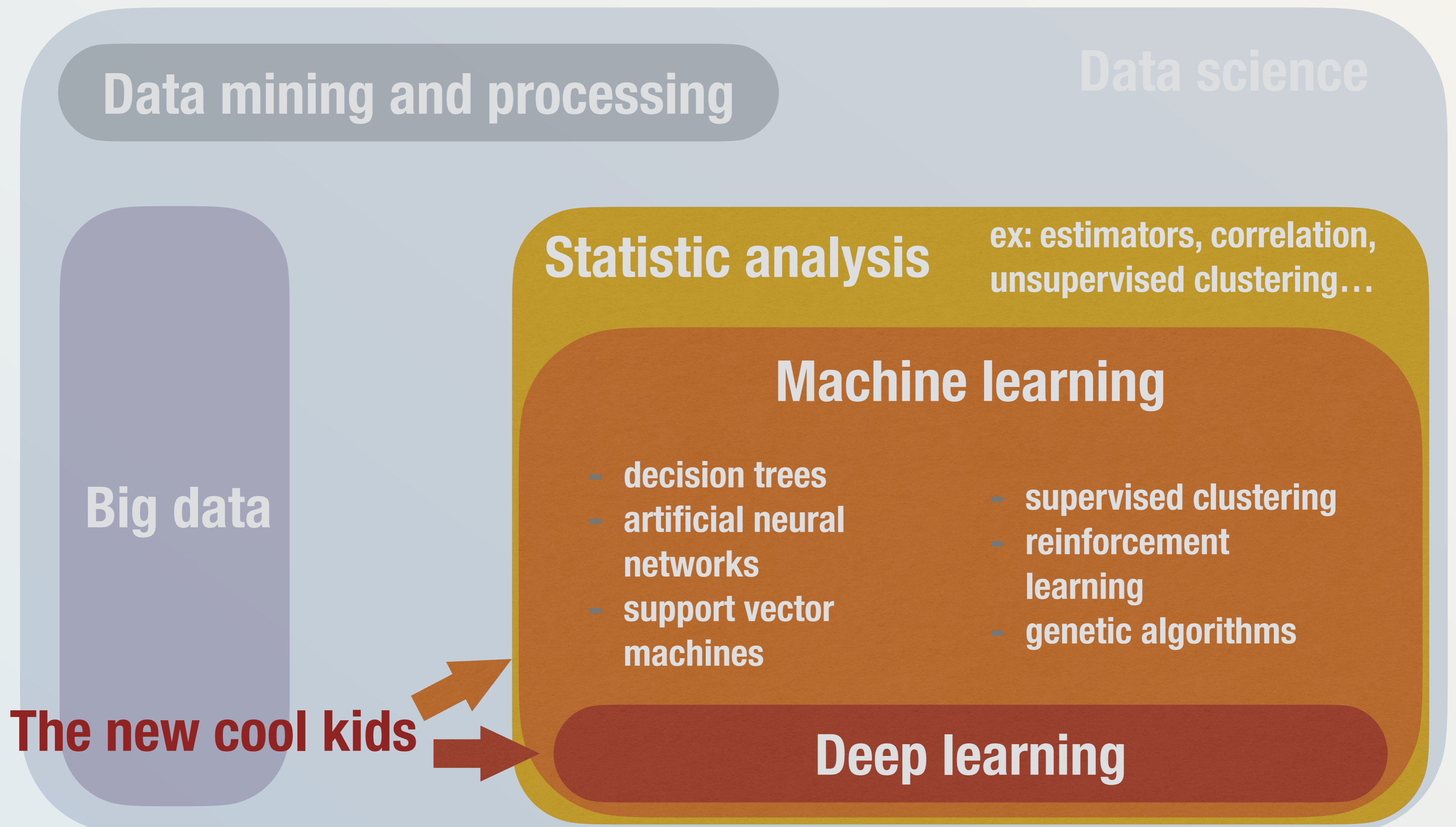
ex: estimators, correlation, unsupervised clustering...

Machine learning

- decision trees
- artificial neural networks
- support vector machines
- supervised clustering
- reinforcement learning
- genetic algorithms

★ ★ Deep learning ★ ★

# Data Sciences

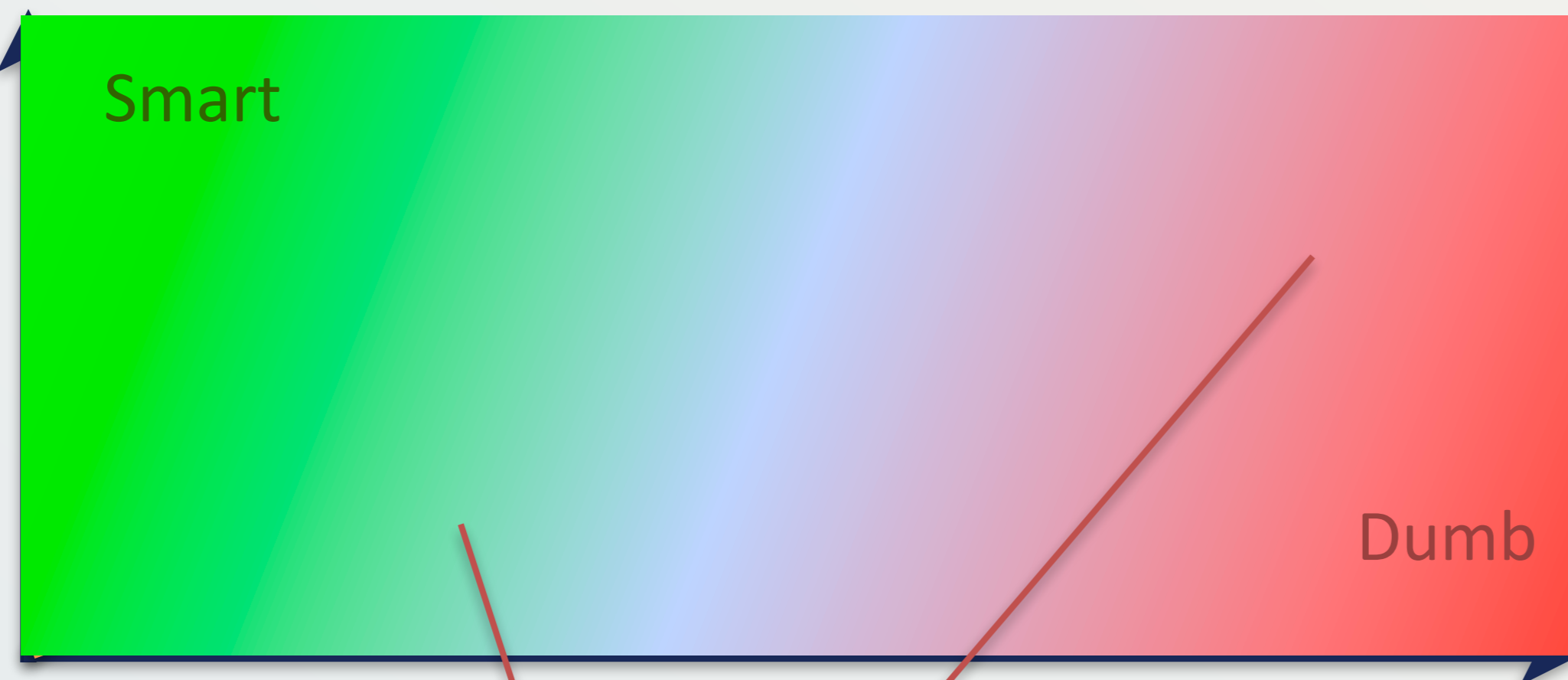




# Intelligence vs Experience

- One definition of intelligence: (from F. Chollet) 
$$\text{Intelligence} = \frac{\text{Skill}}{\text{Experience}}$$

Skill



enough experience can  
be gained, ML eventually  
beats humans

Experience

Alpha Zero<sup>1</sup> needs 21 Million  
games of Go during training

**but**

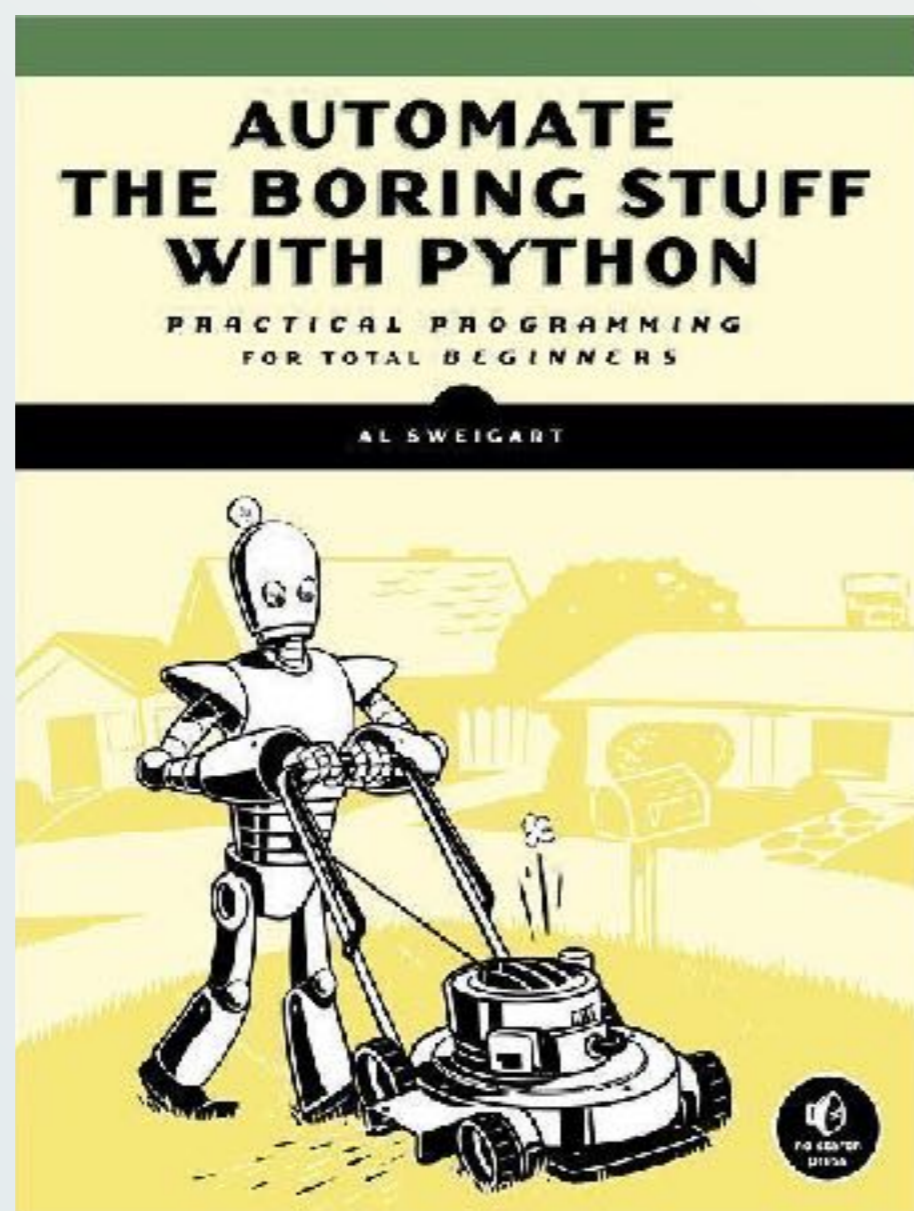
training takes  $\approx 24\text{h}$

<sup>1</sup>: Silver, D., Hubert, T., Schrittwieser, J., Antonoglou, I., Lai, M., Guez, A., ... & Lillicrap, T. (2017). Mastering chess and shogi by self-play with a general reinforcement learning algorithm.

# Uses of AI

- Shiny « superhuman » algorithms make headlines
- But most applications « automate the boring stuff ».

Just like regular programming does!



GPT-3  
OpenAI

AlphaZero ...  
DeepMind



300 Million  
Images / Day  
+ ...



100 Billion  
Words / Day  
+ ...



+ ...

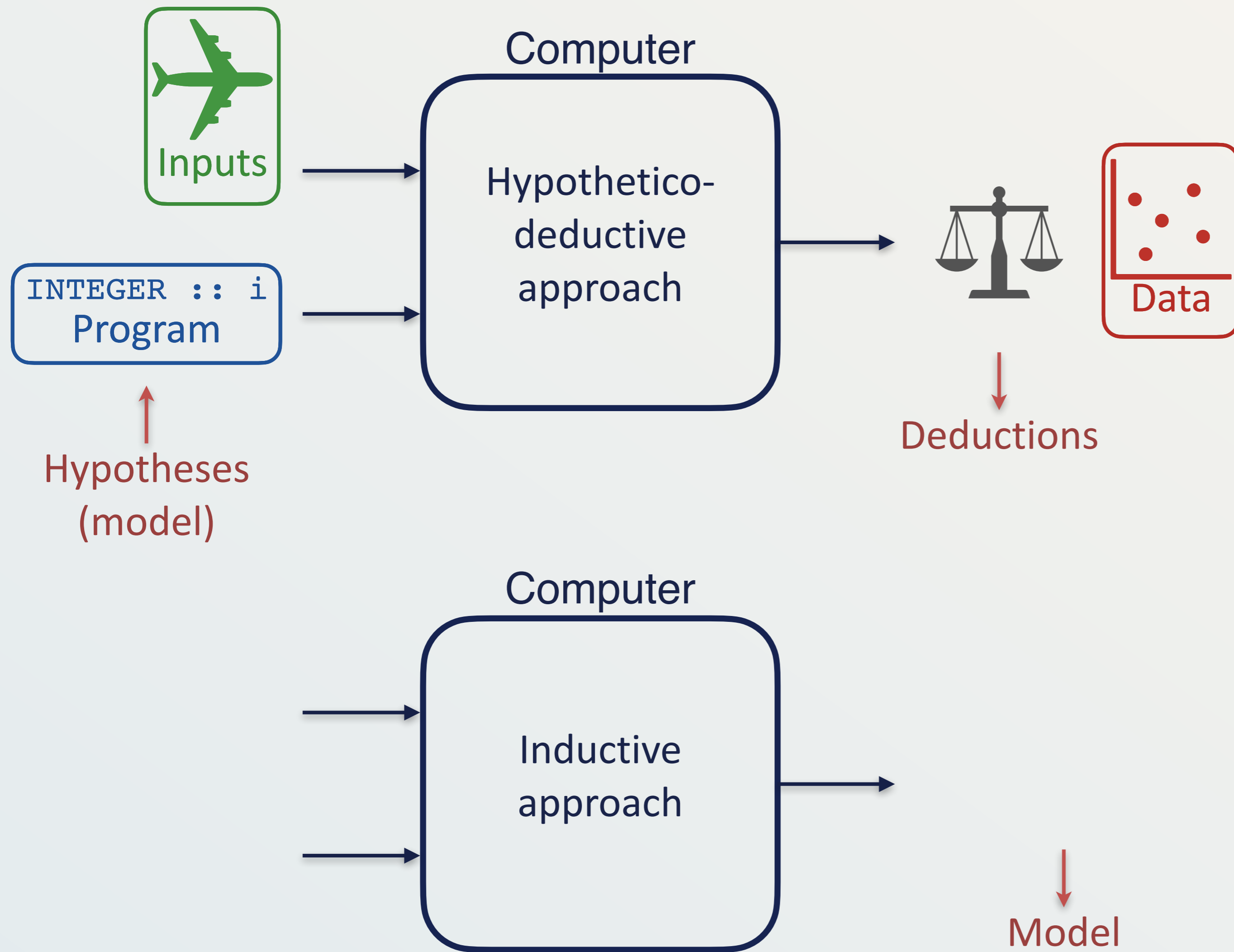
# Just hype?

## LA REVANCHE DES NEURONES

L'invention des machines inductives et la controverse de l'intelligence artificielle

Dominique CARDON  
Jean-Philippe COINTET  
Antoine MAZIÈRES

La Découverte | « Réseaux » 2018/5 n° 211 | pages 173 à 220



The scientific method is historically a deductive approach. **The data validates the model.**

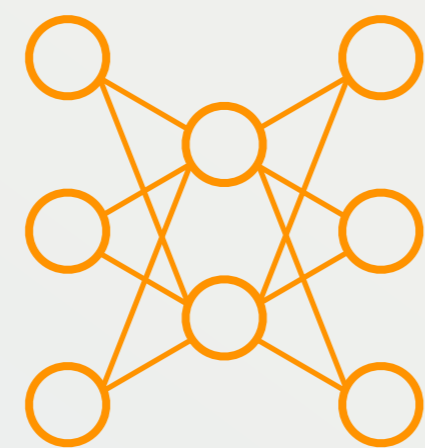
Data-driven approaches are *inductive*. **The model is the output.**

# A very brief history of AI

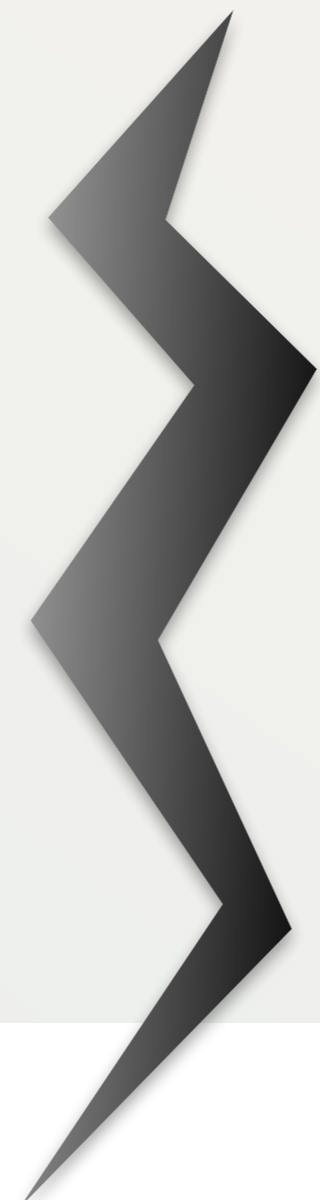
Turing

Hinton

LeCun



Connexionnist



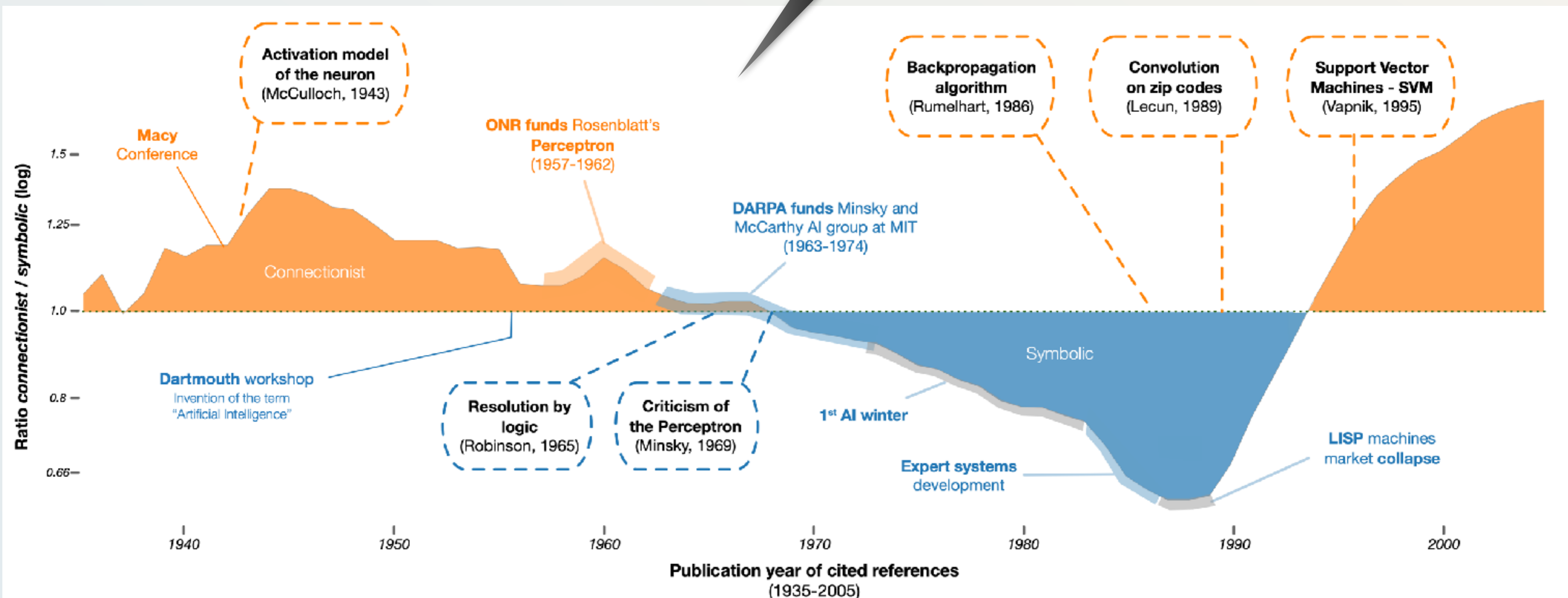
$\Sigma$



Symbolic

McCarthy

Minsky



# What is *learning*?

$$\det \left[ (E_i^{(0)} - E) \delta_{ij} + V_{ij} \right] = 0, \quad (i, j) = 1, 2, \dots, n$$

Boston Dynamics | TED

Moravec's paradox (1988):

It is comparatively easy to make computers exhibit adult level performance on intelligence tests or playing checkers, and difficult or impossible to give them the skills of a one-year-old when it comes to perception and mobility

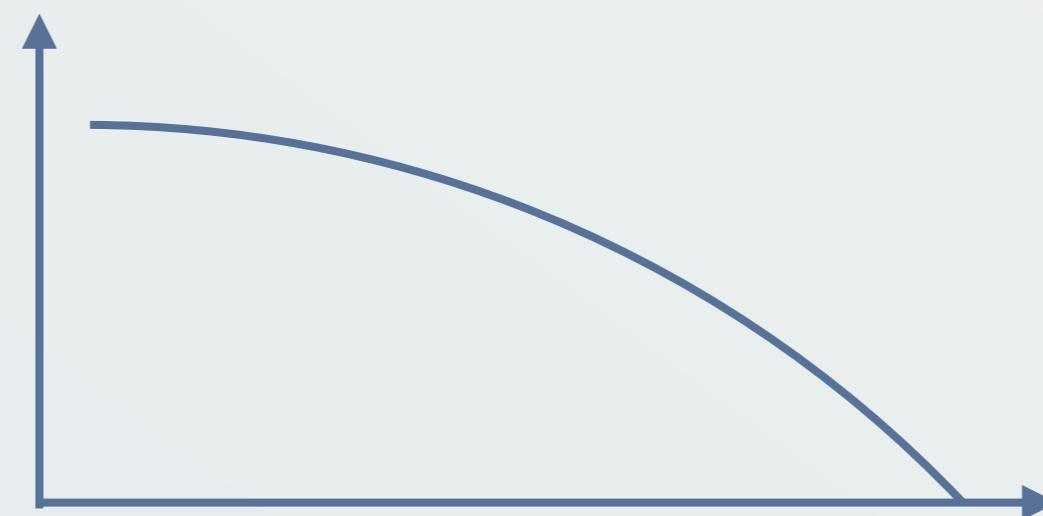
Learn motor skills



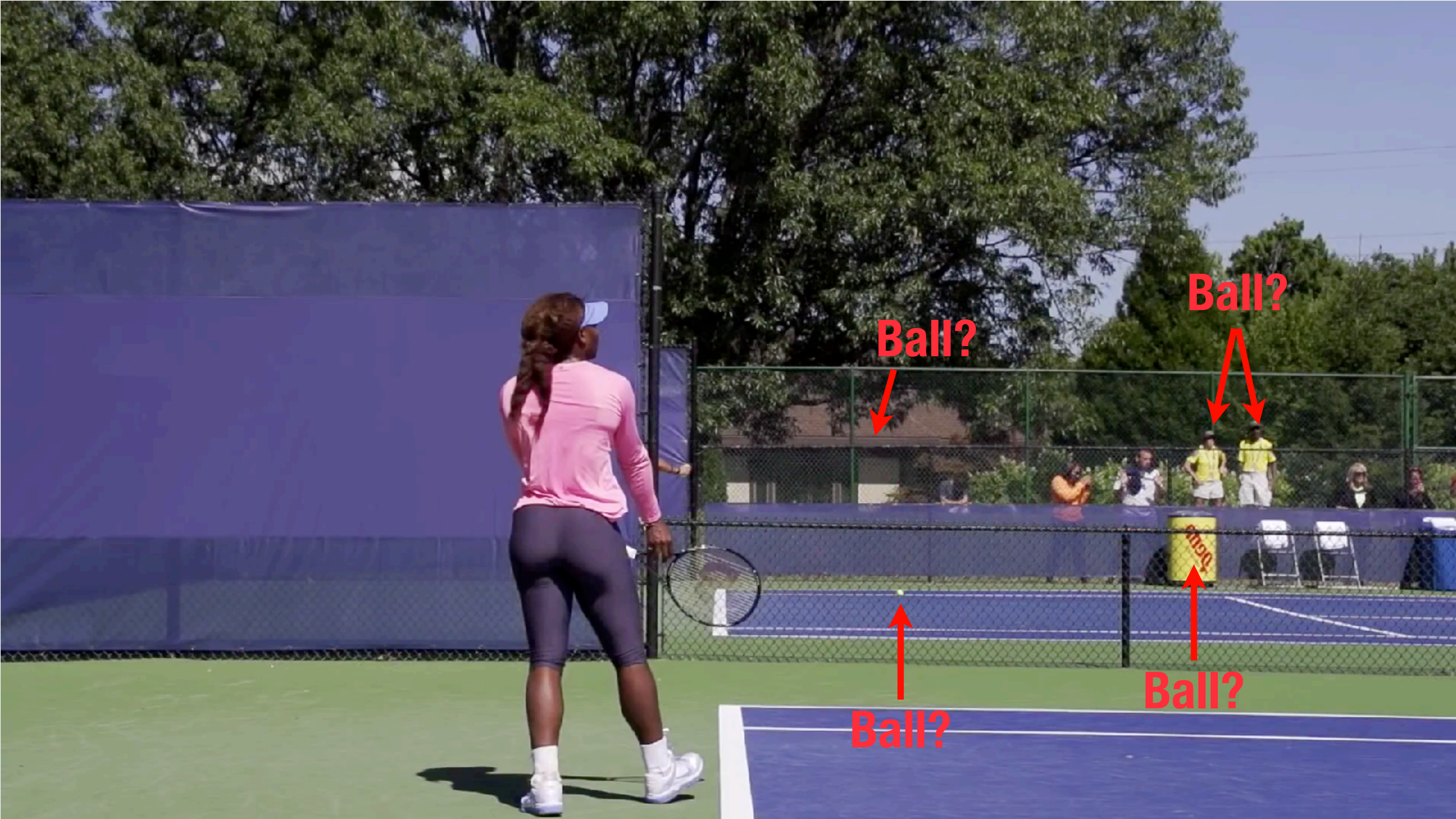
$$m \vec{a} = \vec{W} = m \vec{g}$$

or

$$m \vec{a} = \vec{W} + \vec{D}$$



What a powerful tool!



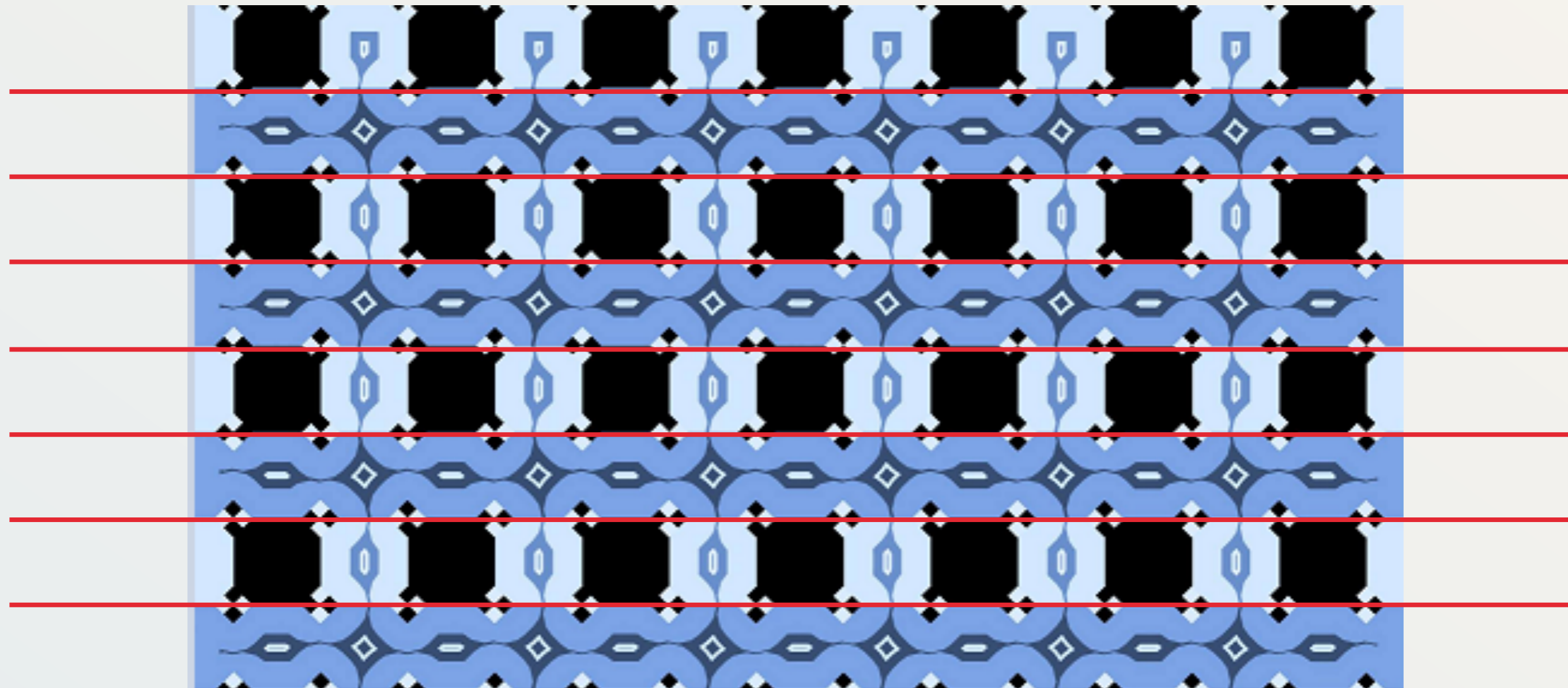
## Where's the ball?

- It's yellow
- It has texture
- It's round
- It's moving



Are these stripes straight?

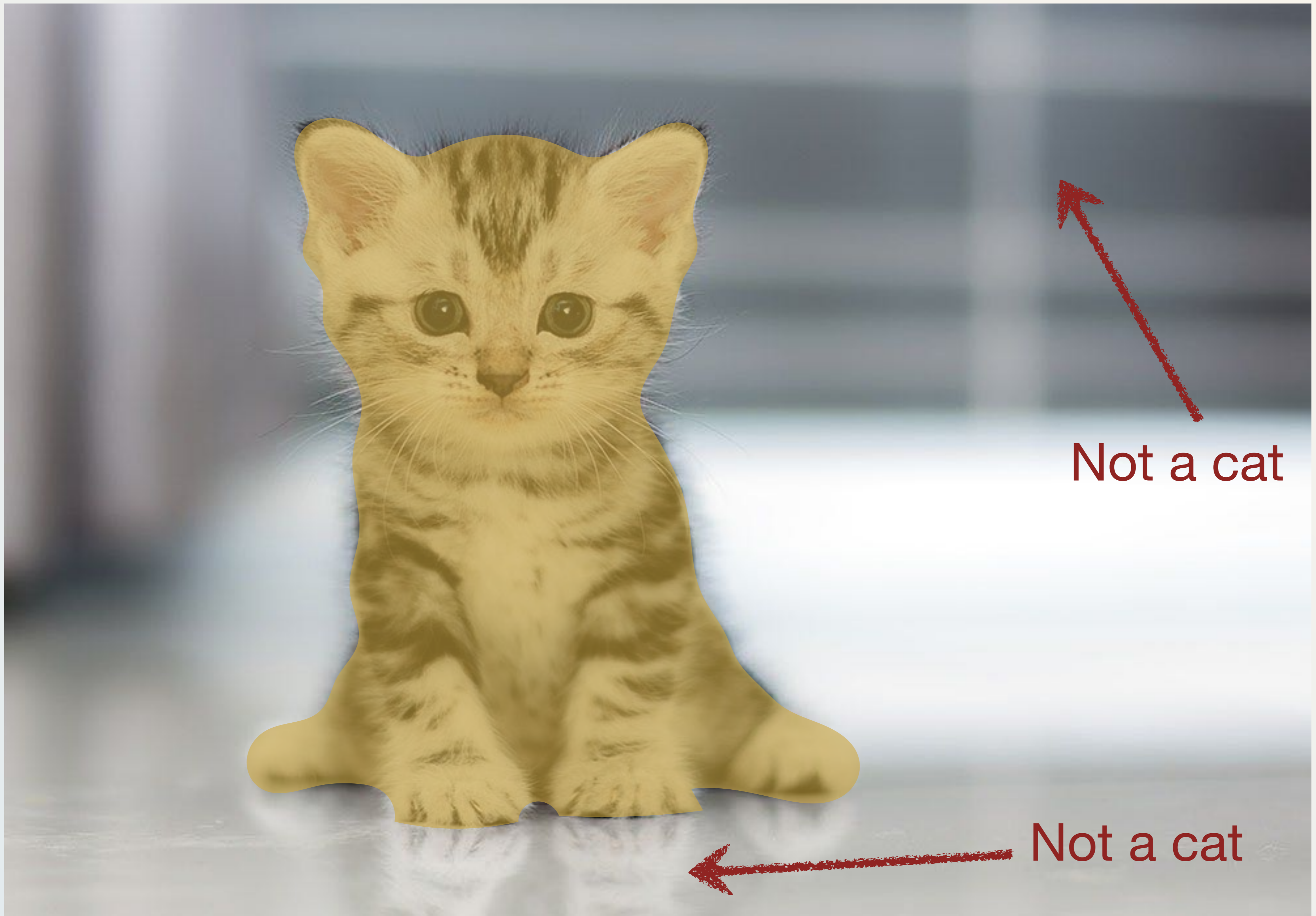
YES !



But do you see them straight?

No matter how long you watch, they'll never *look* straight...

Your brain performs complex  
unconscious processing.



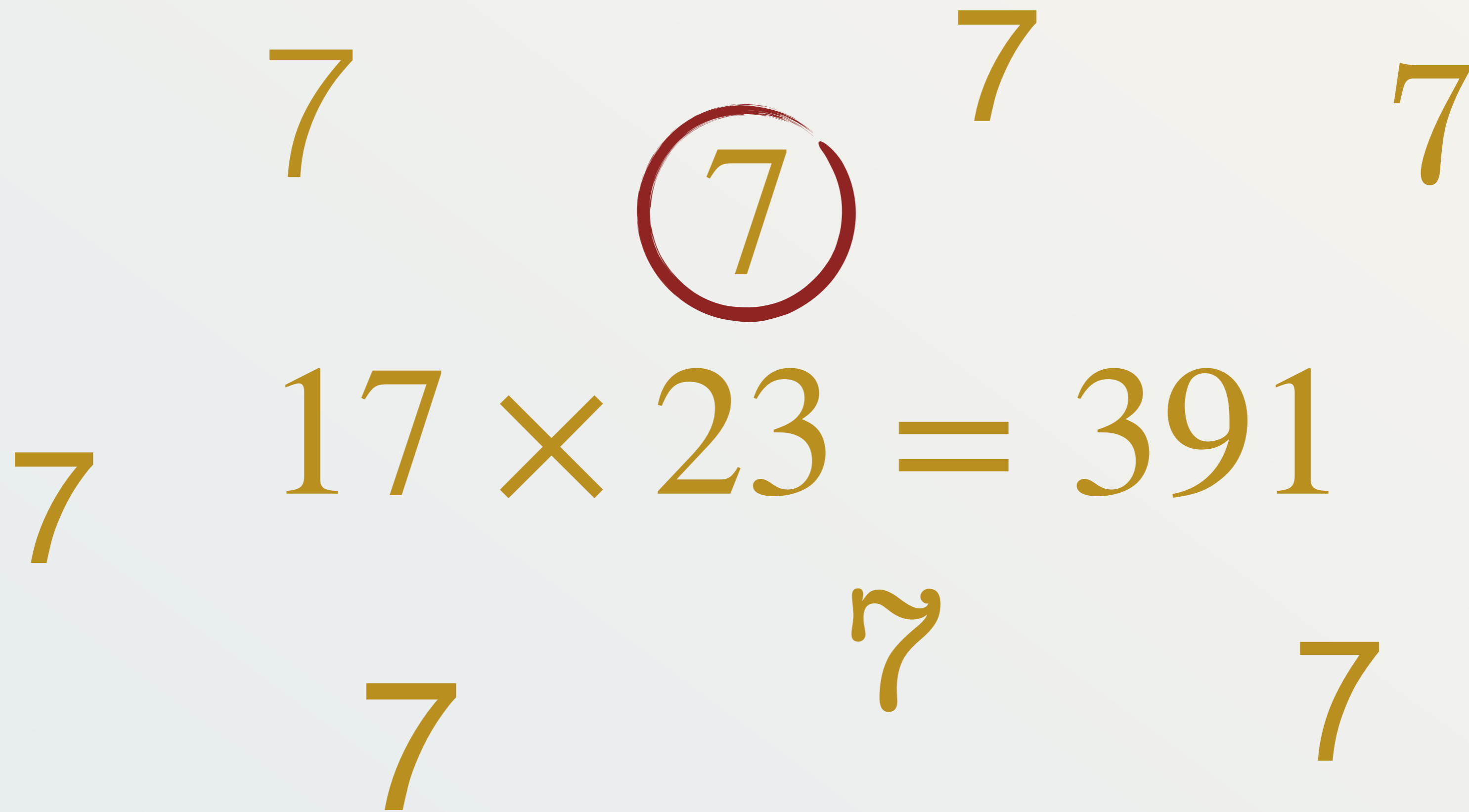
Where's the cat?

$$17 \times 23 = ?$$

How much is this?

$$17 \times 23 = 391$$

How much is this?



Which 7 did I use?

Coding works well for conscious tasks

but

We lack an approach to replicate tasks that we learn intuitively

Curious? You can start here:

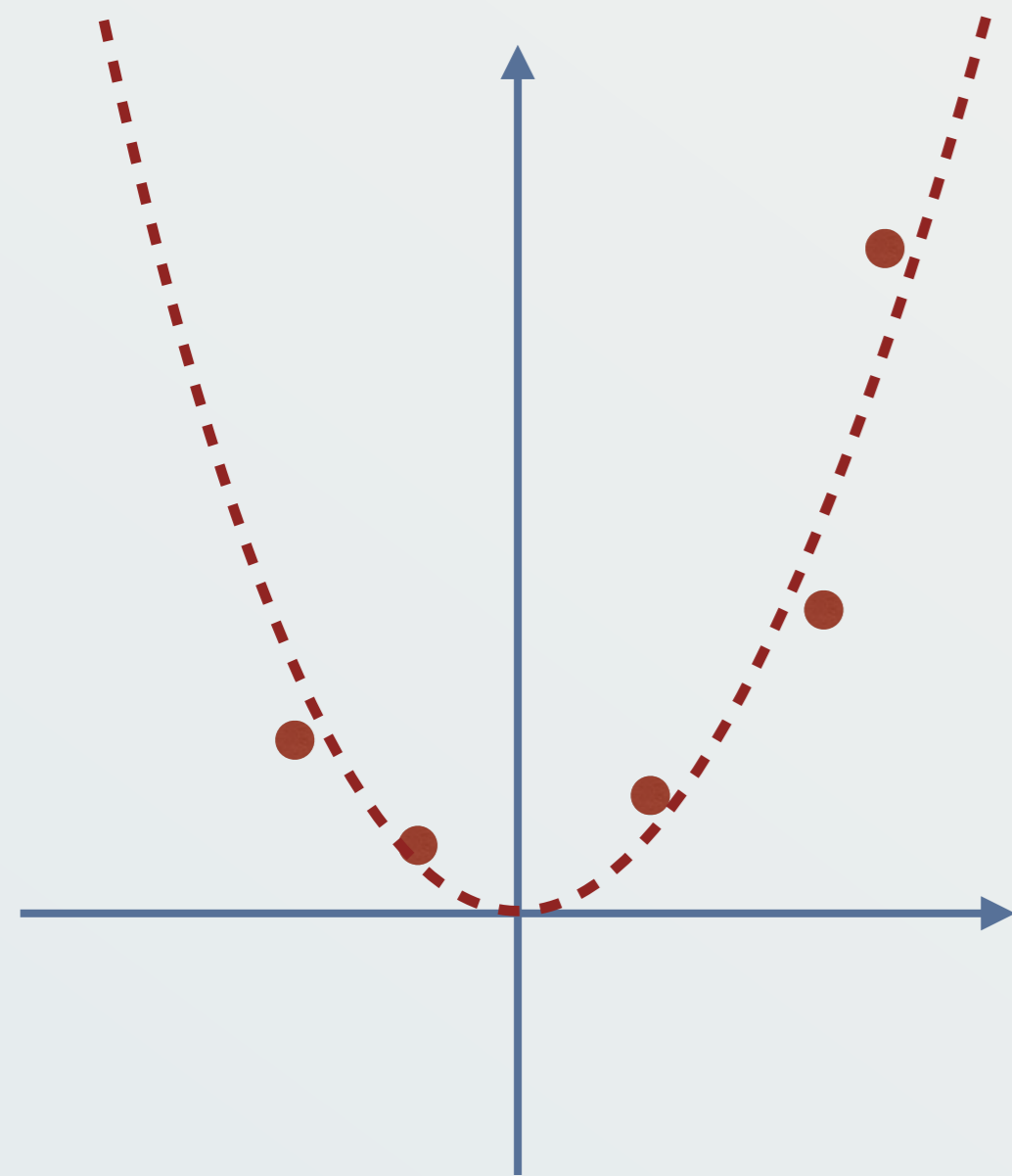
Kahneman, Daniel. Thinking, fast and slow.  
Macmillan, 2011.



Nobel prize  
2002

# Machines that learn ?

# Machine learning



**Rule based systems**

$$y = 3x^2$$

**Knowledge based models**

$$y = ax^2 + b$$

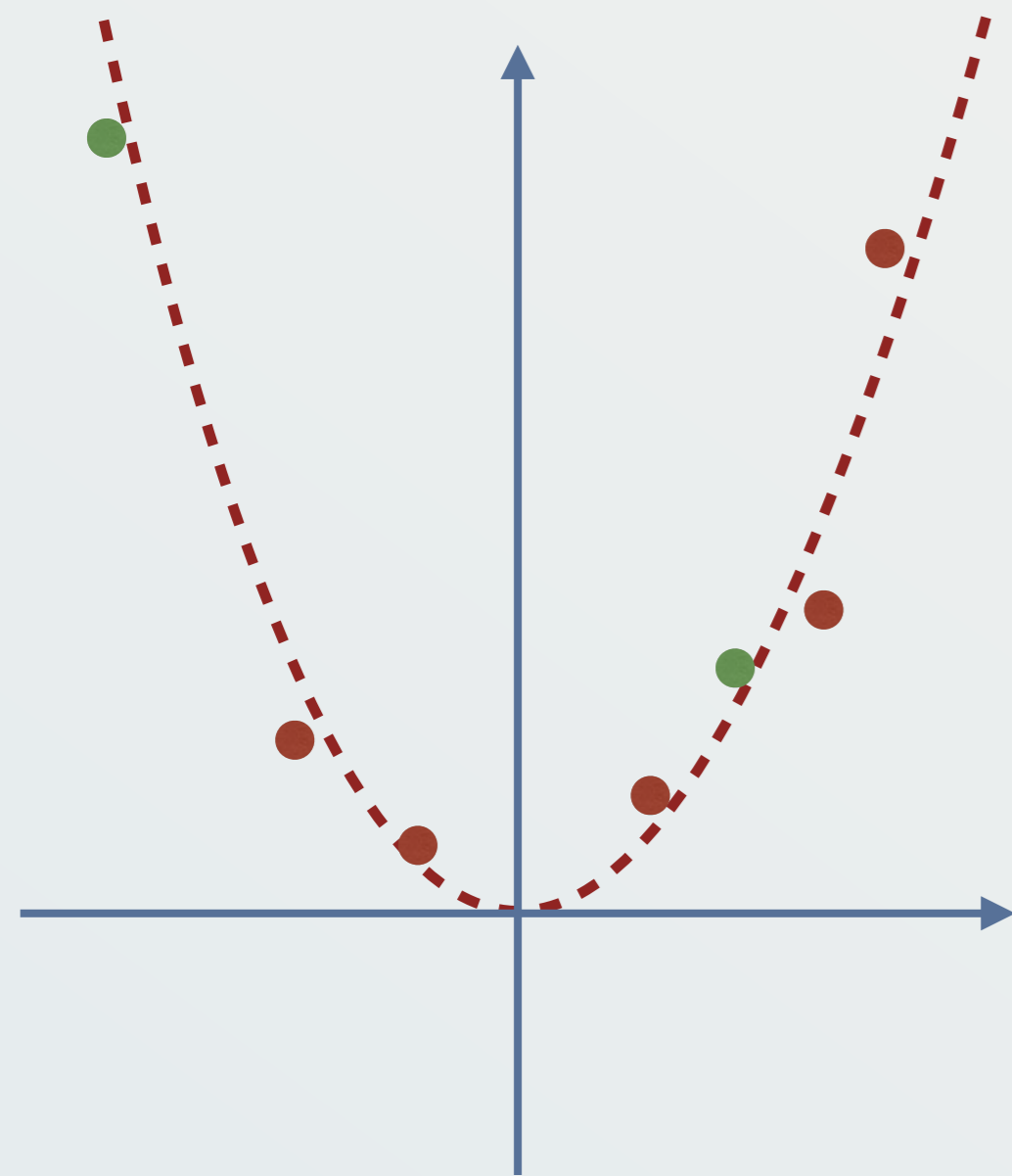
**Machine learning**

$$y = \sum_{i=0}^N a_i x^i$$

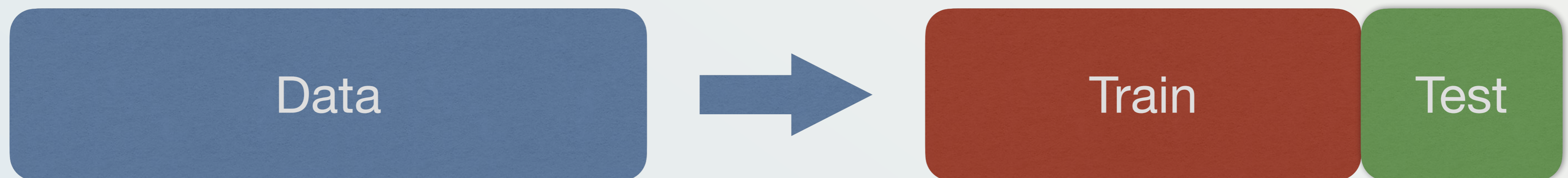
Machine learning means selecting a *class of functions*.  
The exact shape (not just coefficients) is learned from the data

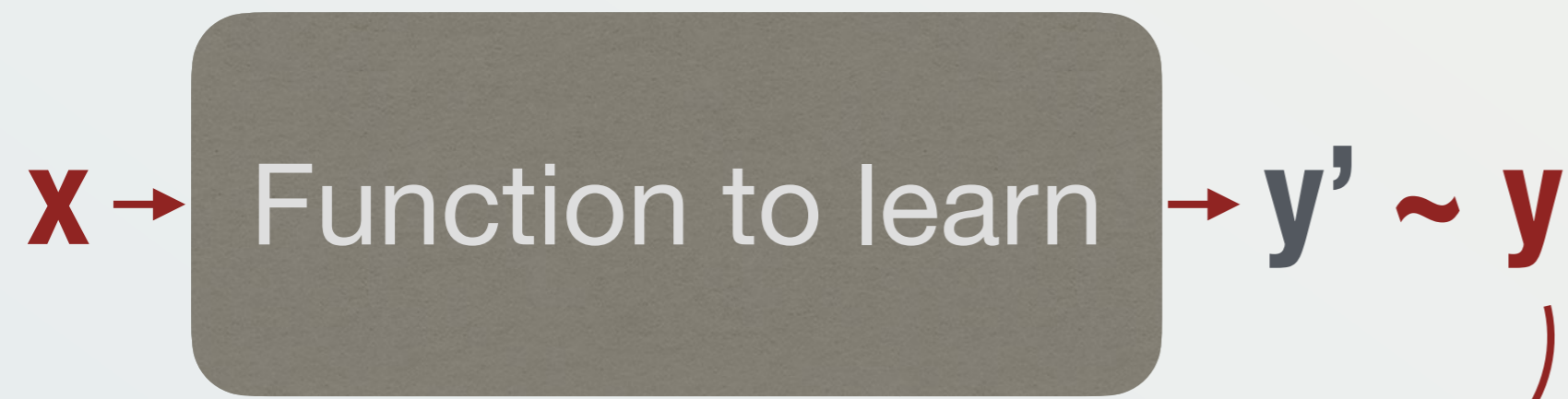
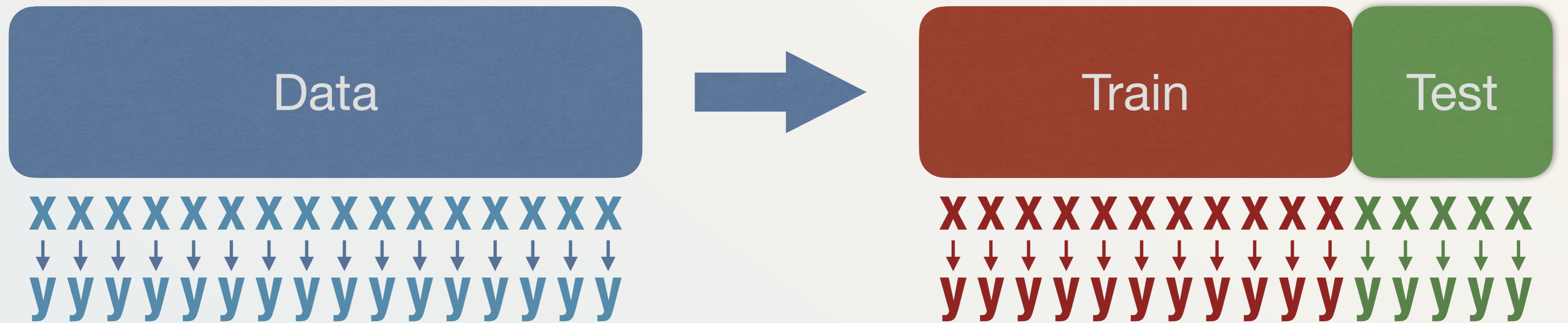


# Objective: generalization

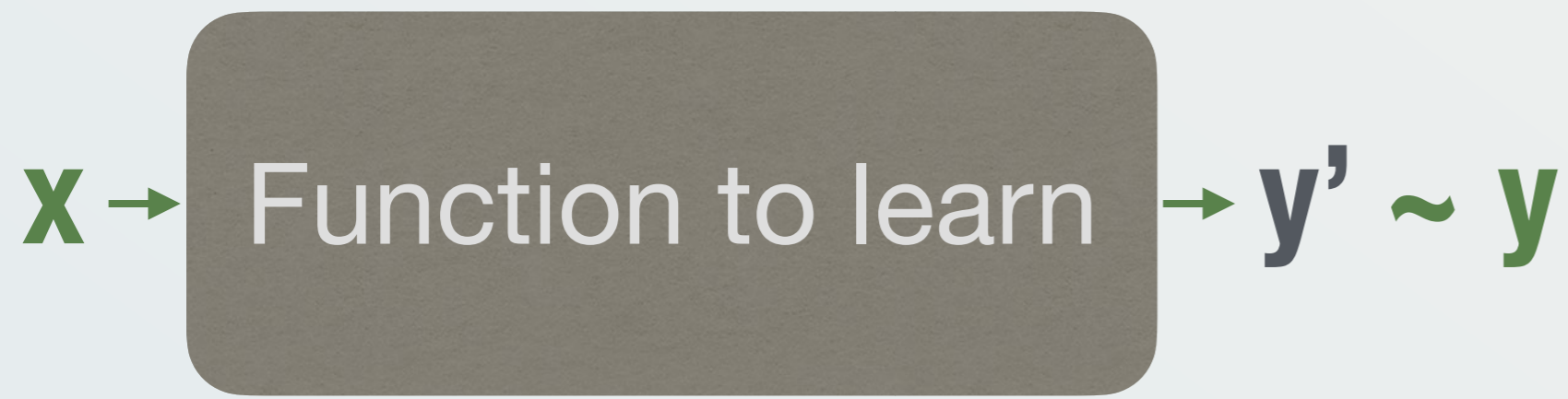


- Machine learning strategy:
  - observe the **training** data to learn the **features**
  - **do not** learn the **noise**
  - generalize well to the **test** data (good prediction)





$|y' - y| = \text{train error}$

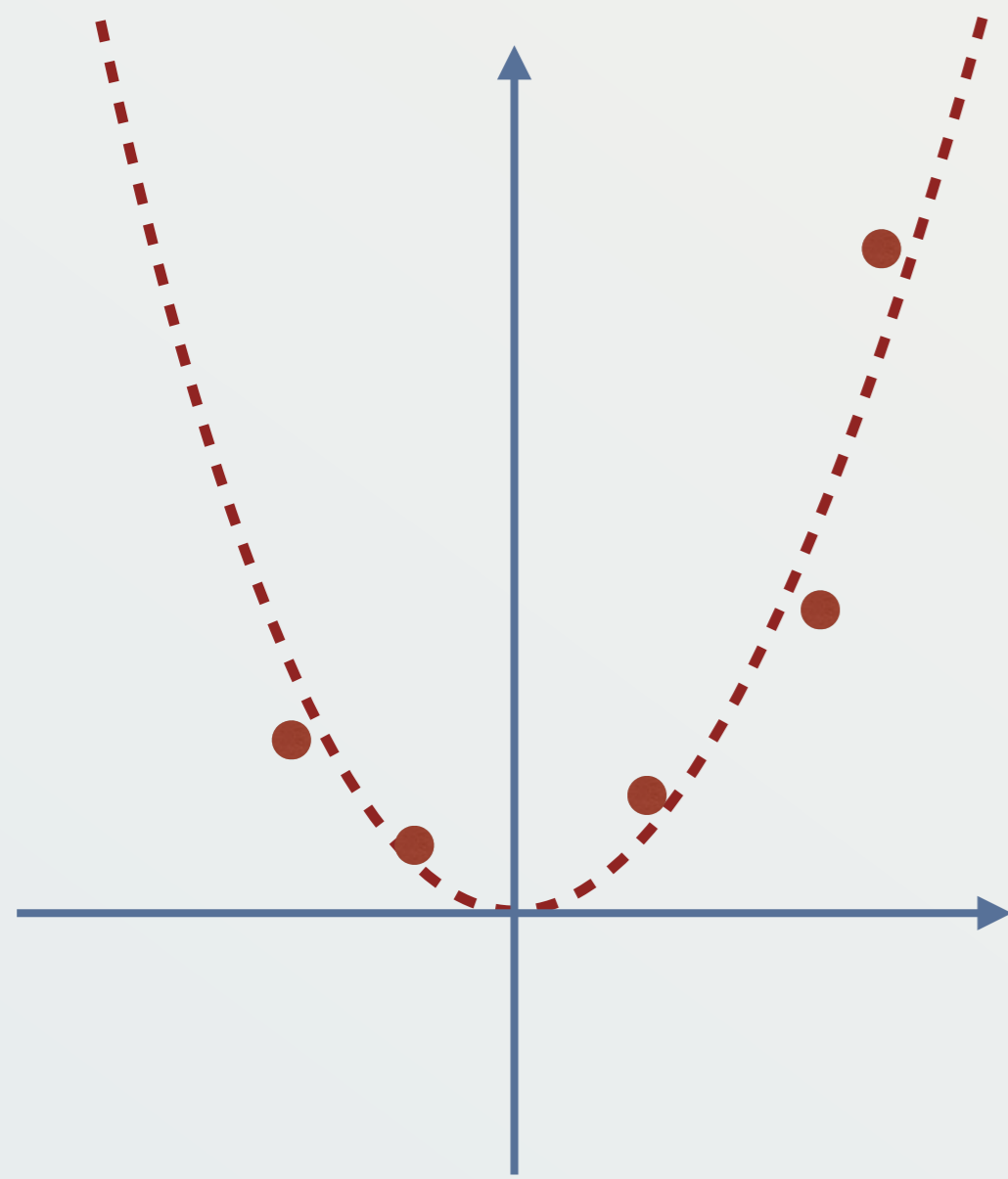


$|y' - y| = \text{test error}$

Both should be minimal



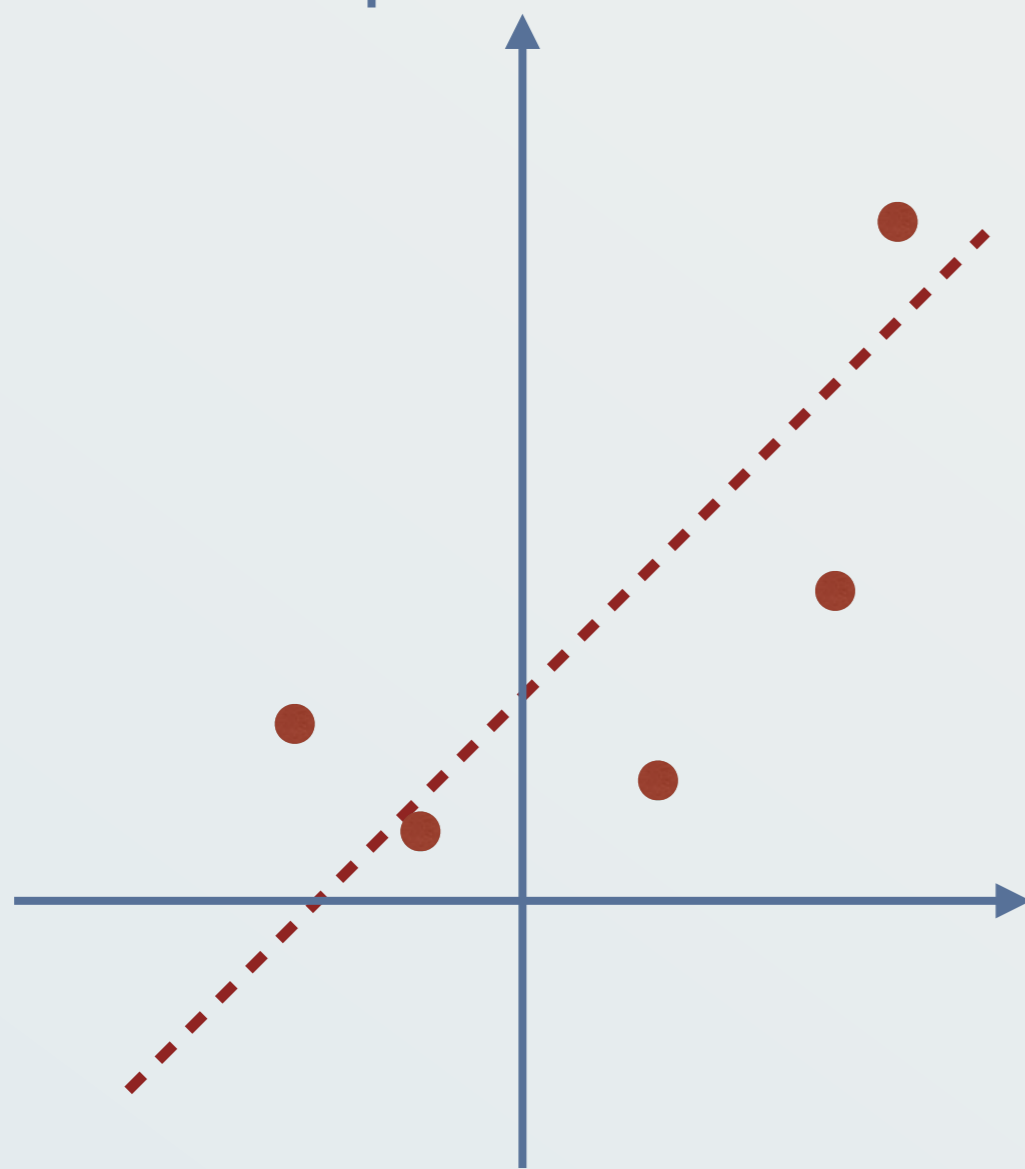
# Under / Overfitting



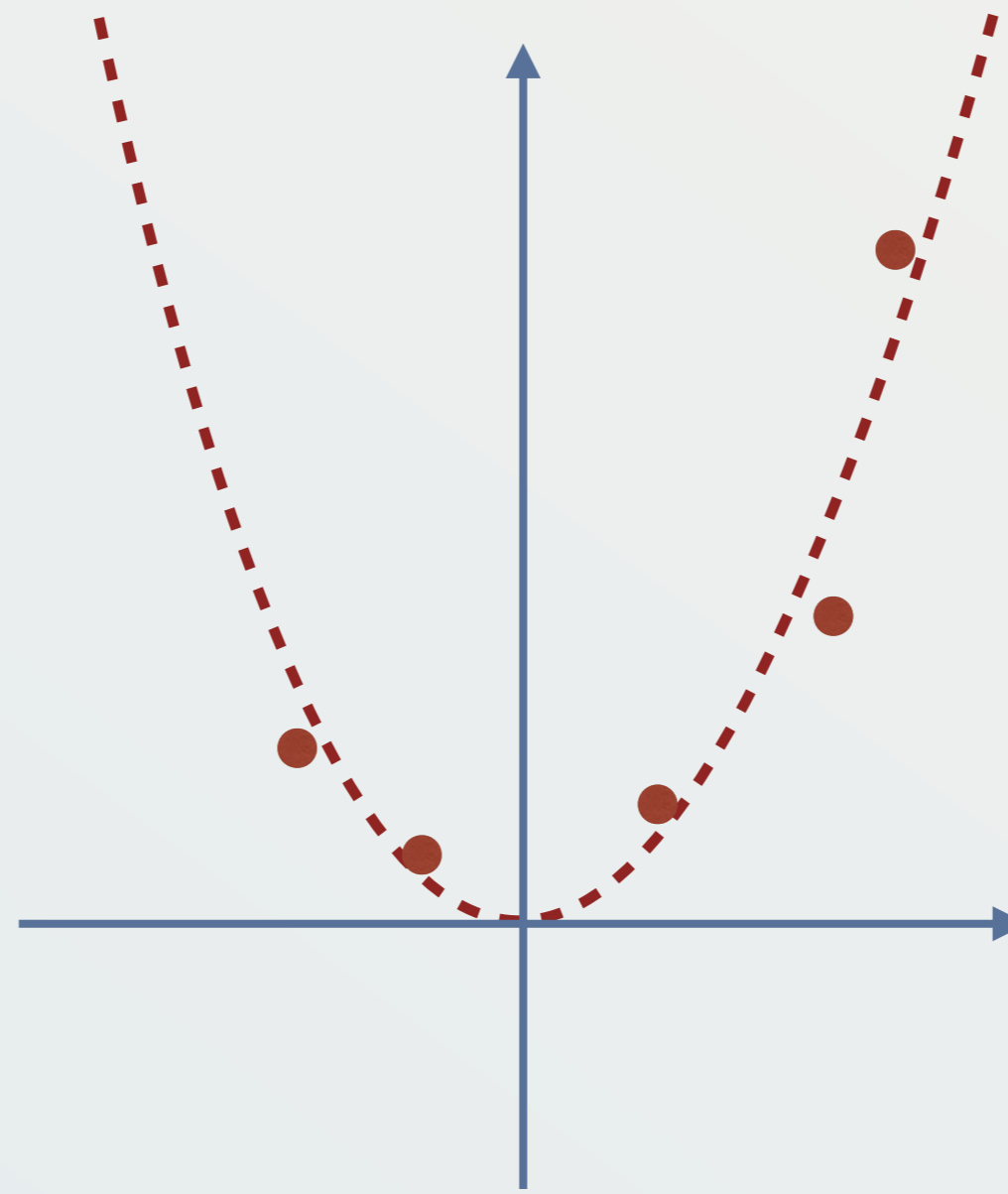
Human fitting :

« Hey, this looks like a 2<sup>nd</sup> order polynomial »

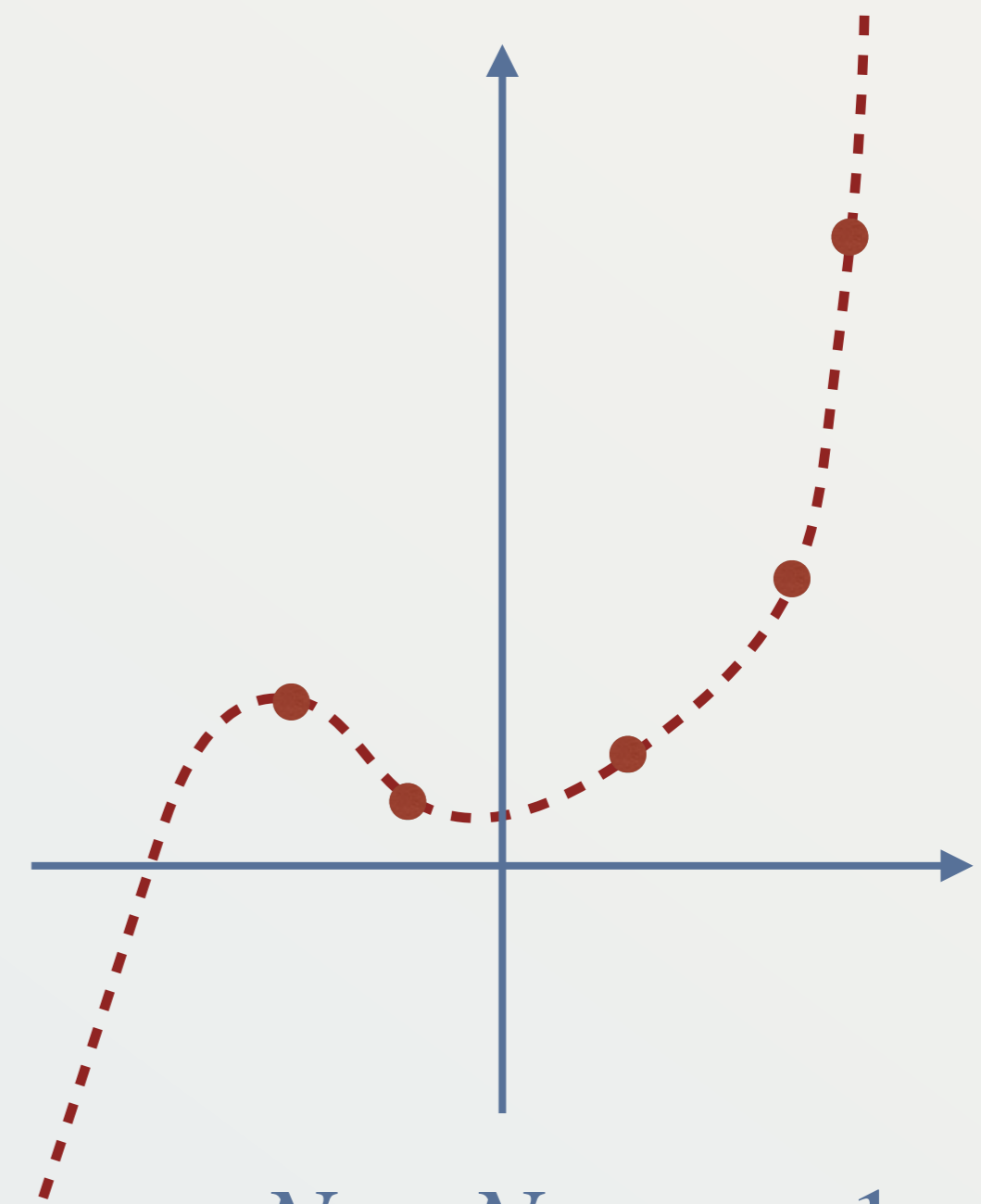
Learned fit :  $y = \sum_{i=0}^N a_i x^i$        $N = ?$



$$N = 1$$



$$N = 2$$

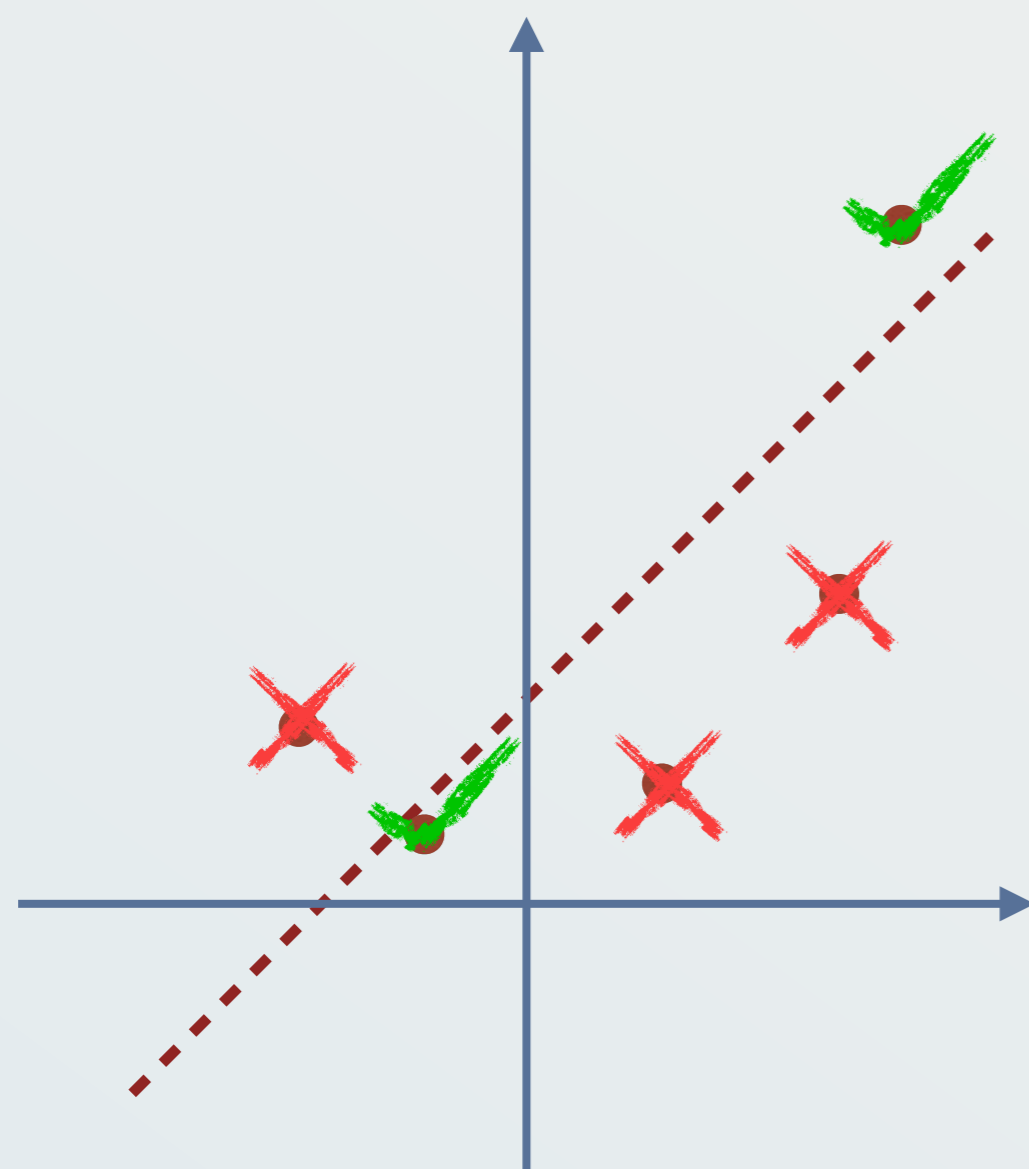


$$N = N_{points} - 1$$

# Under / Overfitting

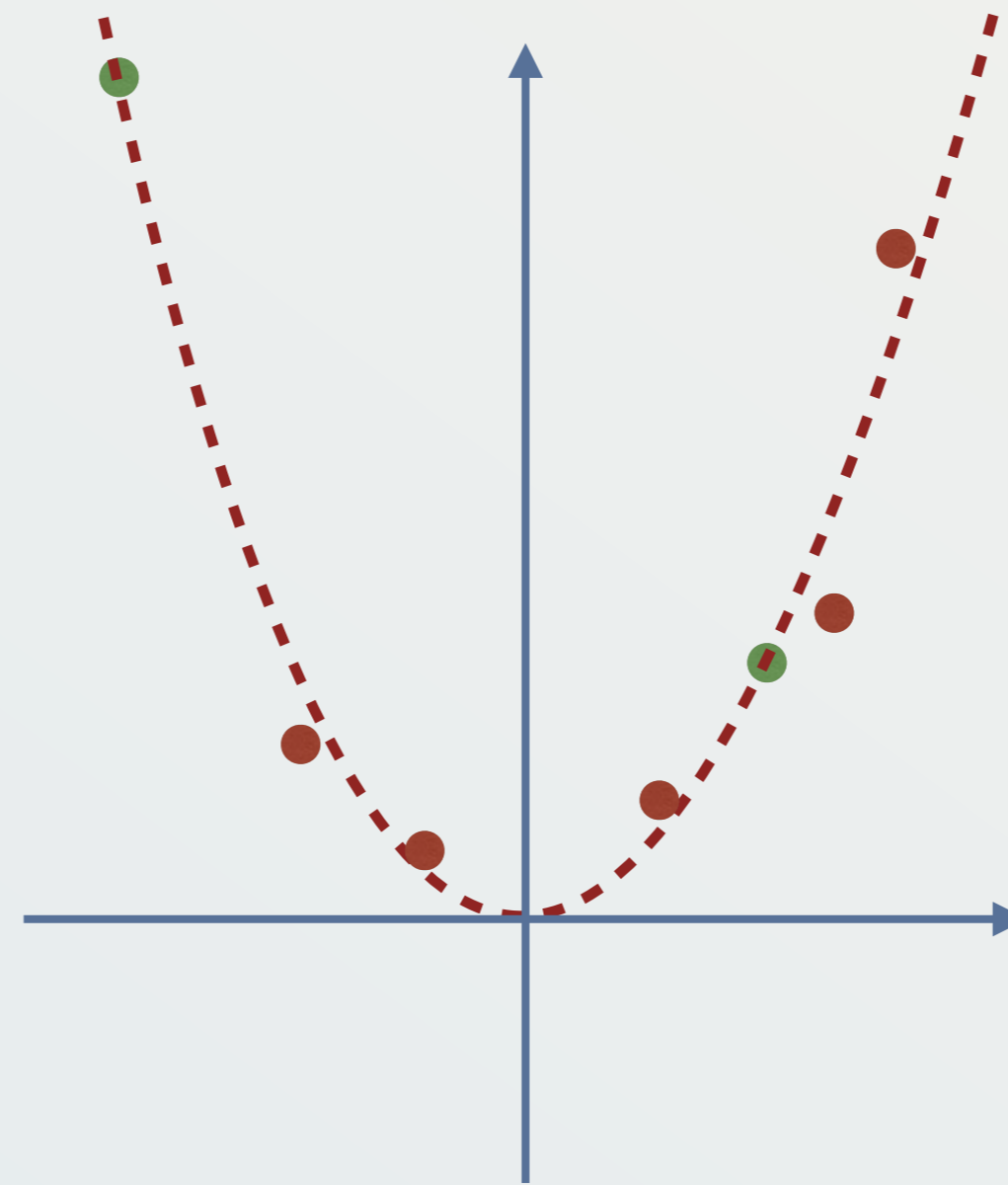
To know what works, you measure the error on both the **train** and **test** sets. Here it seems the right *capacity*  $N$  is 2.

Training error



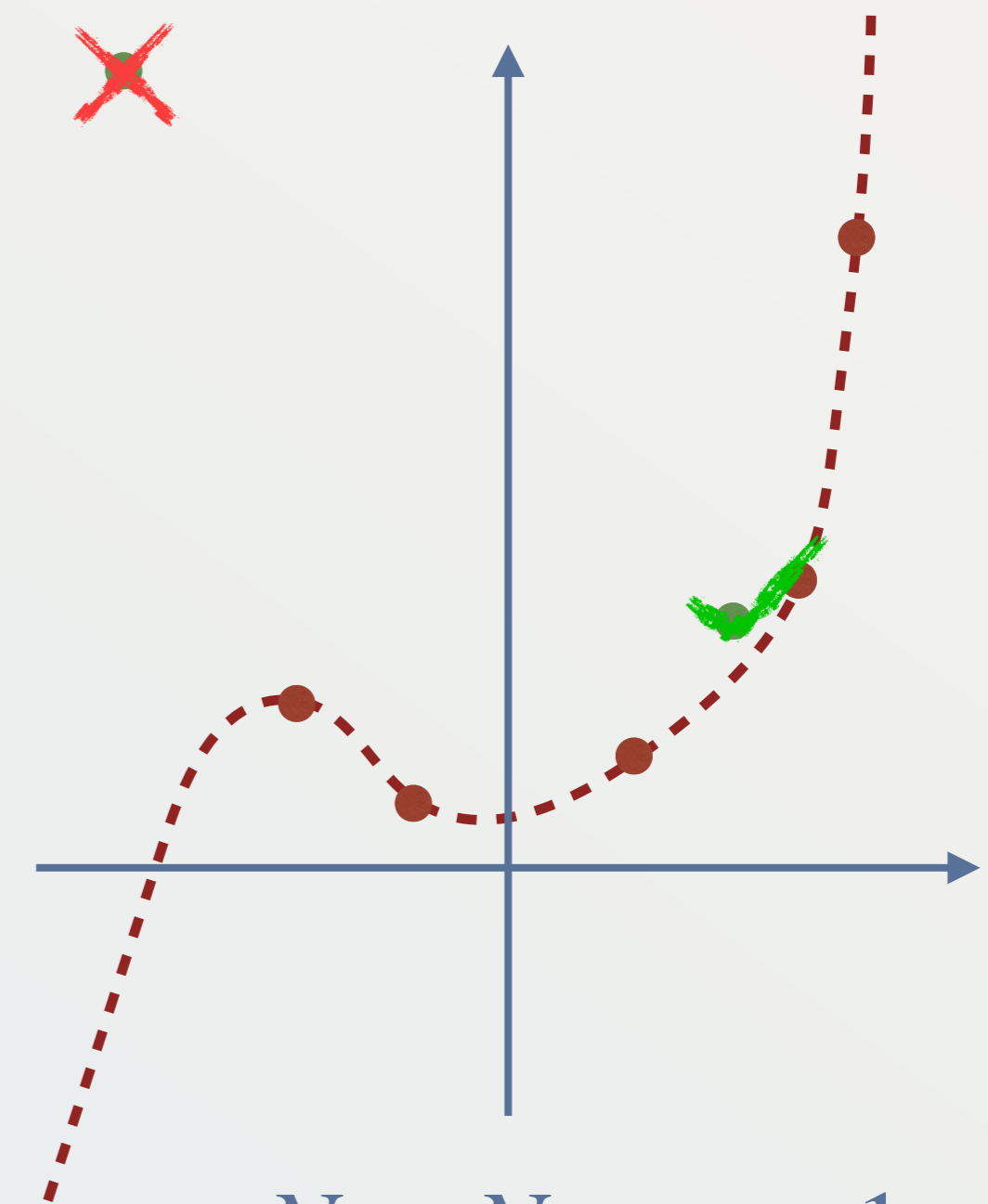
$$N = 1$$

Correct capacity



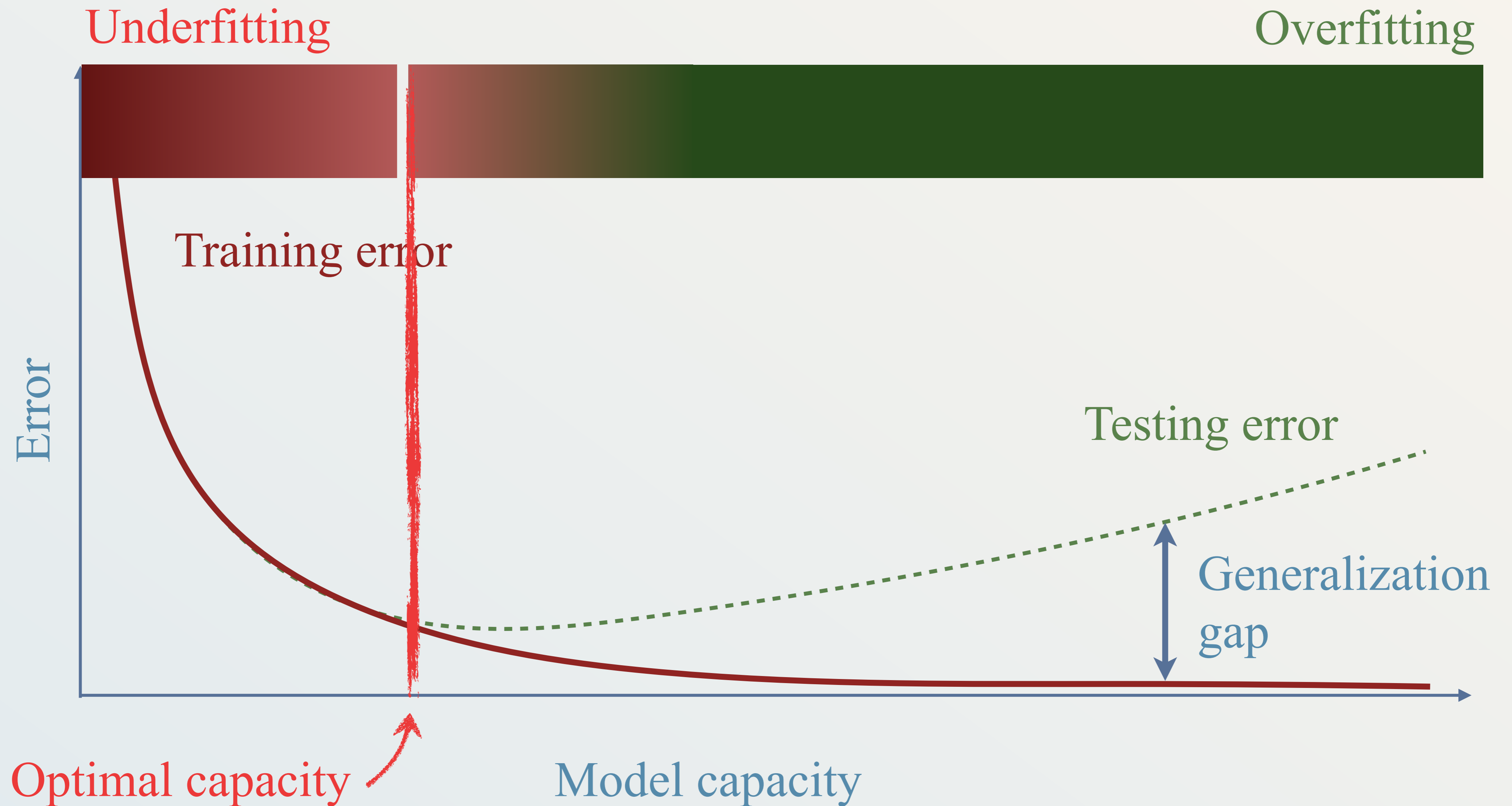
$$N = 2$$

Testing error



$$N = N_{points} - 1$$

# Under / Overfitting



At it's heart: *Bayesian Inference*:

(just like humans! [1])

Hypothesis  $H$

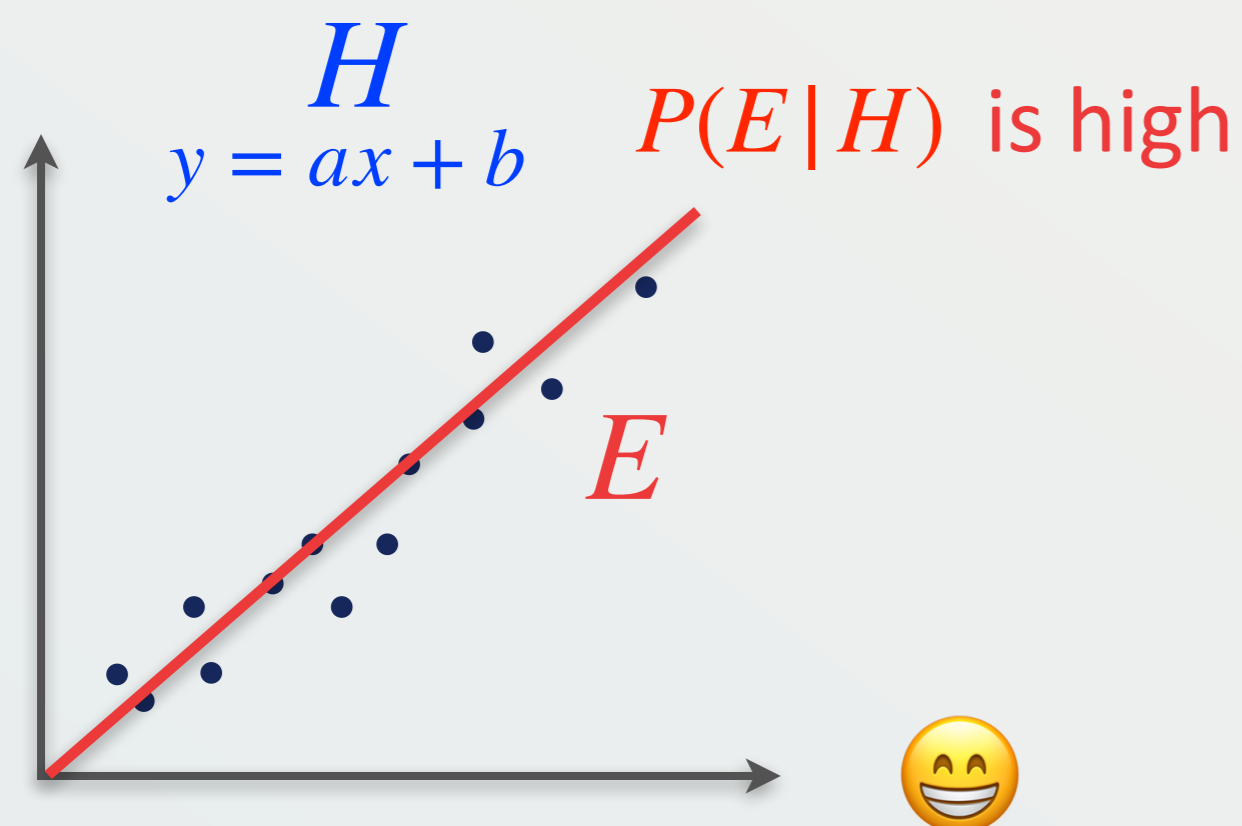
Evidence  $E$

$$\frac{P(H|E)}{\text{Posterior}} \propto \frac{P(E|H)}{\text{Likelihood}} \cdot \frac{P(H)}{\text{Prior}}$$

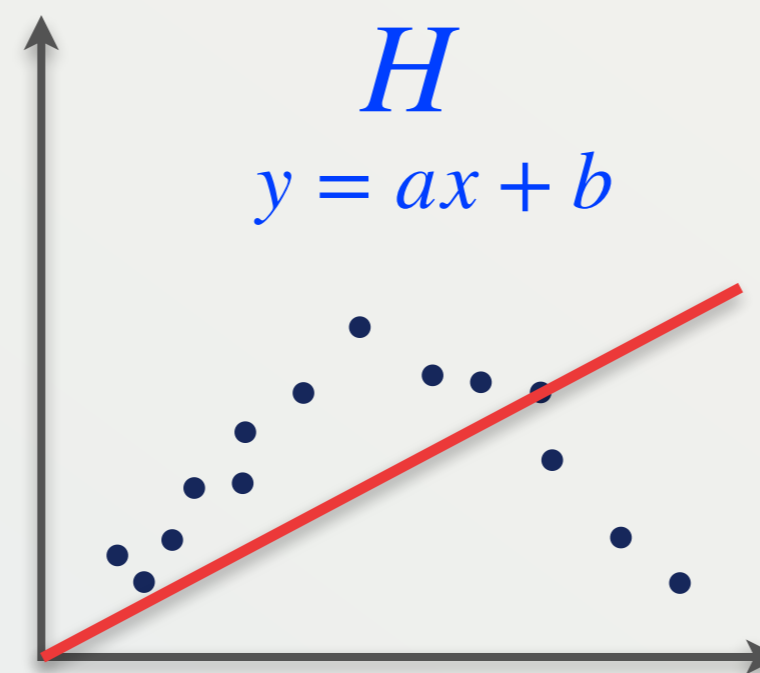
- Procedure:
  - Start with *prior beliefs* ( $H$ )
  - Compute the *likelihood of evidence* ( $E$ ) given ( $H$ )
  - Using Bayes' rule, obtain new *posterior beliefs* of hypothesis given evidence  $P(H|E)$
- Automating this process leads to selecting the *beliefs* best supported by *evidence*, *i.e.* learning


[1] Dehaene, S. (2020). How We Learn: Why Brains Learn Better Than Any Machine... for Now. Penguin.

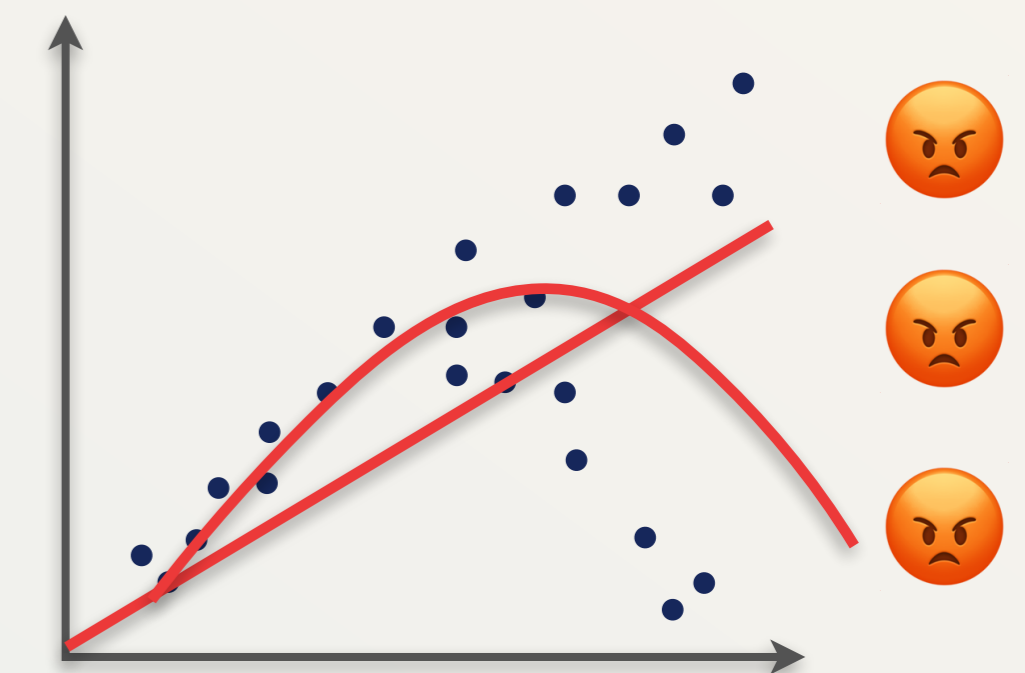
Machine Learning is the automated process of searching for the *hypothesis*  $H$  that leads to the *maximum likelihood* of the evidence  $E$  given  $H$ :  $P(E|H)$ , hence the best posterior  $P(H|E)$






Conclusion: my **hypothesis** is supported by the **data**, so I'm now **more confident** in it

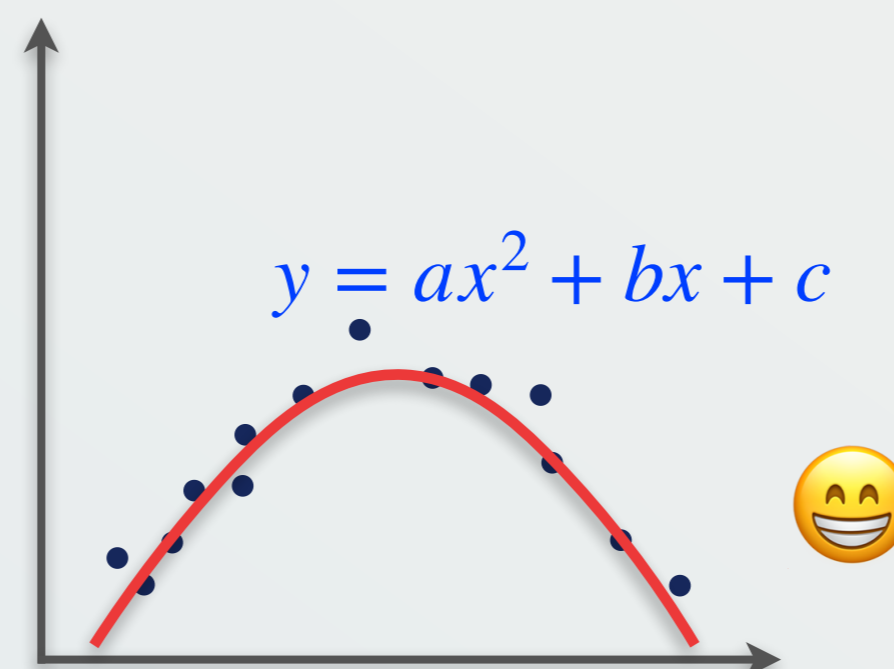


Conclusion:   
The **data** doesn't support  $H$



Conclusion:  
Nothing works!   
  


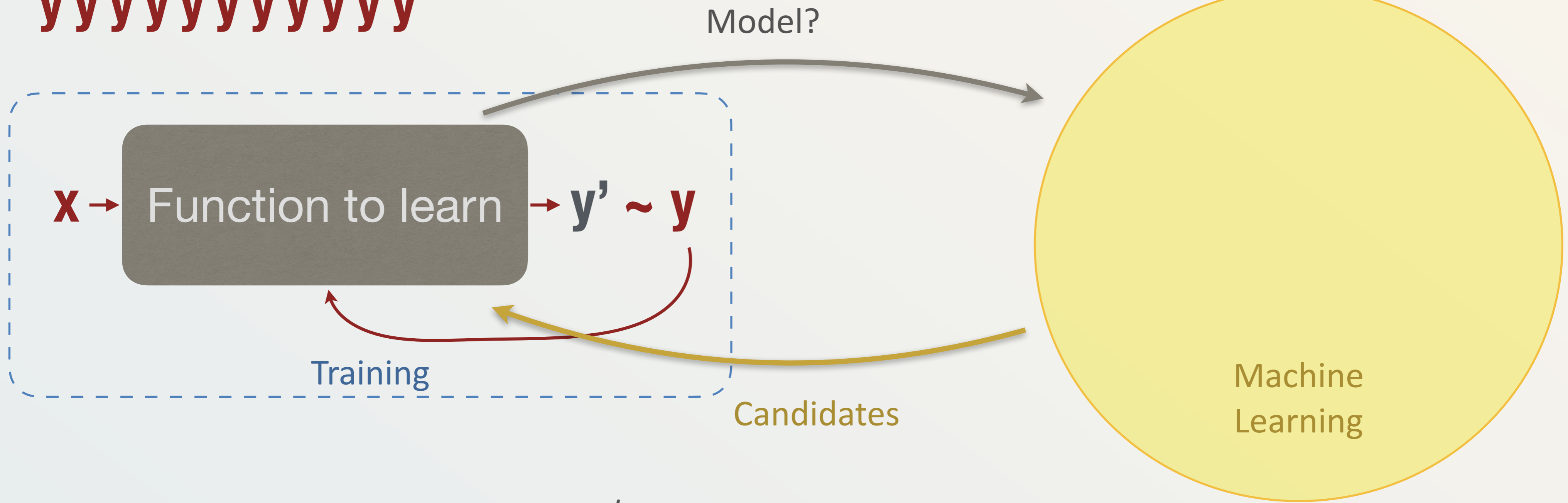
The no-free lunch theorem [1]  
« there are no a priori distinctions between learning algorithms »



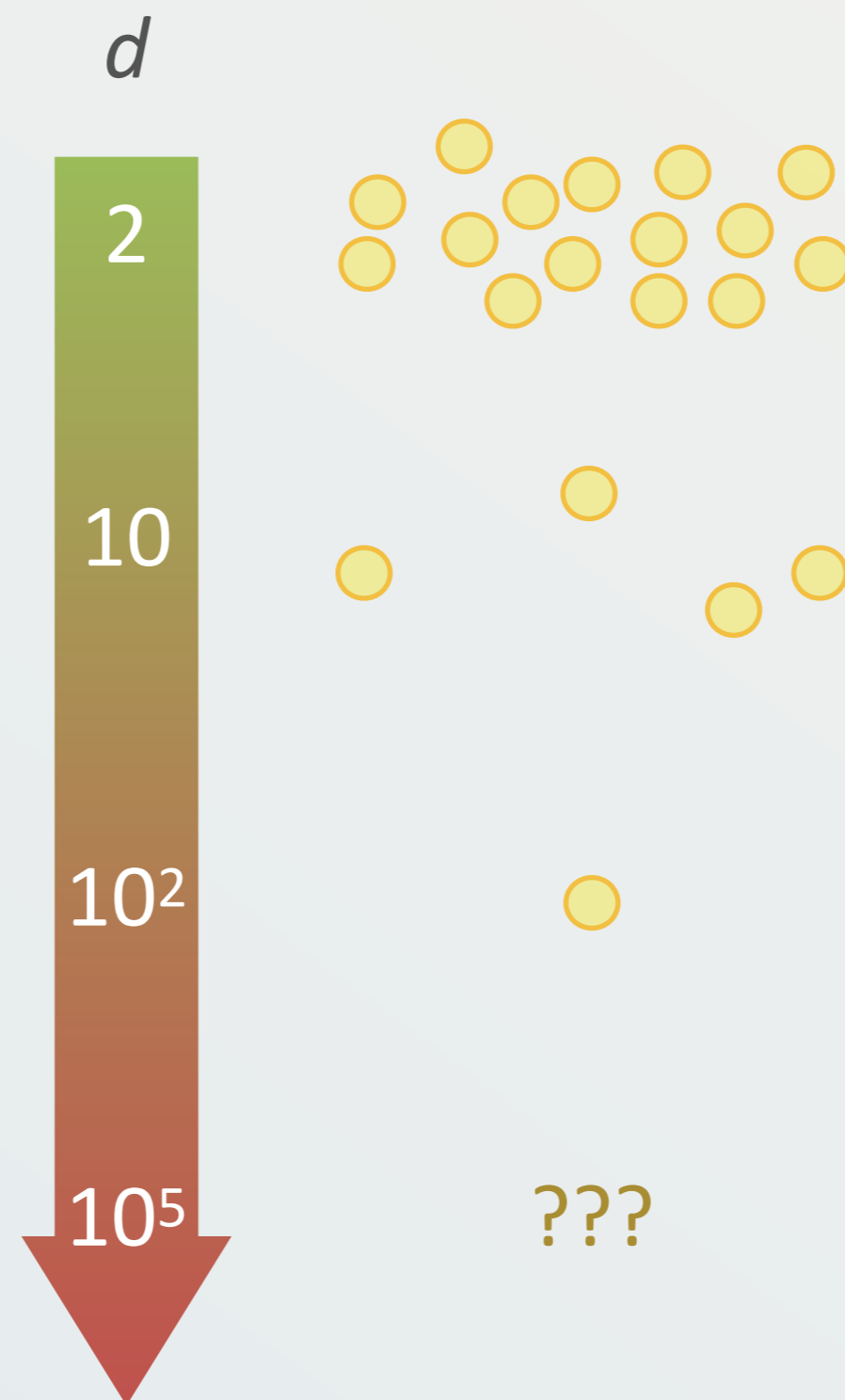
Some problems are ill-posed:  
There is a fundamental ambiguity that cannot be resolved

[1] Wolpert, David H. "The lack of a priori distinctions between learning algorithms." Neural computation 8.7 (1996): 1341-1390.

XXXXXXXXXXXX  
 ↓↓↓↓↓  
 YYYYYYYYYY



Model?  
 N number of samples  
 d dimension of X  
 ...

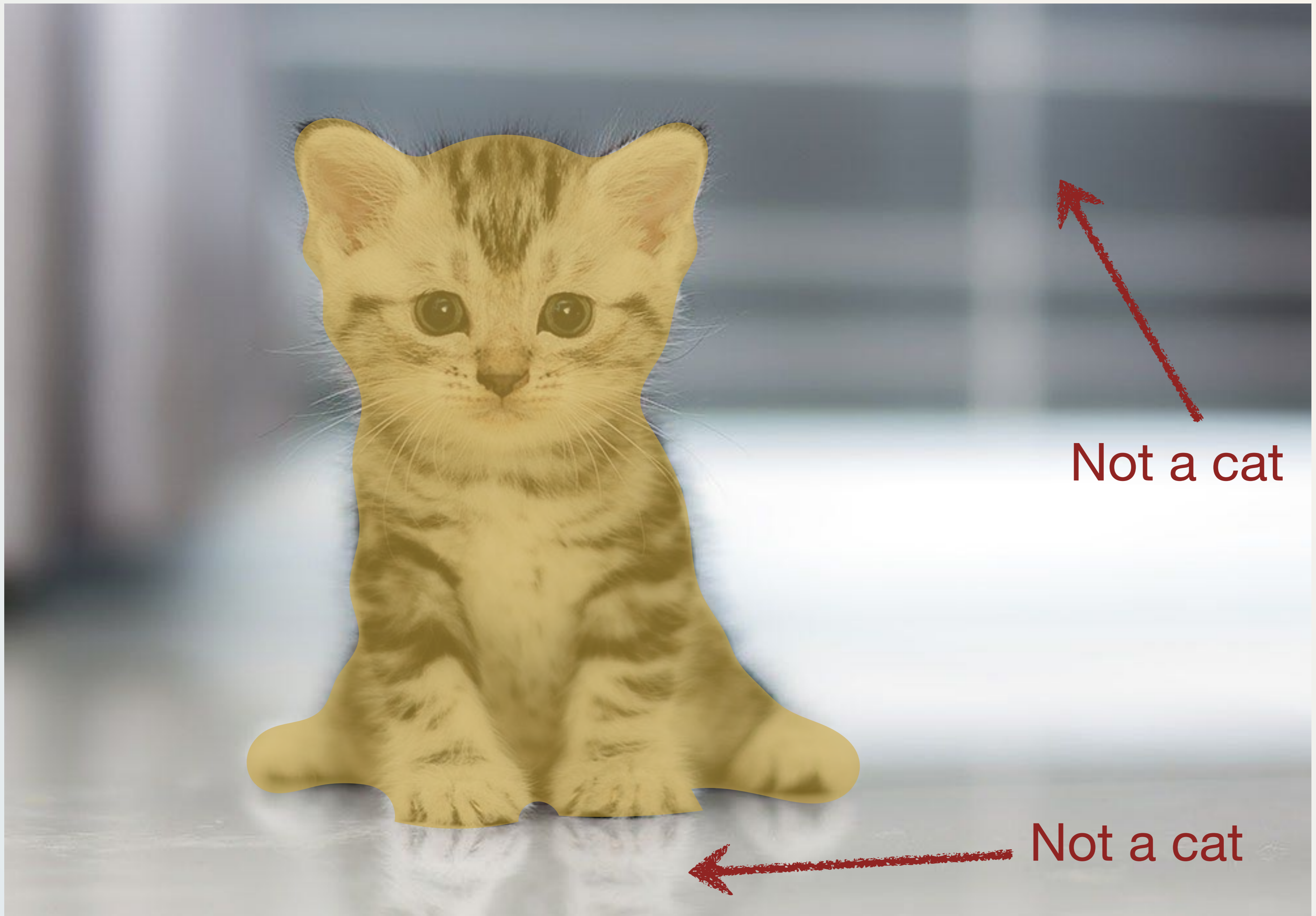


Clustering

Can I interest you in a dimensionality reduction technique?

PCA  
 SOM  
 POD  
 ...





What pixels belong to the cat?



Cat? No

Jeez, that's hard!

How come you knew before?



Cat? Yes

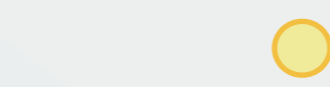
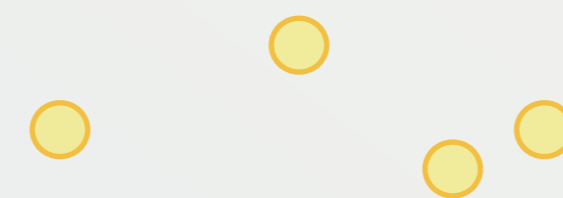
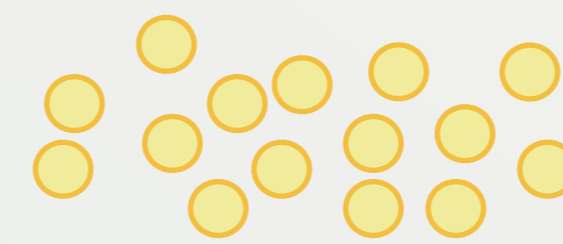
Context !

50 x 50 pixels x 3 (RGB) colors = 7500 dimensions!

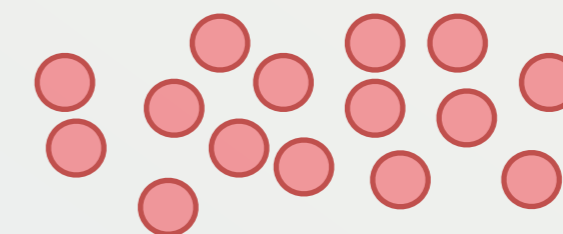
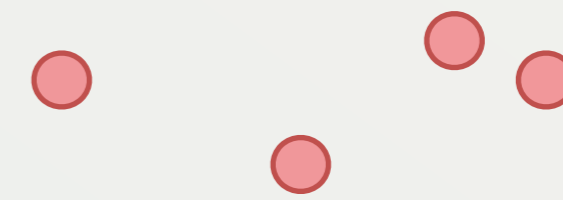
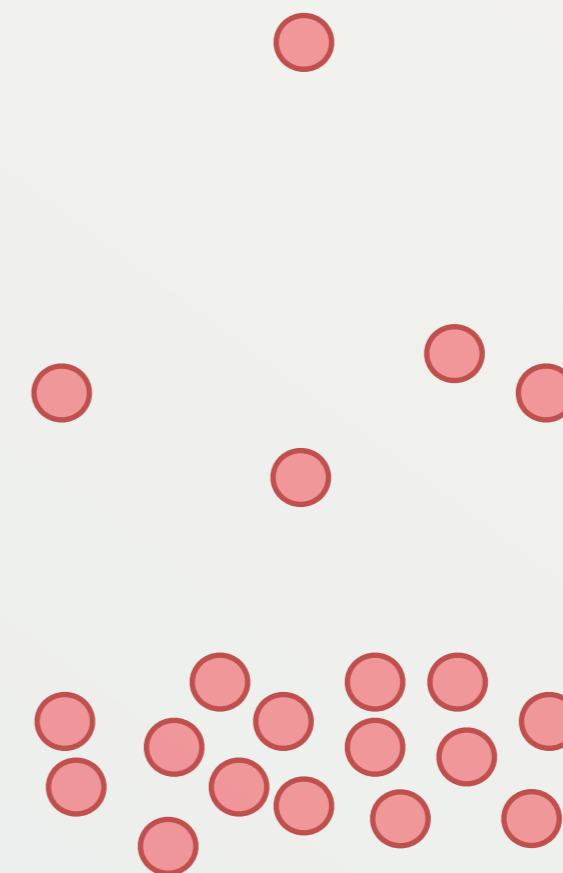
# Machine Learning

Feature / Representation / Deep Learning

Model?  
 $N$  number of samples  
 $d$  dimension of  $X$   
...



???

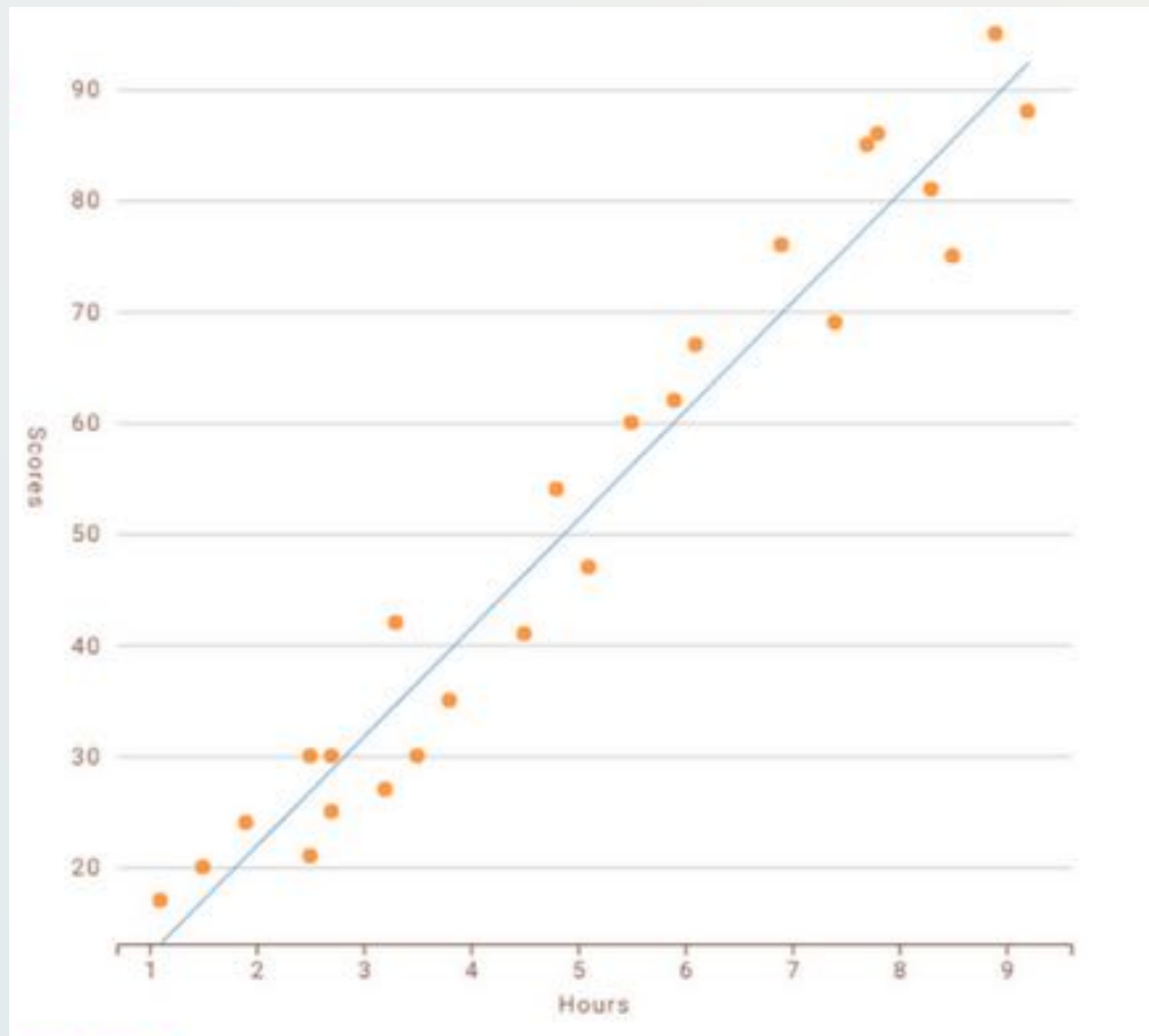


Automatic discovery of representations needed from raw data

# Some Machine learning algorithms

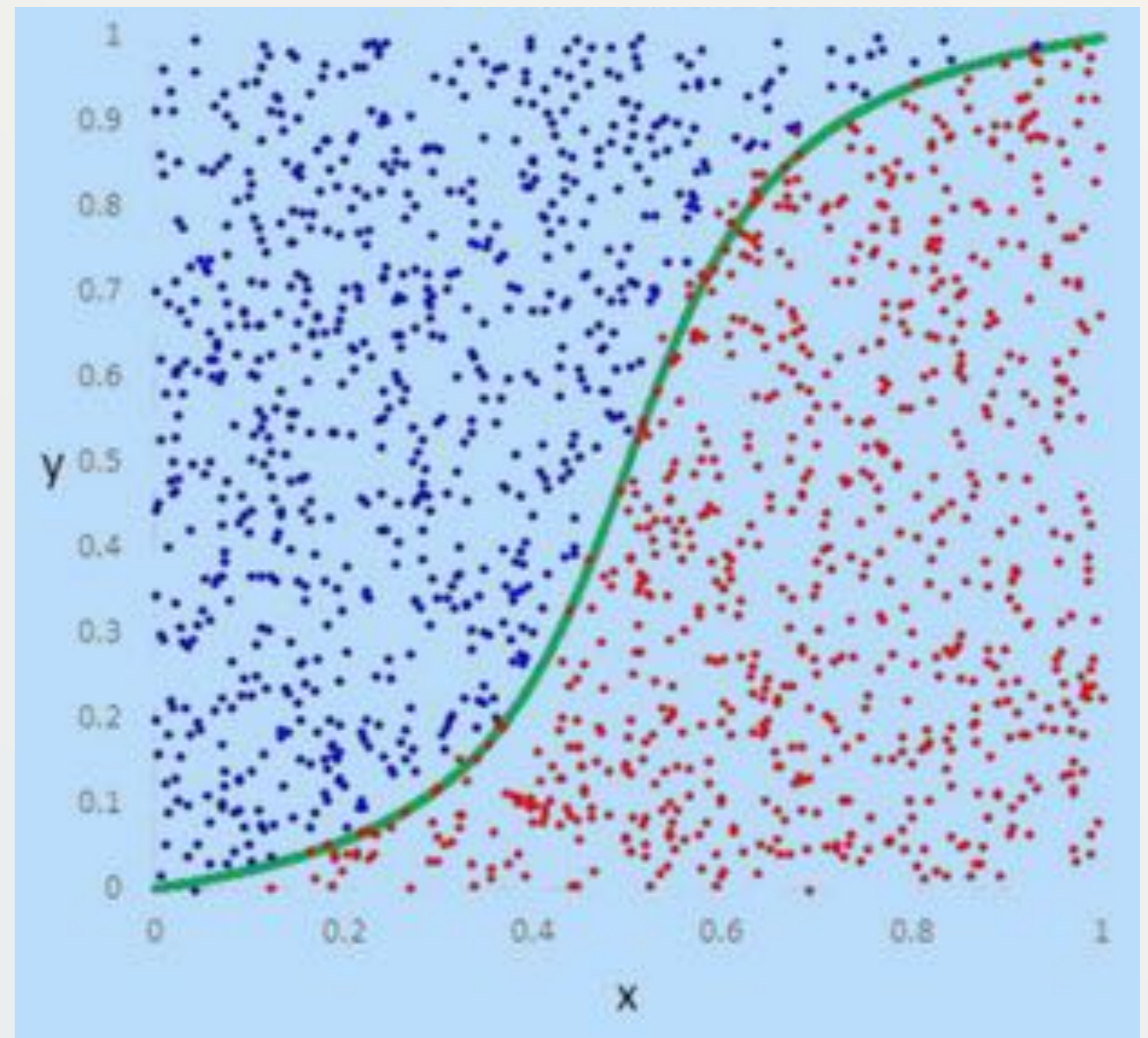
# Regression

$$f(x) = ax + b$$



Linear

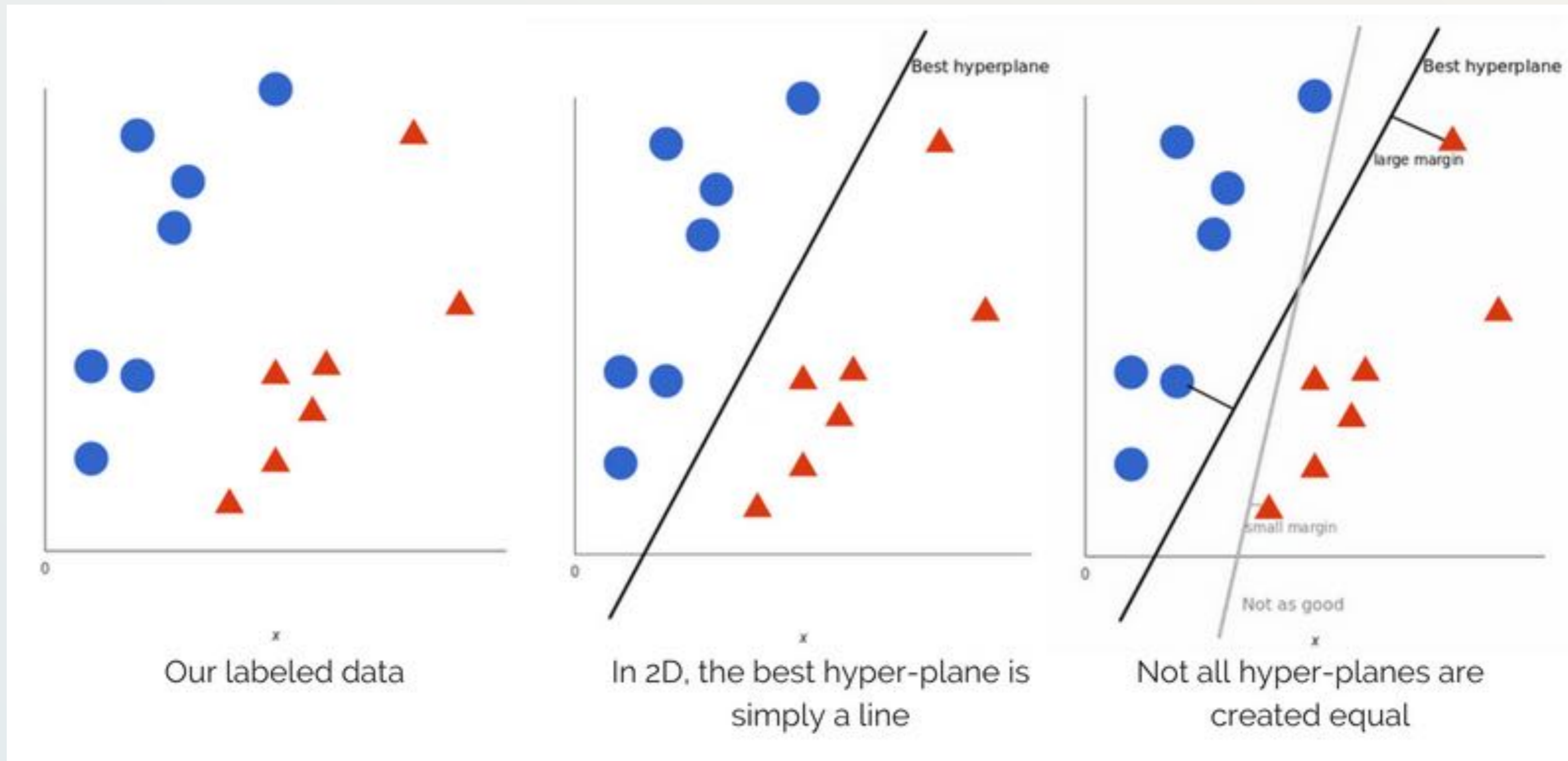
$$f(x) = \frac{a}{1 + e^{-b(x-x_0)}}$$



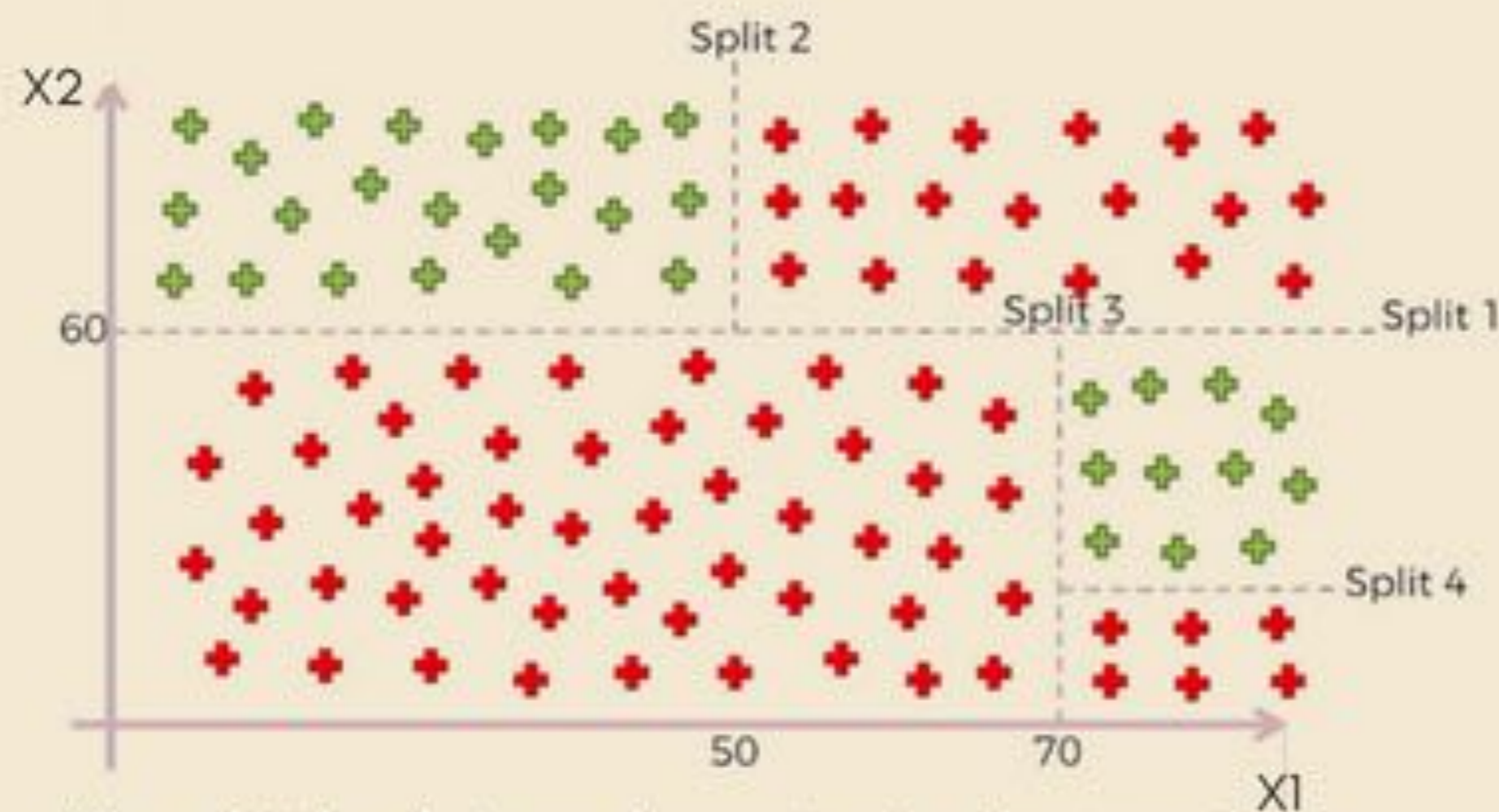
Logistic

# Support Vector Machines (SVM)

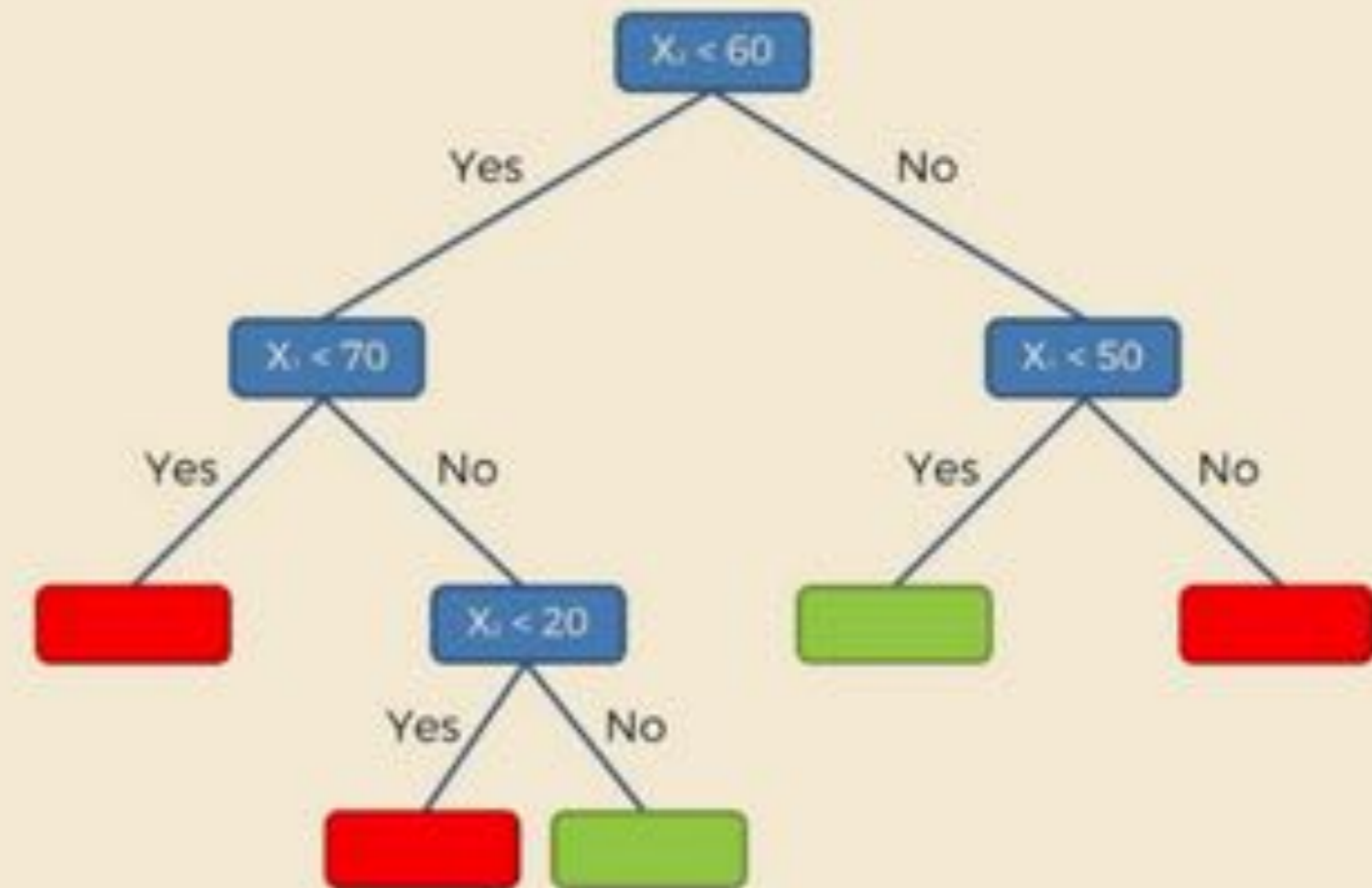
(linear)



# Decision trees

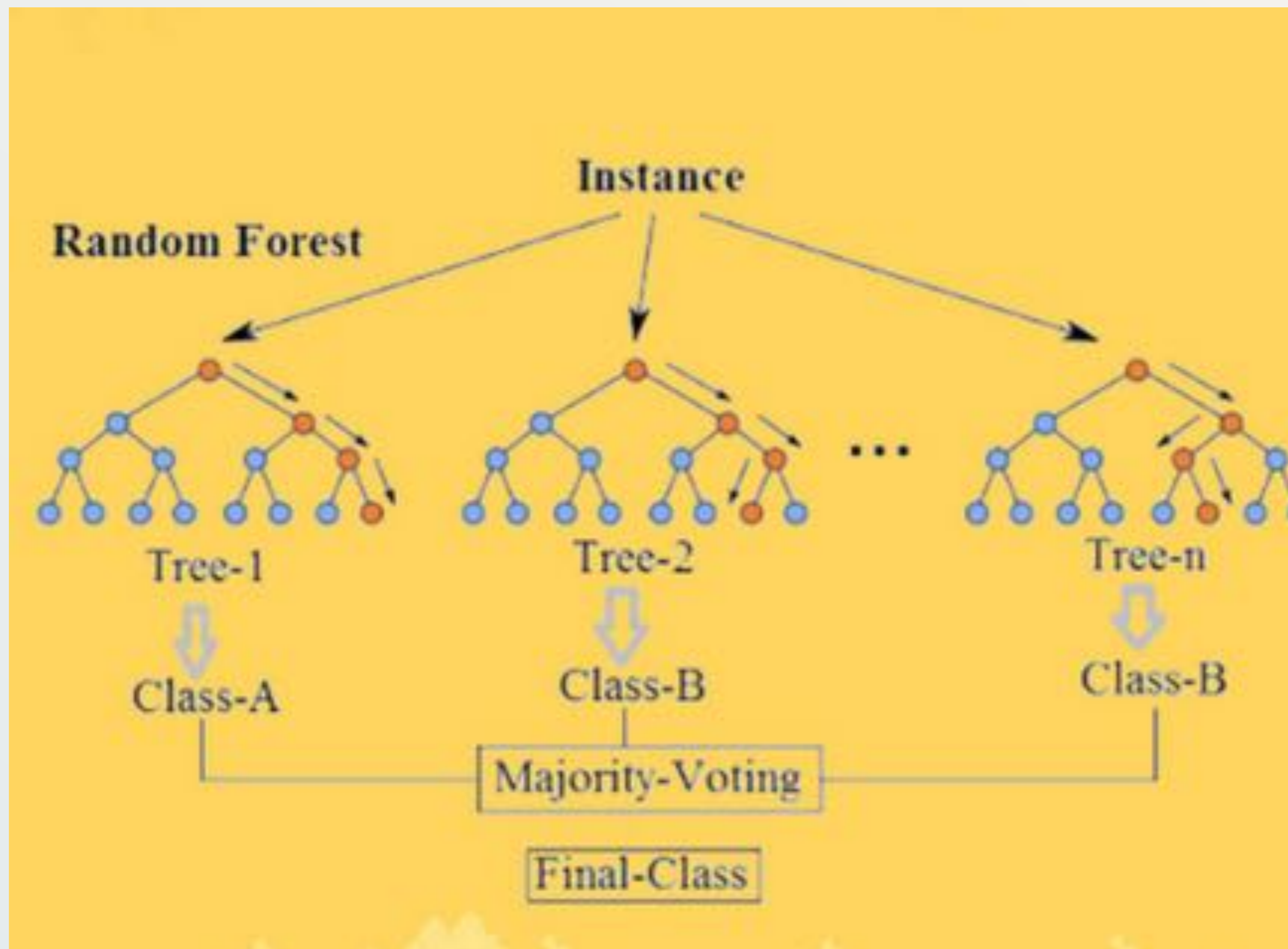


We split the data and construct a decision tree side by side which we will use later. This very task is achieved by using various algorithms. It builds a decision tree from a fixed set of examples and the resulting tree is used to classify future samples.



The resulting Tree (obtained by applying algorithms like CART, ID3) which will be later used to predict the outcomes

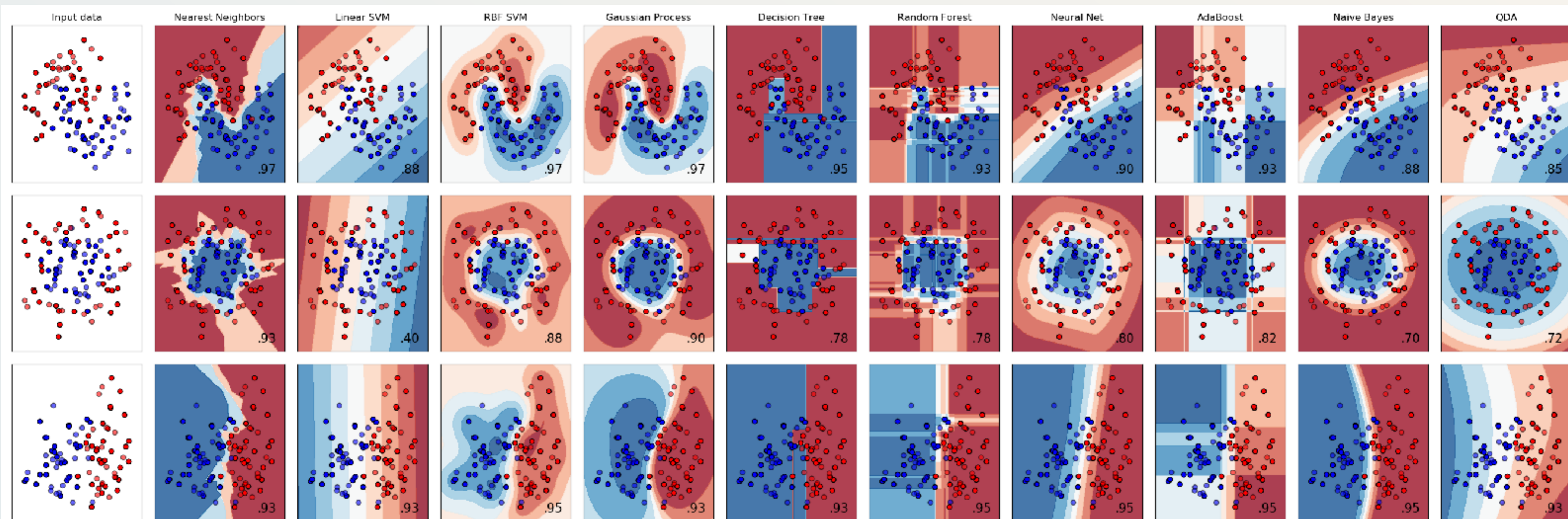
# Random forests





# Machine learning algorithms

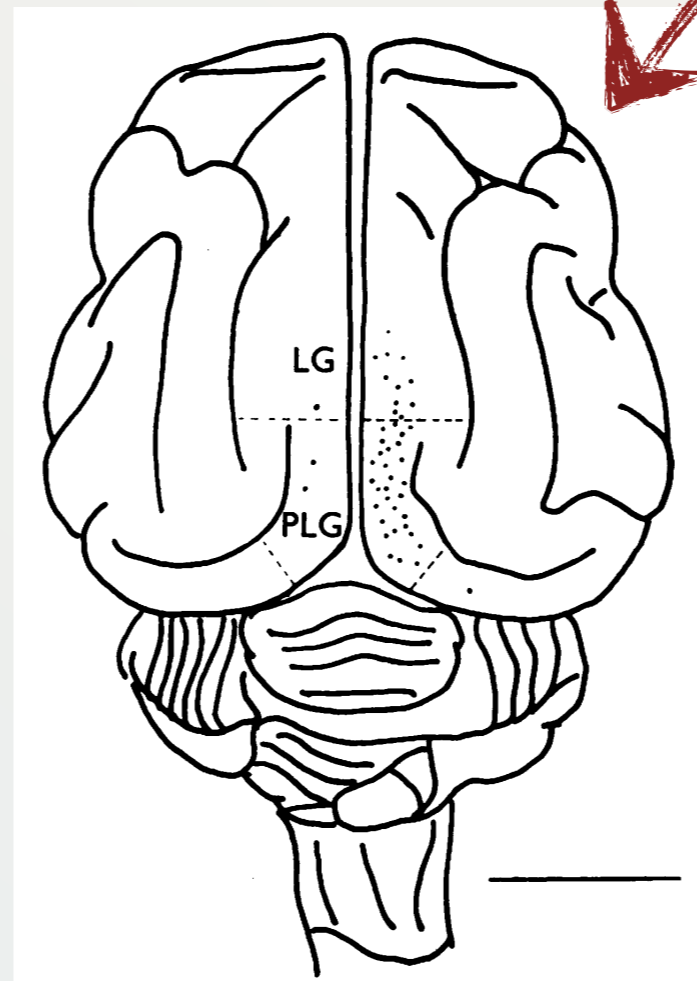
<http://scikit-learn.org>



What about neural networks?

# « Neural » Networks?

- Loosely inspired from biological systems
- Number of neurons and connections now reaching mammalian values

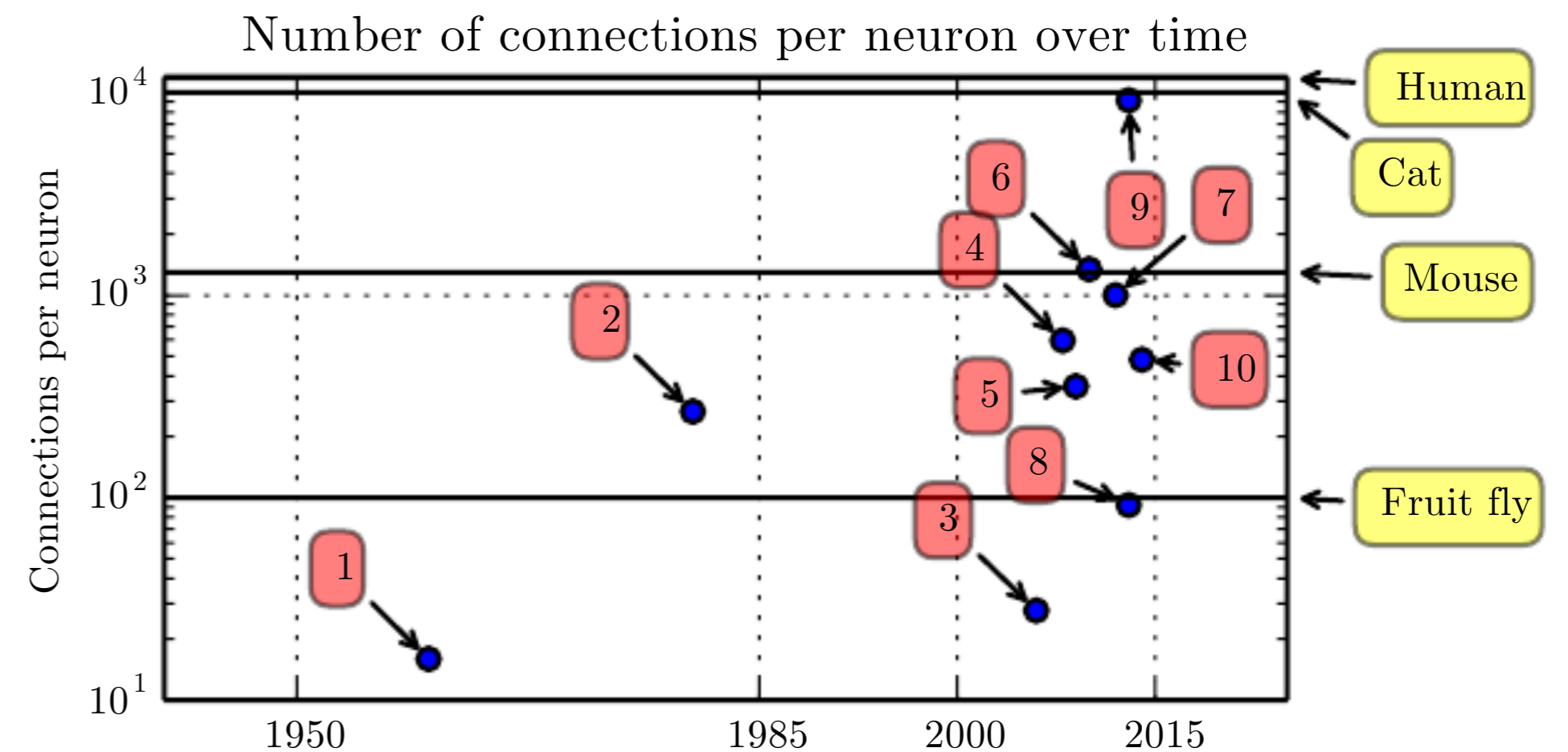
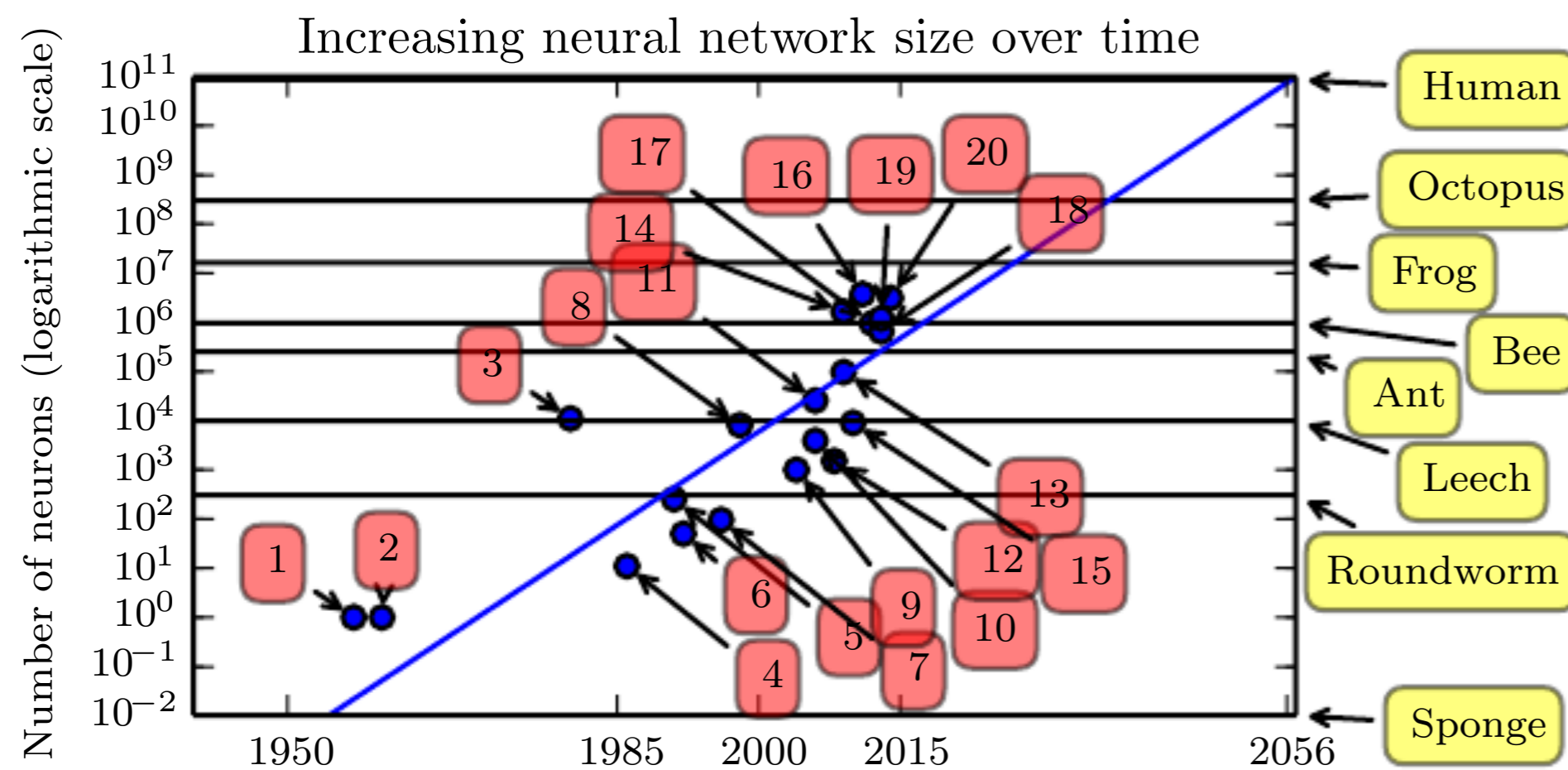


**Cat brain (sorry...)**

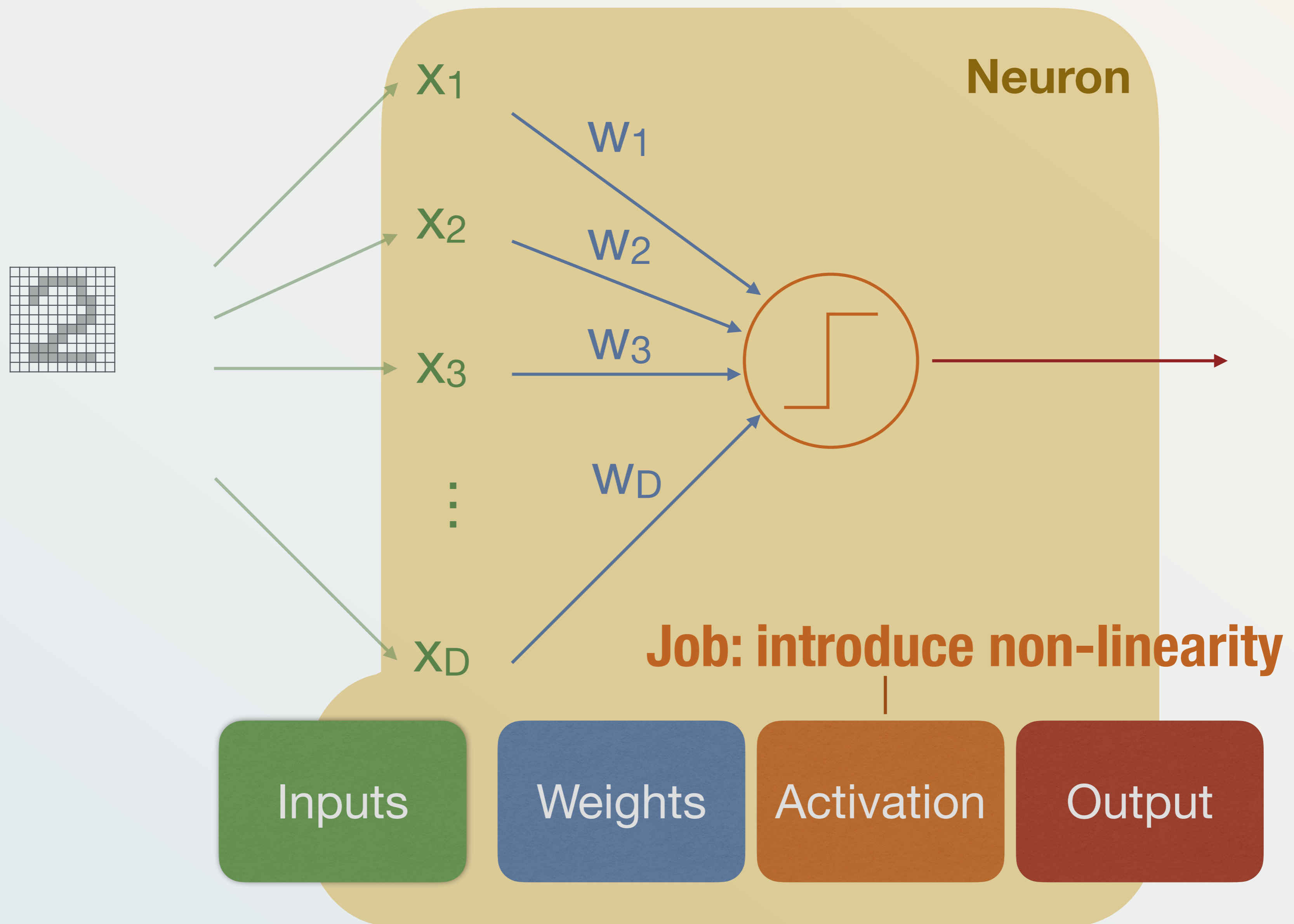
Hubel, David H., and Torsten N. Wiesel. "Receptive fields, binocular interaction and functional architecture in the cat's visual cortex." *The Journal of physiology* 160.1 (1962): 106-154.



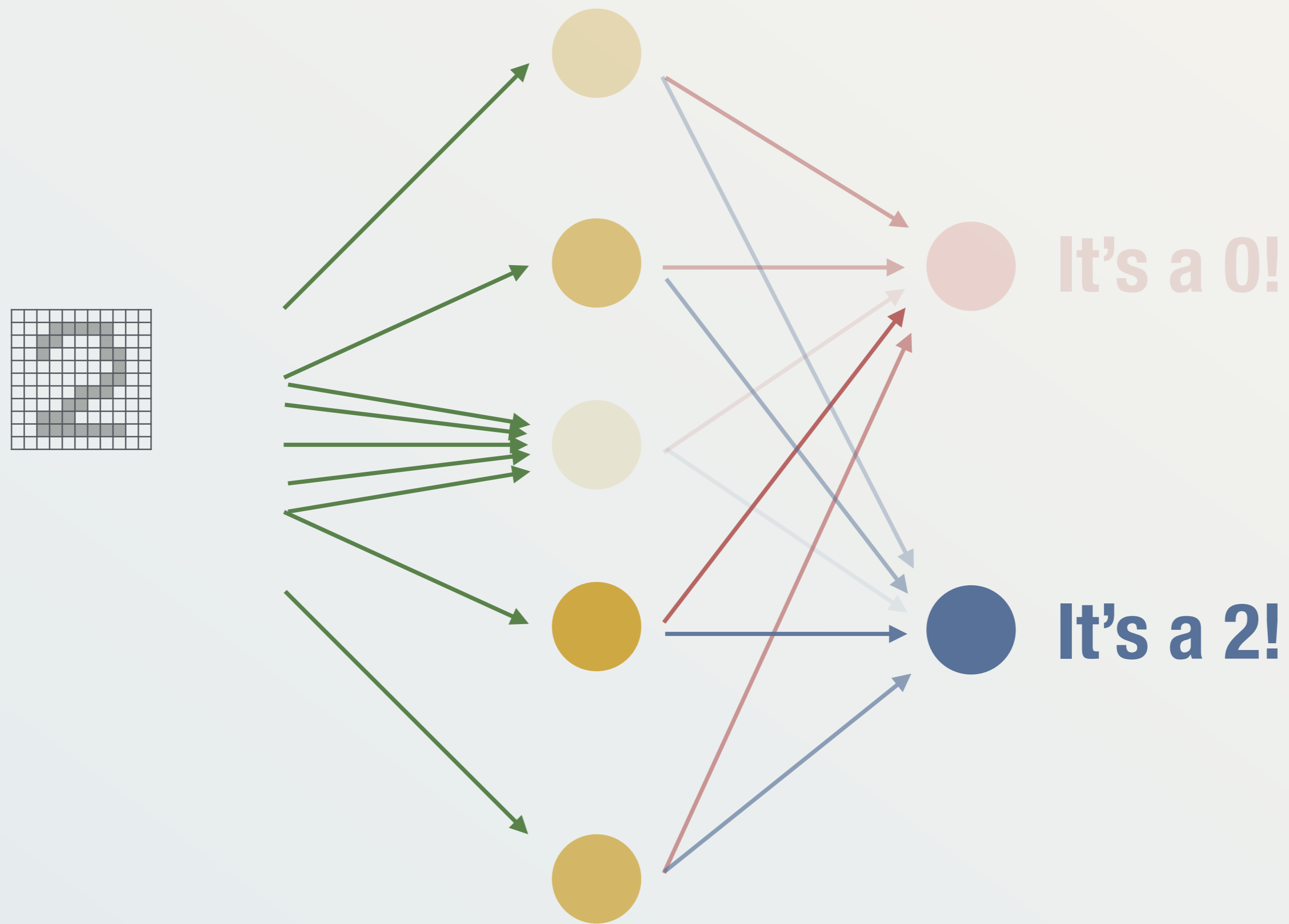
Nobel prize  
1981



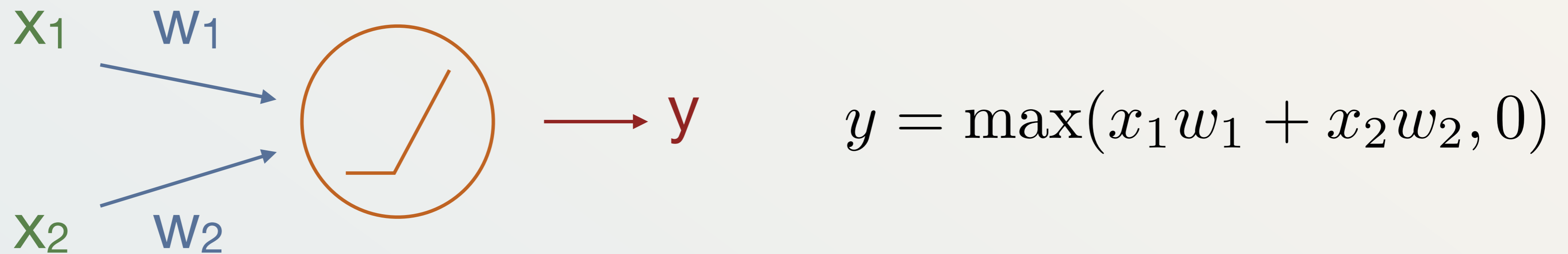
# What is a « neuron »?



# Assembling neurons



# Is my function a neuron?

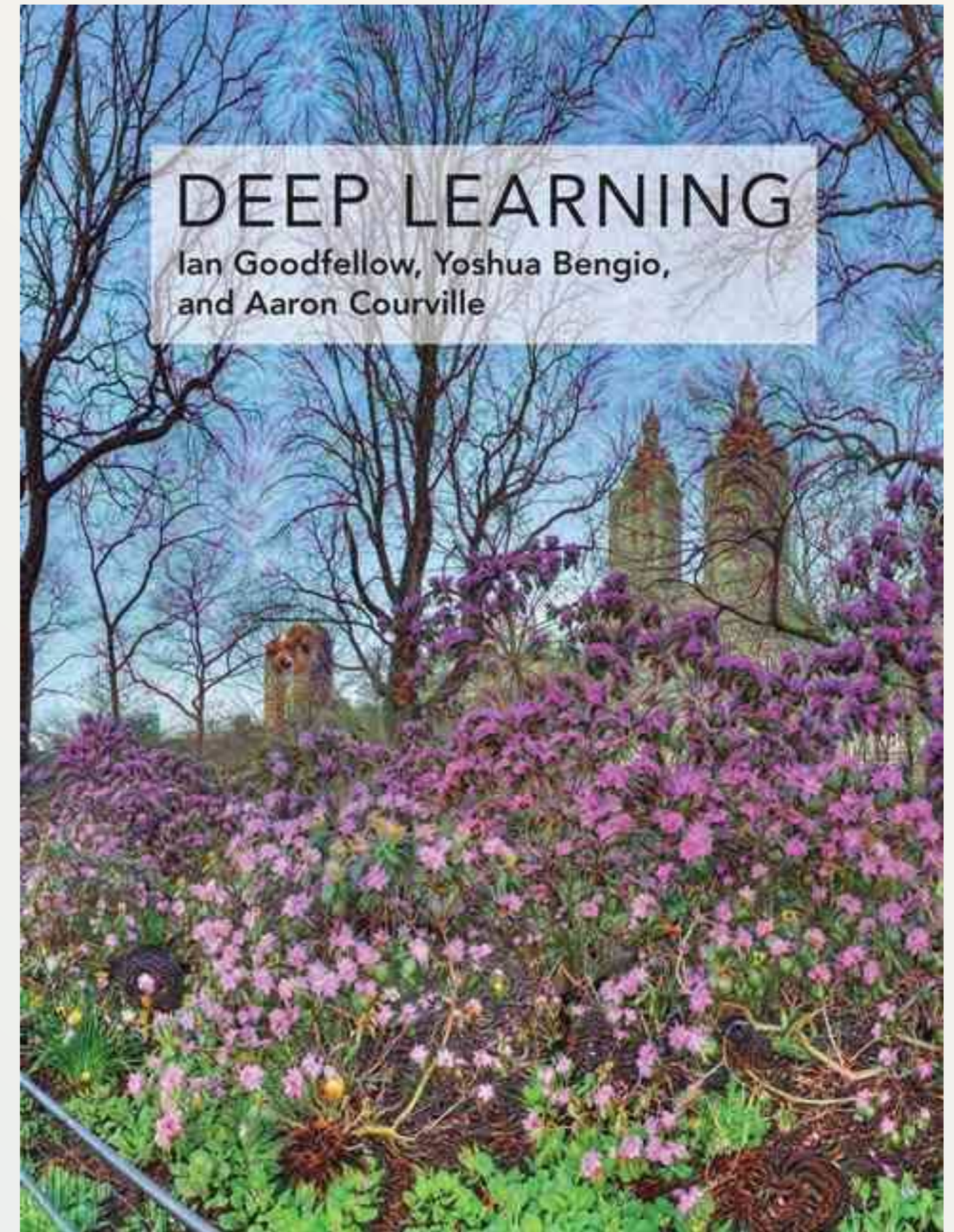


- Neural nets are just computational graphs
- Neurons are *universal approximators*: you can represent **any** operation with neural nets
- But not all neural nets perform deep learning...

# Deep learning

For more, check out the  
“Deep Learning Bible”

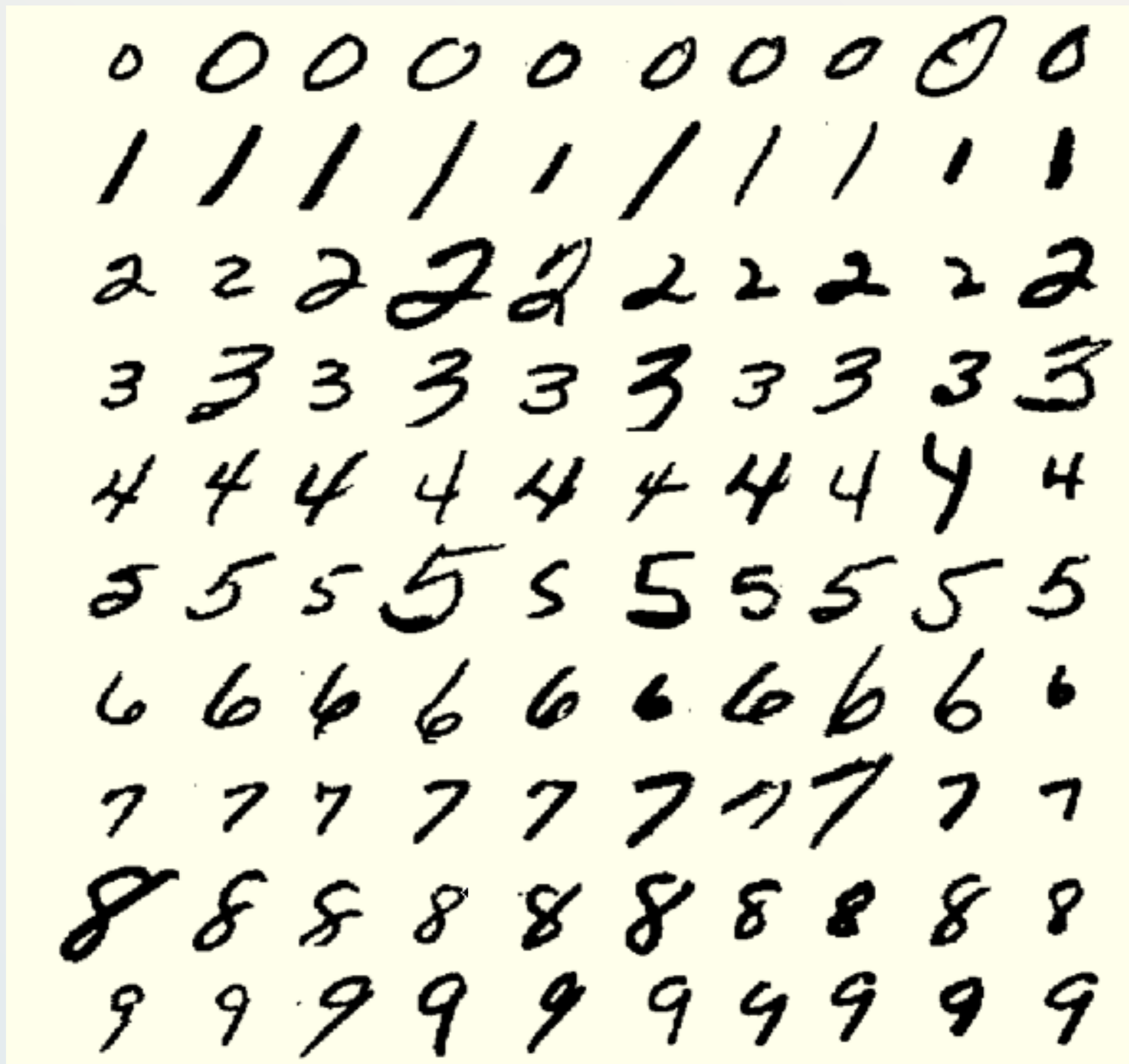
Goodfellow, I., Bengio, Y., Courville, A.,  
& Bengio, Y. (2016). Deep  
learning (Vol 1). Cambridge: MIT press.



What's so great about neural  
networks for machine learning?

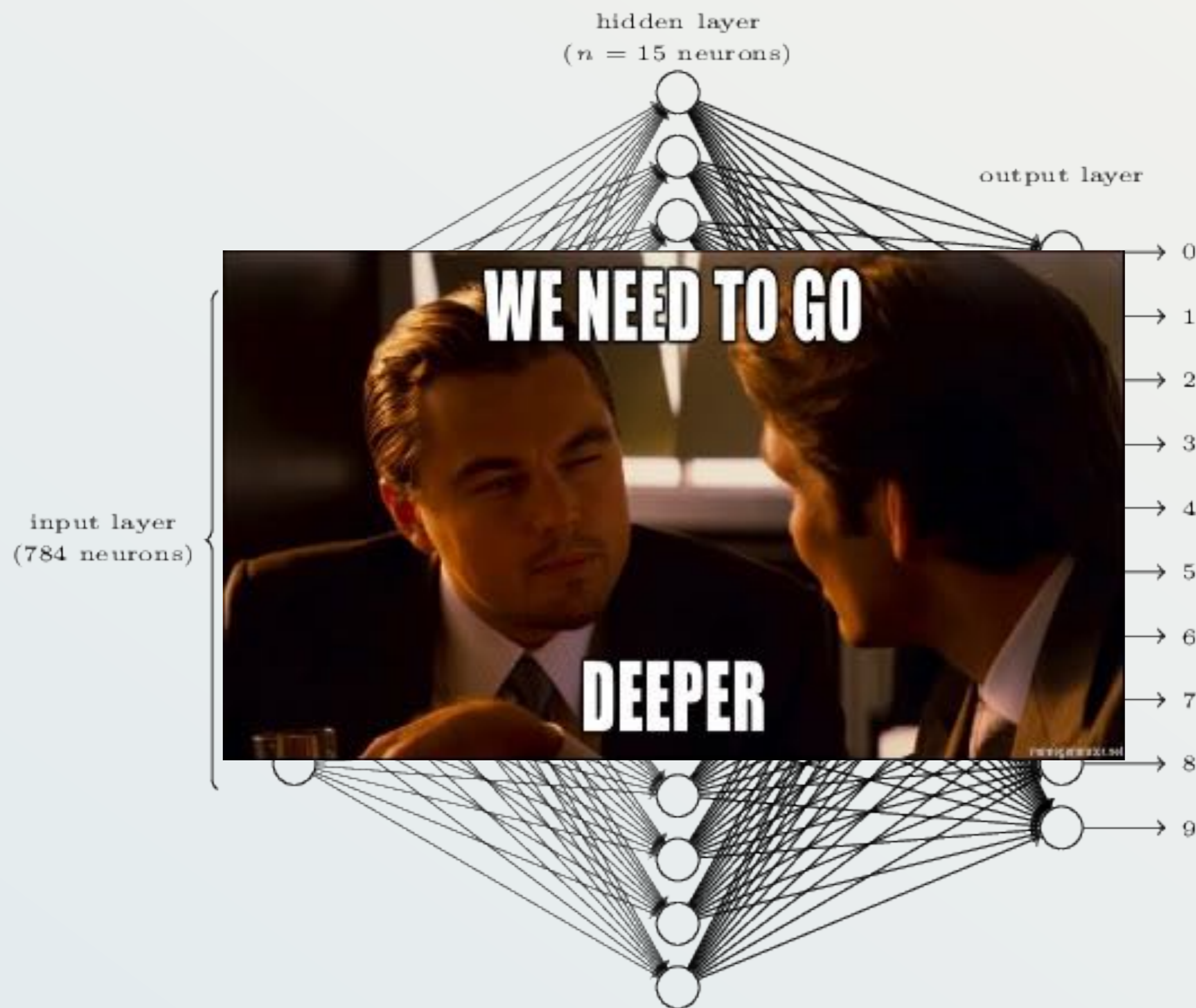
# Deep classifiers

# Back to MNIST





# A simple neural net

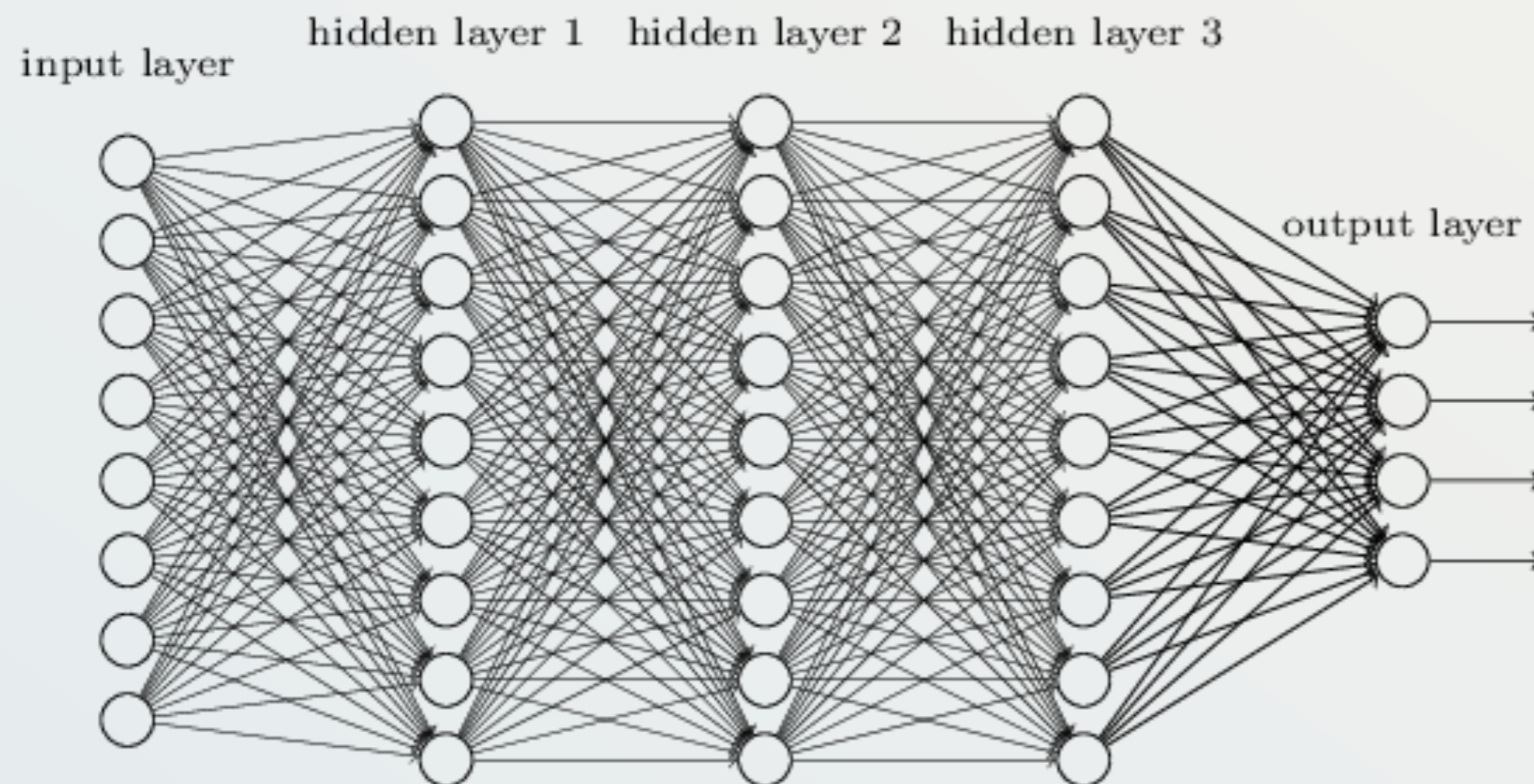


- Simple « Multi-Layer Perceptron » (MLP)
  - ⦿  $28 \times 28 = 784$  pixels on input
  - ⦿  $0 \rightarrow 9$ : 10 outputs
  - ⦿ 1 hidden layer

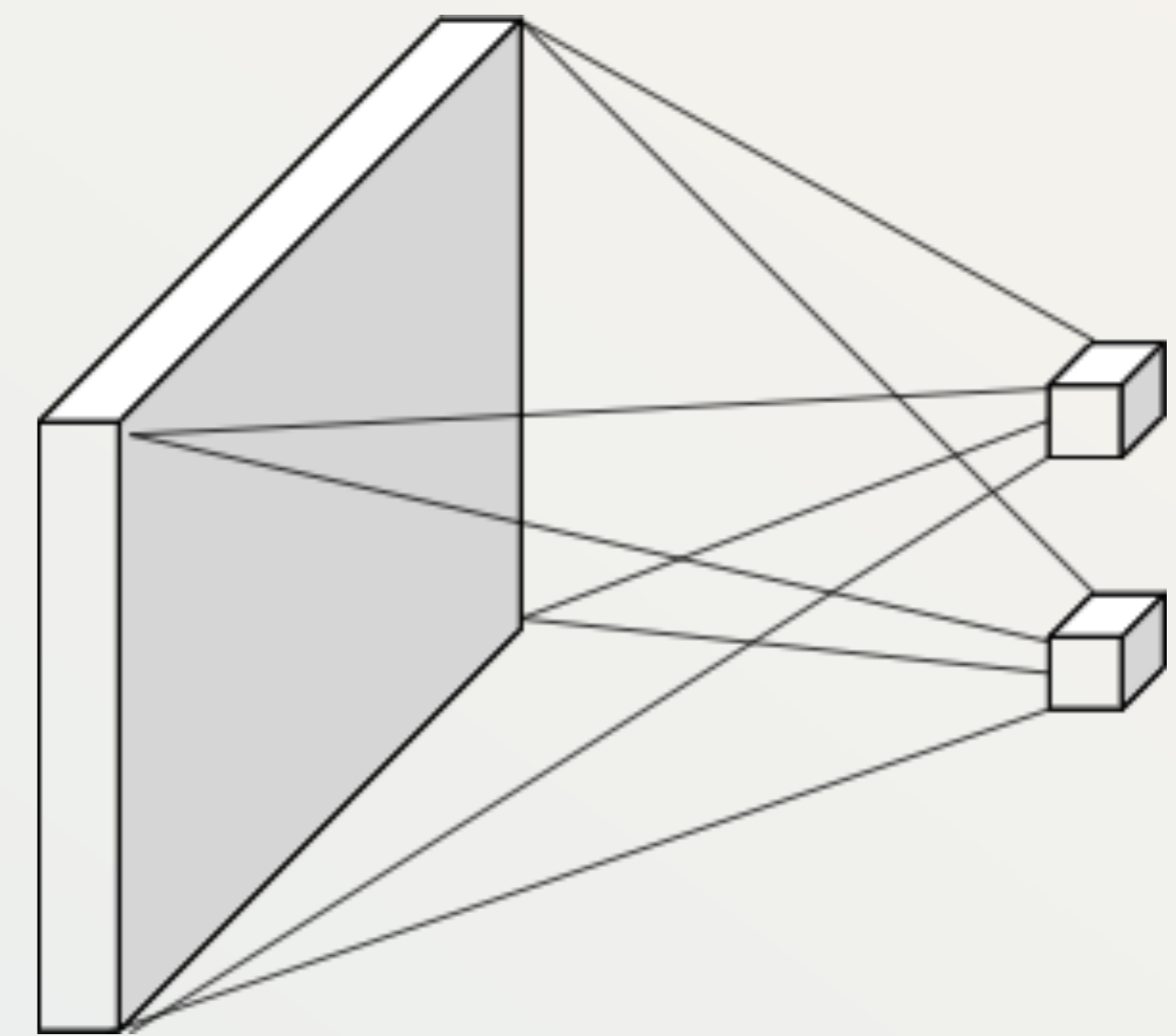
91.5% accuracy  
= 8.5% error

# Easy right?

**With enough neurons and depth, you can replicate any function!**



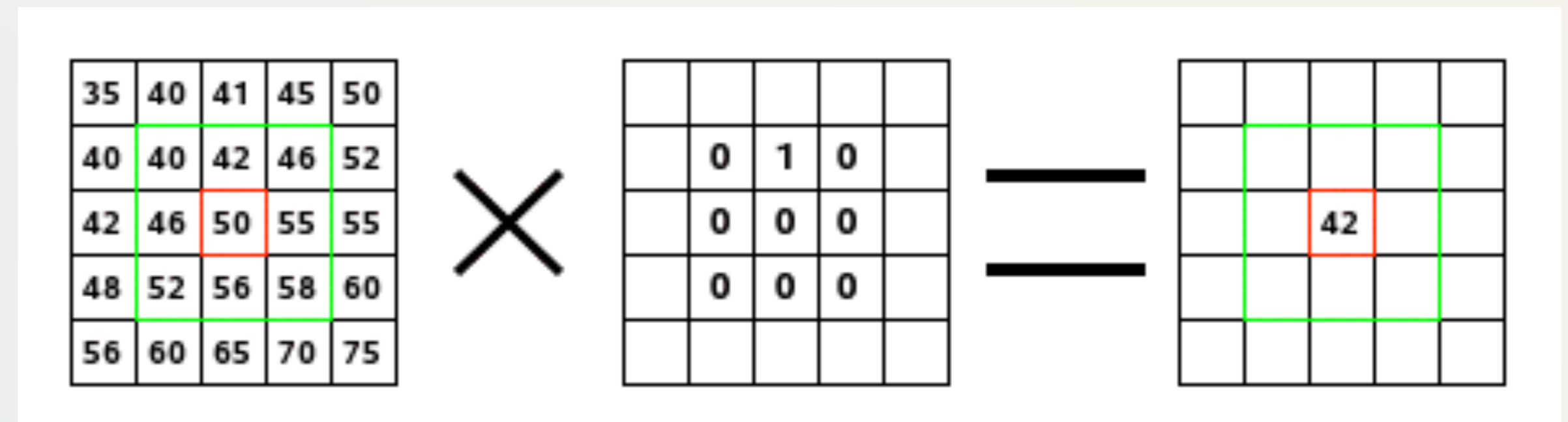
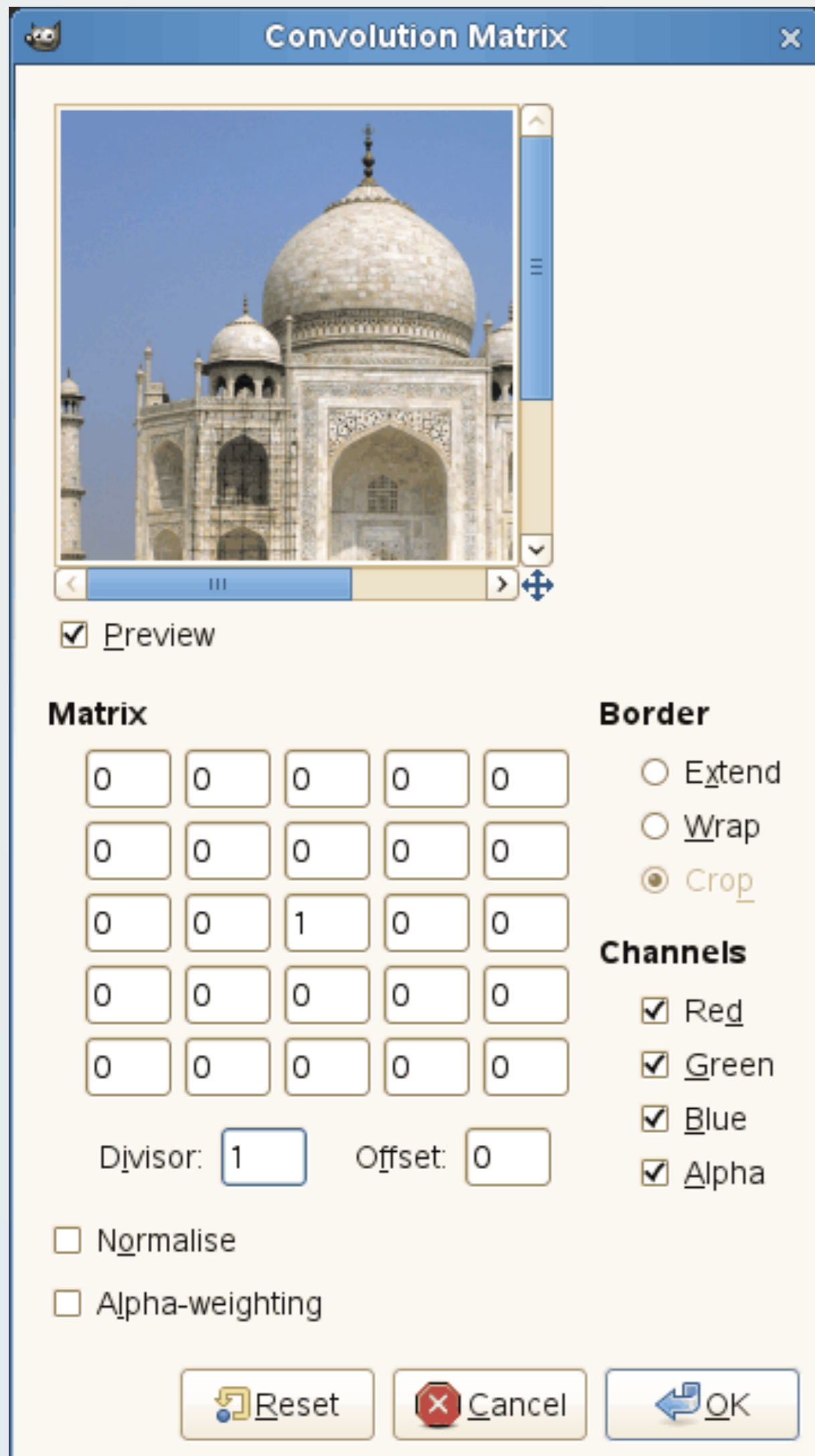
**Yes. But, this becomes cumbersome fast...**



**Especially for big input images (e.g. 256x256 px)**

To improve this approach, the neurons can be connected differently

# Image filters (Gimp docs)



Image

Kernel

Result

This is in effect a convolution of the image by the filter

# Base



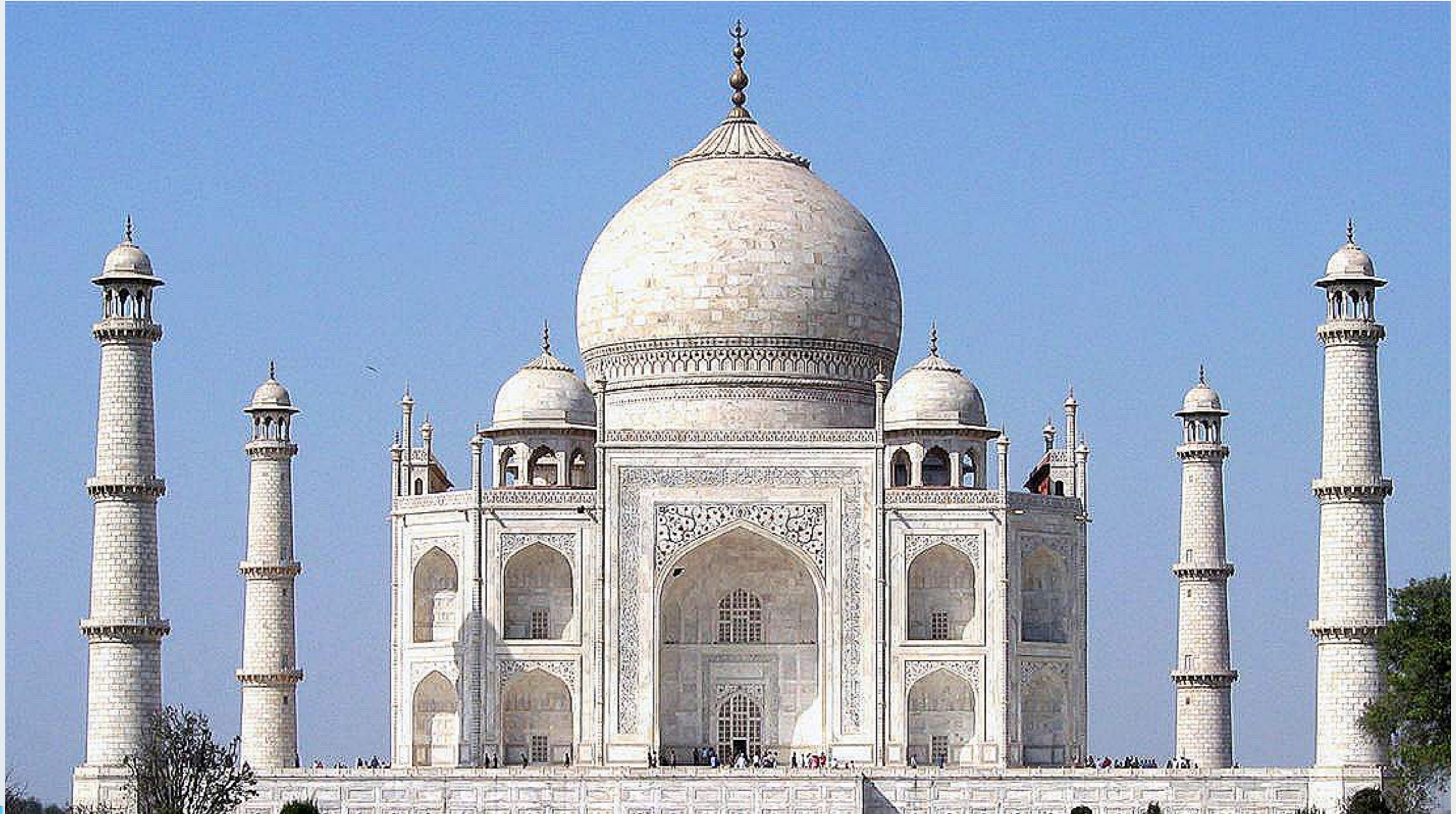
# Edge detection

	0	1	0	
	1	-4	1	
	0	1	0	

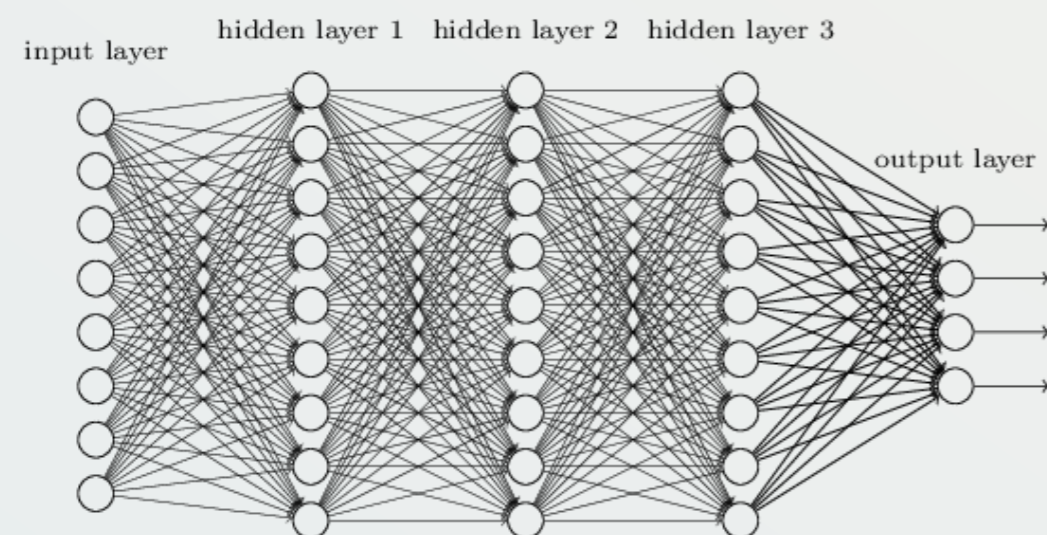


# Sharpen

0	0	0	0	0
0	0	-1	0	0
0	-1	5	-1	0
0	0	-1	0	0
0	0	0	0	0



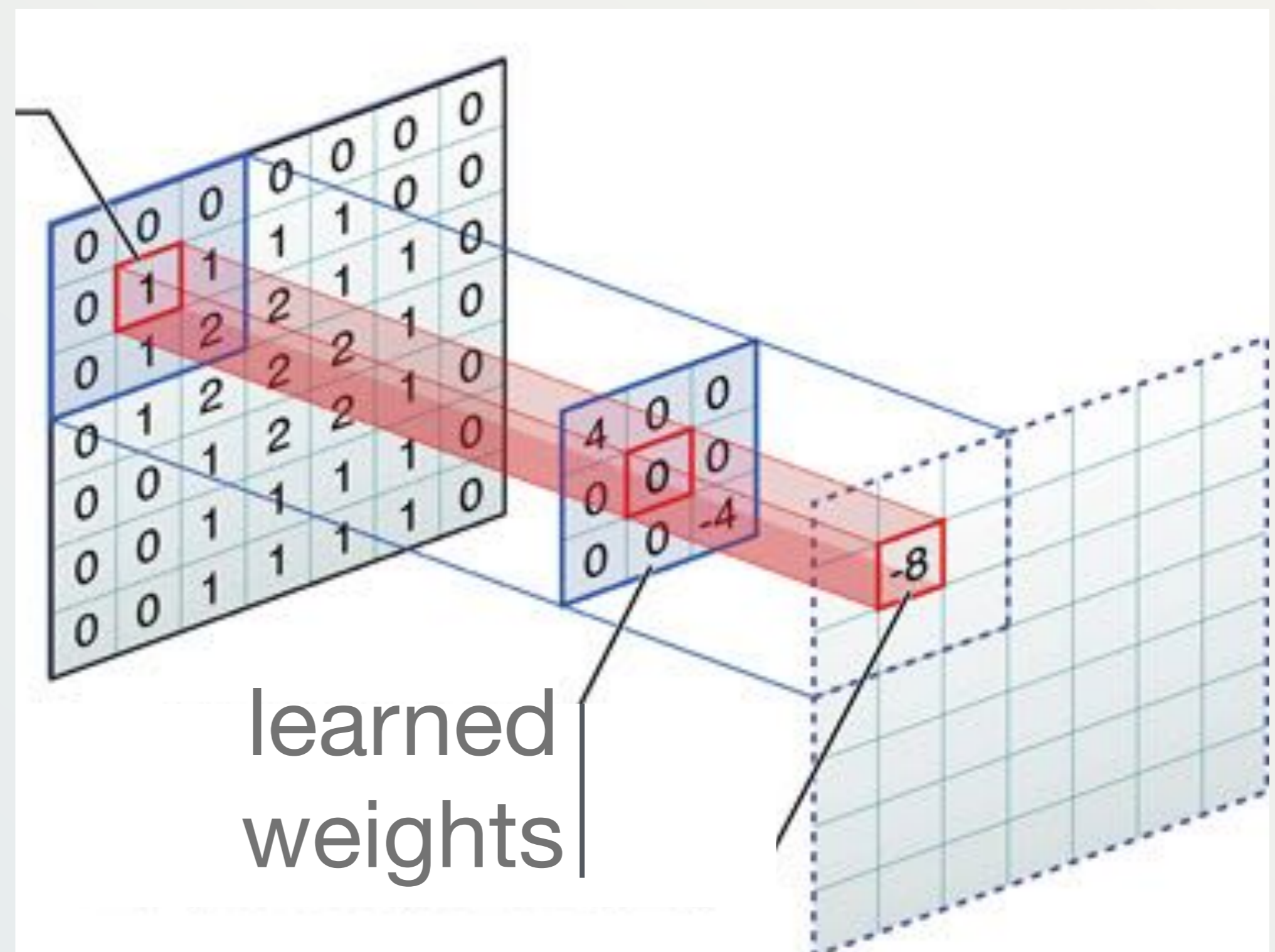
# Building smarter layers



## Fully Connected Layer

**Shared weights using  
convolution :**

**You learn the kernel  
weights, then share over  
the full input**



# Deep MNIST

(less than humans: ~2%!)  
↗

**LeNet-5 (1998) : ~1% error**

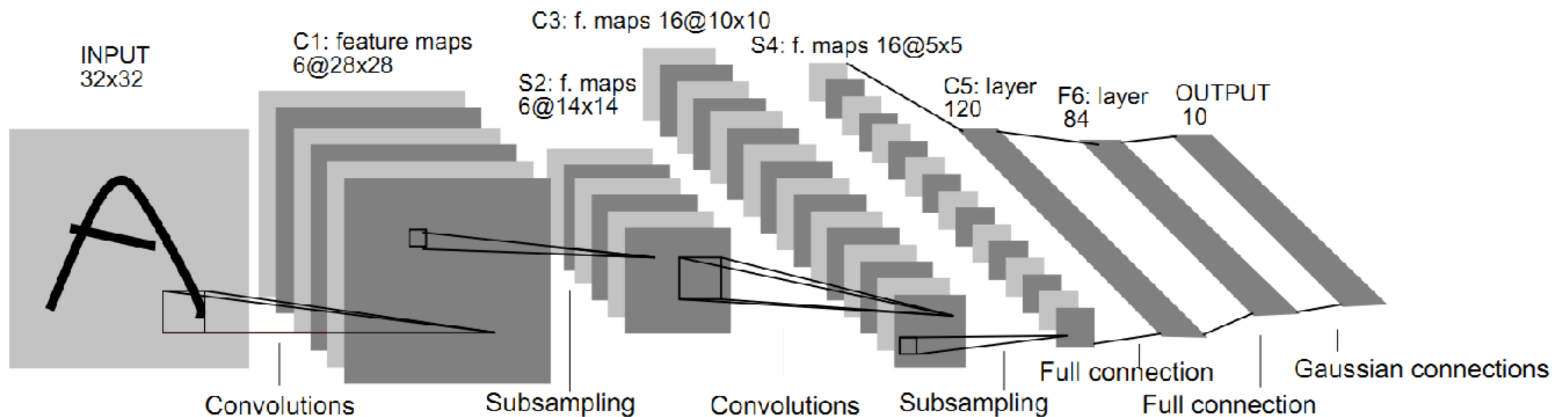


Fig. 2. Architecture of LeNet-5, a Convolutional Neural Network, here for digits recognition. Each plane is a feature map, i.e. a set of units whose weights are constrained to be identical.

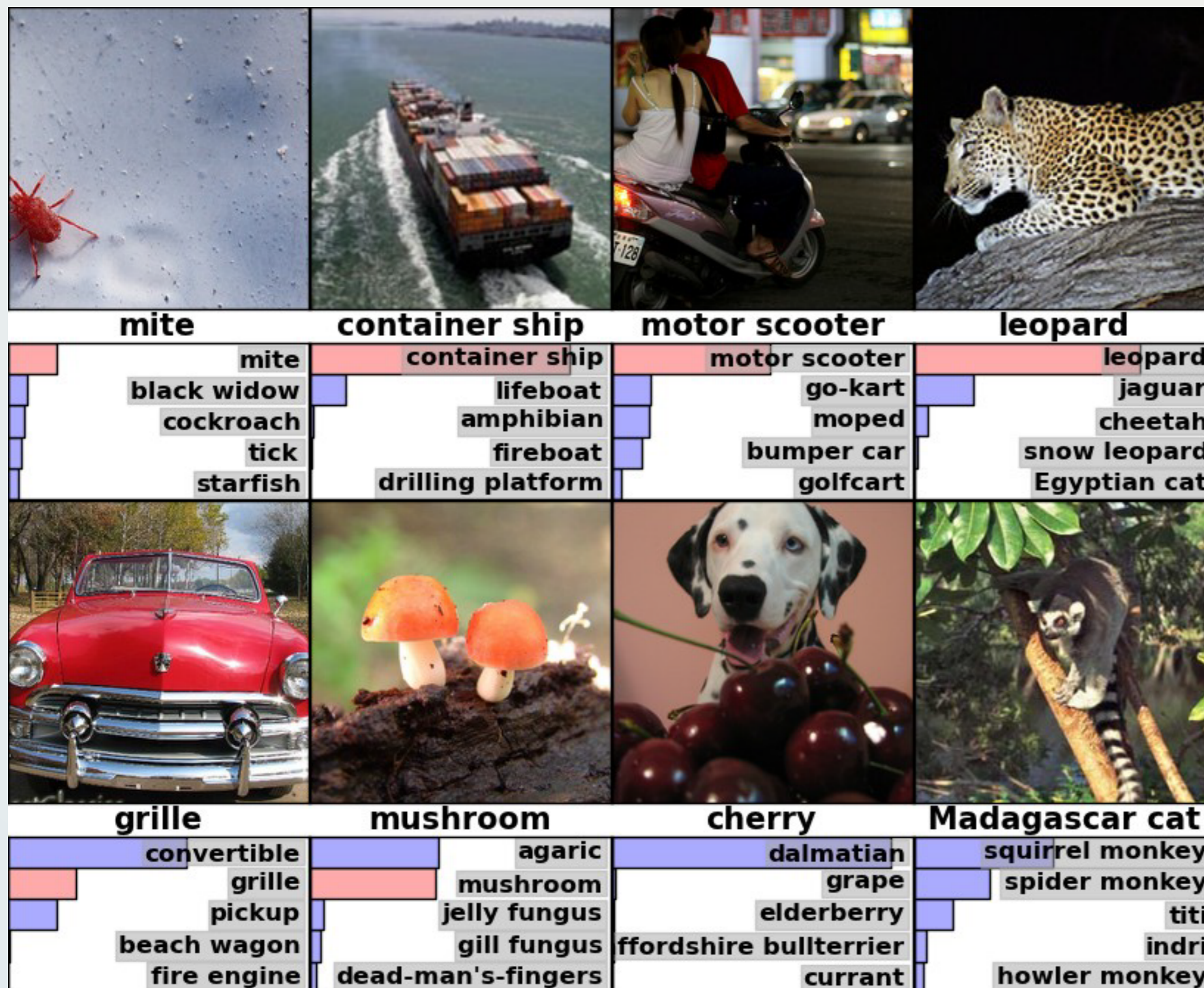
Y. LeCun, L. Bottou, Y. Bengio, and P. Haffner, Gradient-based learning applied to document recognition, Proc. IEEE 86(11): 2278–2324, 1998

**Best result today: 0.21% error**

Li Wan, Matthew Zeiler, Sixin Zhang, Yann LeCun, Rob Fergus Regularization of Neural Network using DropConnect, International Conference on Machine Learning 2013



# ImageNet

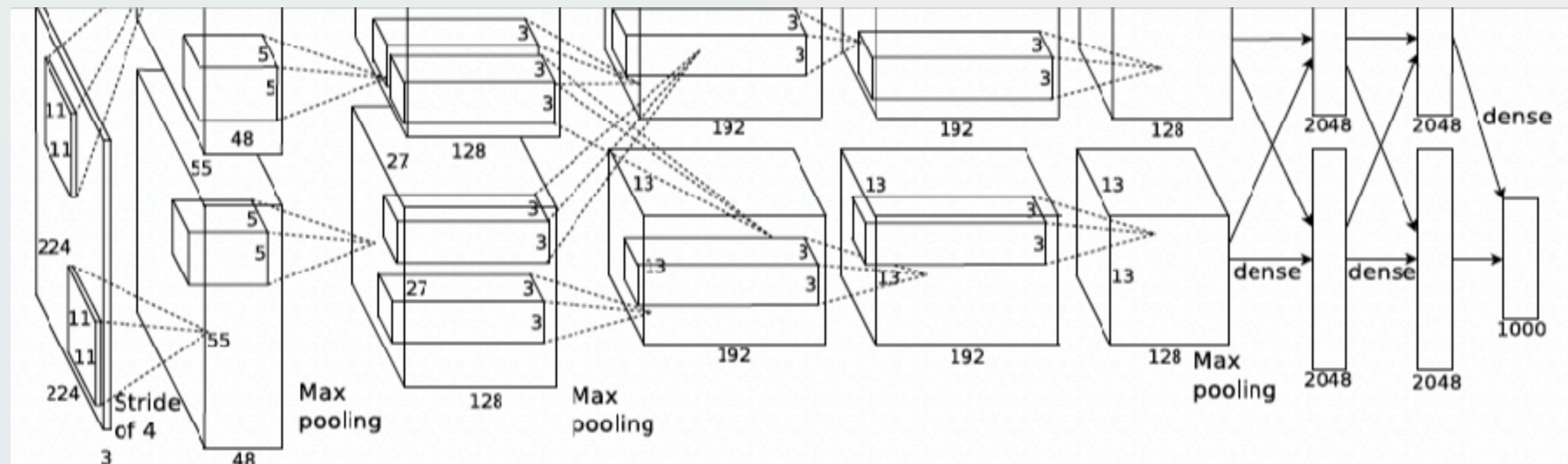


## Popular AI challenge:

- Crowdsourced labeling of image database (14 million labeled images)
- Competing algorithms try to classify them

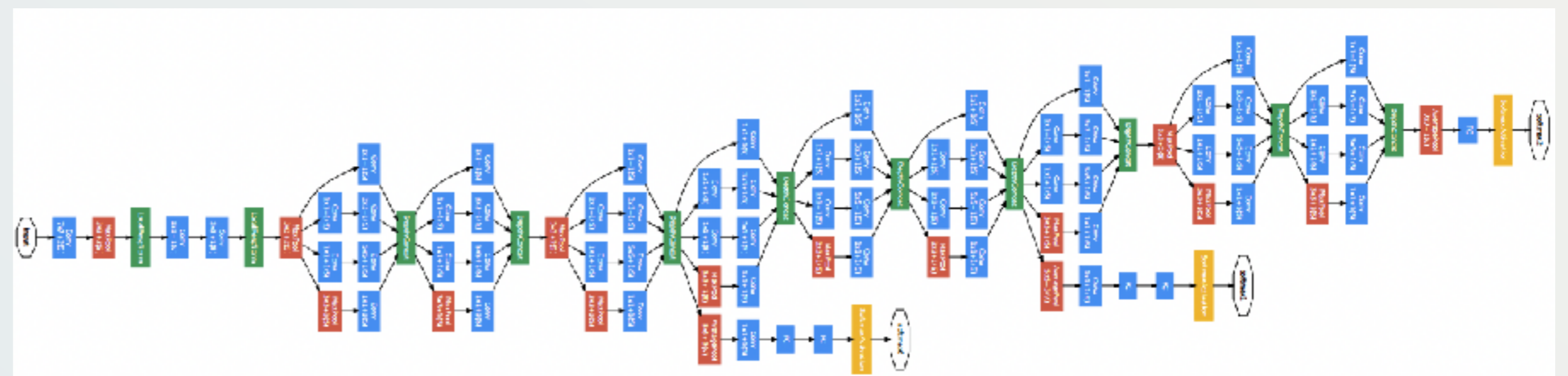
# ImageNet

- Images are **Big Data** compared to MNIST

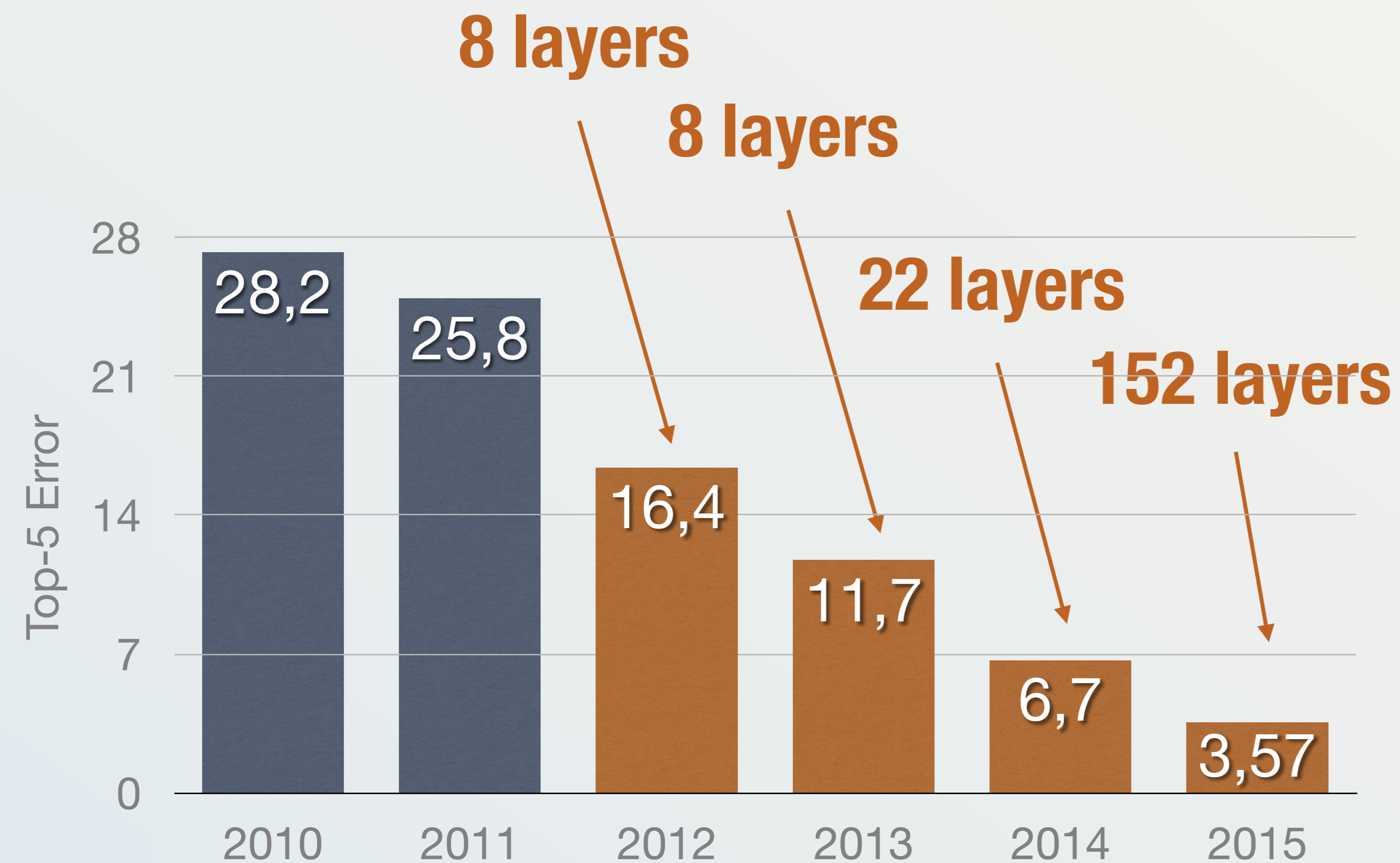


**AlexNet: ImageNet  
2012 winner**

**GoogLeNet: ImageNet  
2014 winner**



# Deeper and deeper...



# How do I use this?

- Do **not** expect to make sense of the function.
  - ◉ GoogLeNet (22 layers) = 11,193,984 parameters
  - ◉ ResNet (153 layers) = 25,636,712 parameters
- Deep neural **classifiers** are high performers
- But deep learning is not just about classification! Can it do anything else?

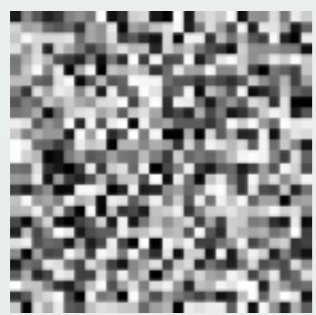
# A few modern networks

# Adversarial generators

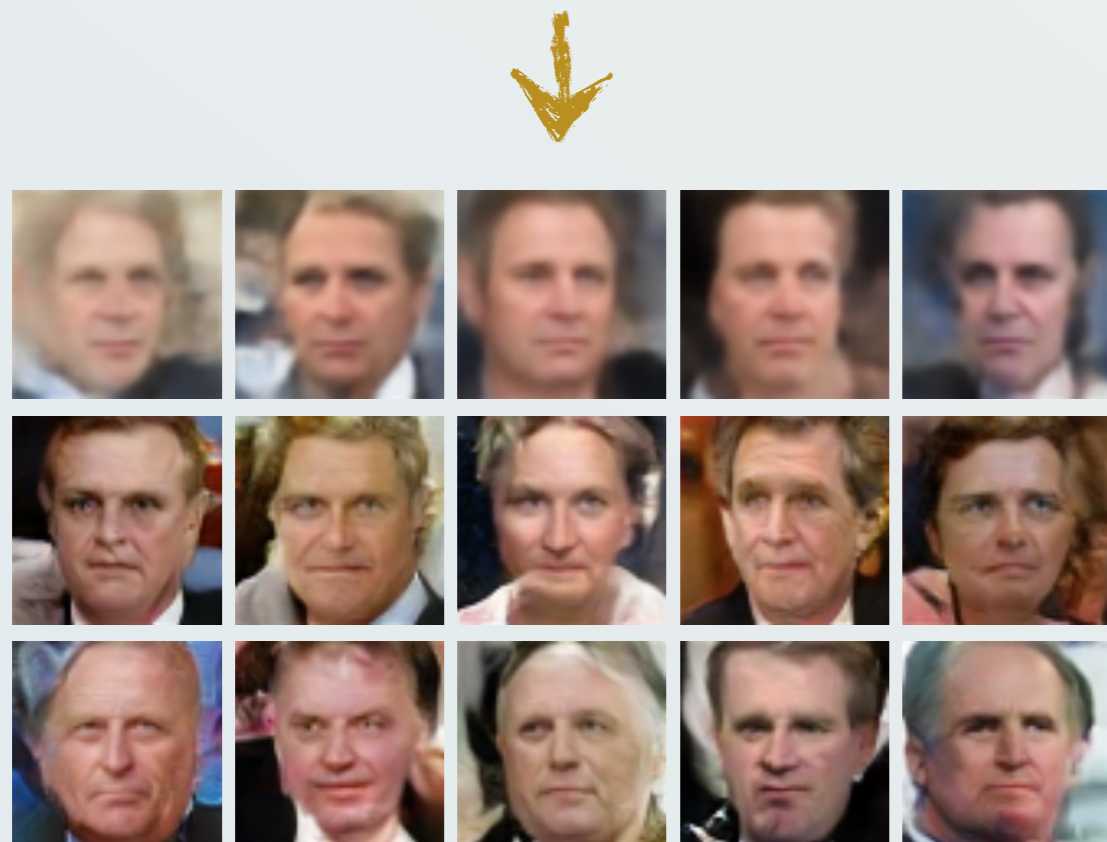
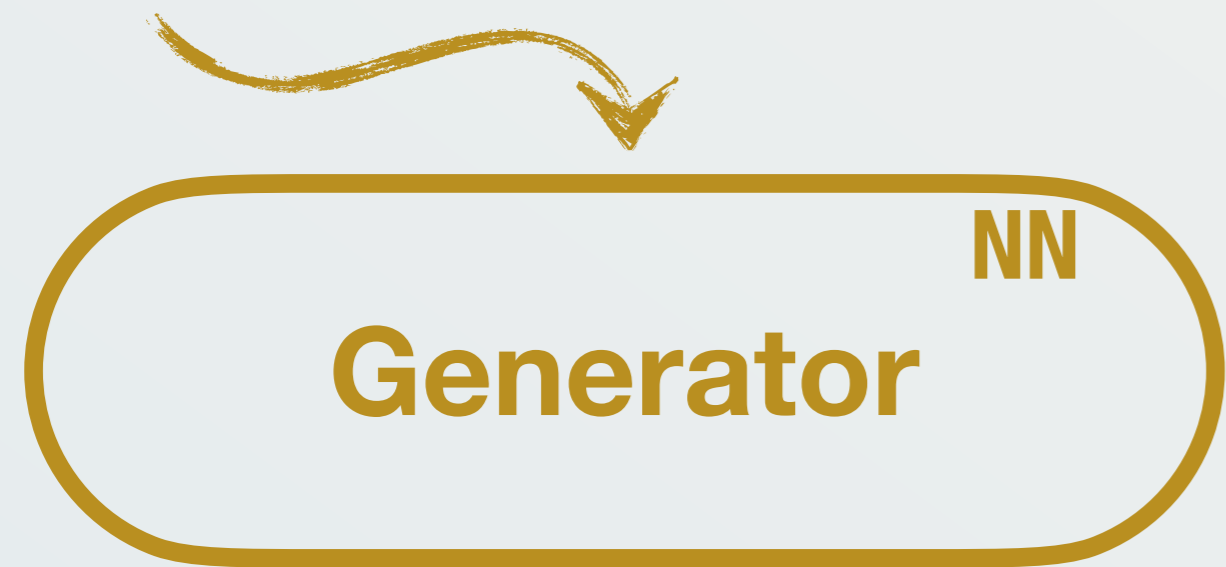
Real data



noise



2 Networks (Generator / Discriminator) « fight » for best result



Once trained, the generator can create « plausible » images

# GAN examples

State of art 2015



Larsen, Anders Boesen Lindbo, et al. "Autoencoding beyond pixels using a learned similarity metric." arXiv preprint arXiv:1512.09300 (2015).

# GAN examples

State of art 2017



Karras, T., Aila, T., Laine, S., & Lehtinen, J. (2017). Progressive growing of gans for improved quality, stability, and variation. arXiv preprint arXiv:1710.10196.





## State of art 2019

Karras, T., Laine, S., Aittala, M., Hellsten, J., Lehtinen, J., & Aila, T. (2020). Analyzing and improving the image quality of stylegan. In Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition (pp. 8110-8119).



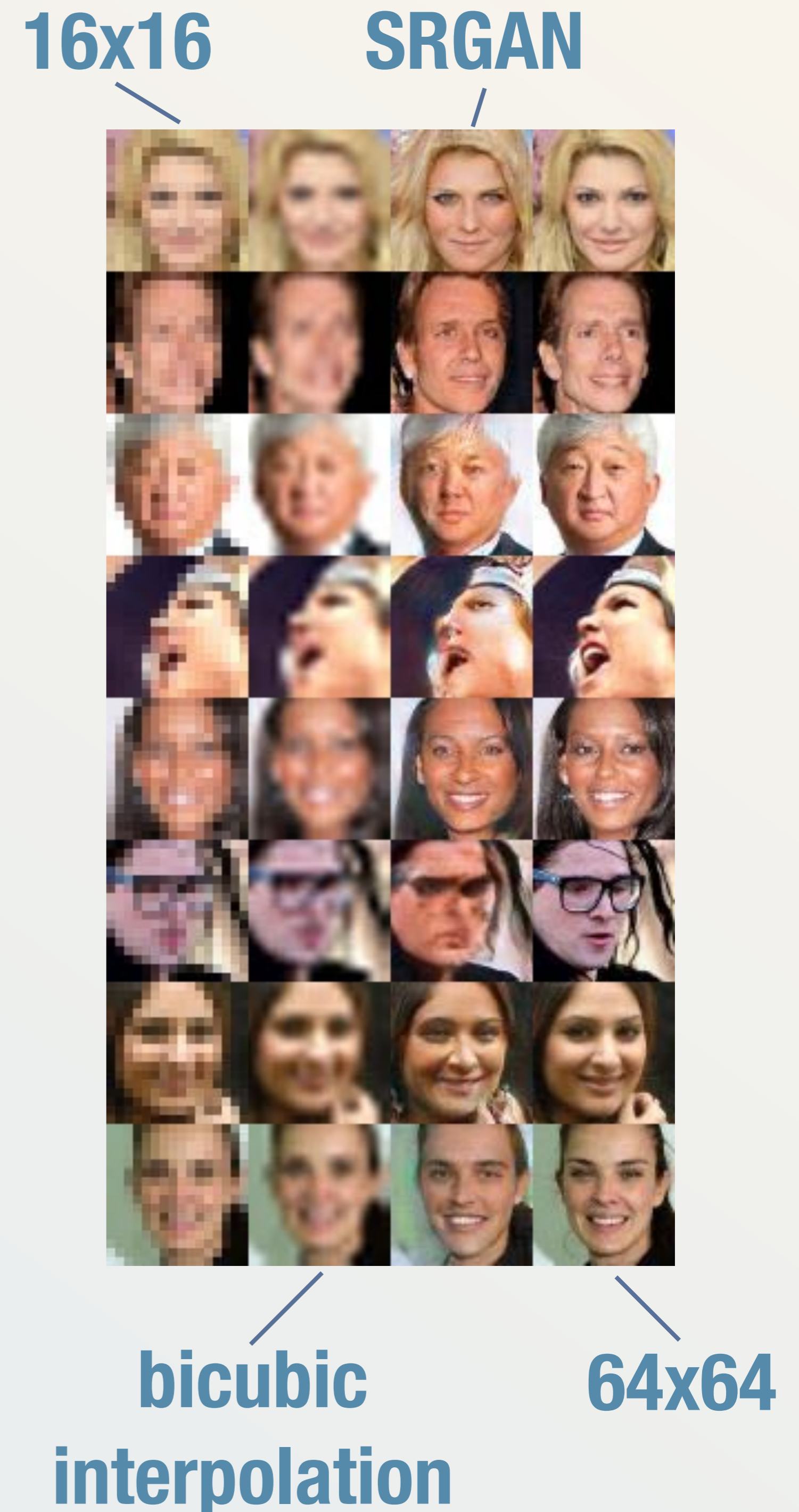
## State of art 2019

Karras, T., Laine, S., Aittala, M., Hellsten, J., Lehtinen, J., & Aila, T. (2020). Analyzing and improving the image quality of stylegan. In Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition (pp. 8110-8119).

# SRGAN

## Super - Resolution GAN

- \* **Output: 64x64 images (from the Large-scale CelebFaces Attributes dataset)**
- \* **Input: degraded 16x16 image**
- \* **GAN learns to reproduce « credible » images**

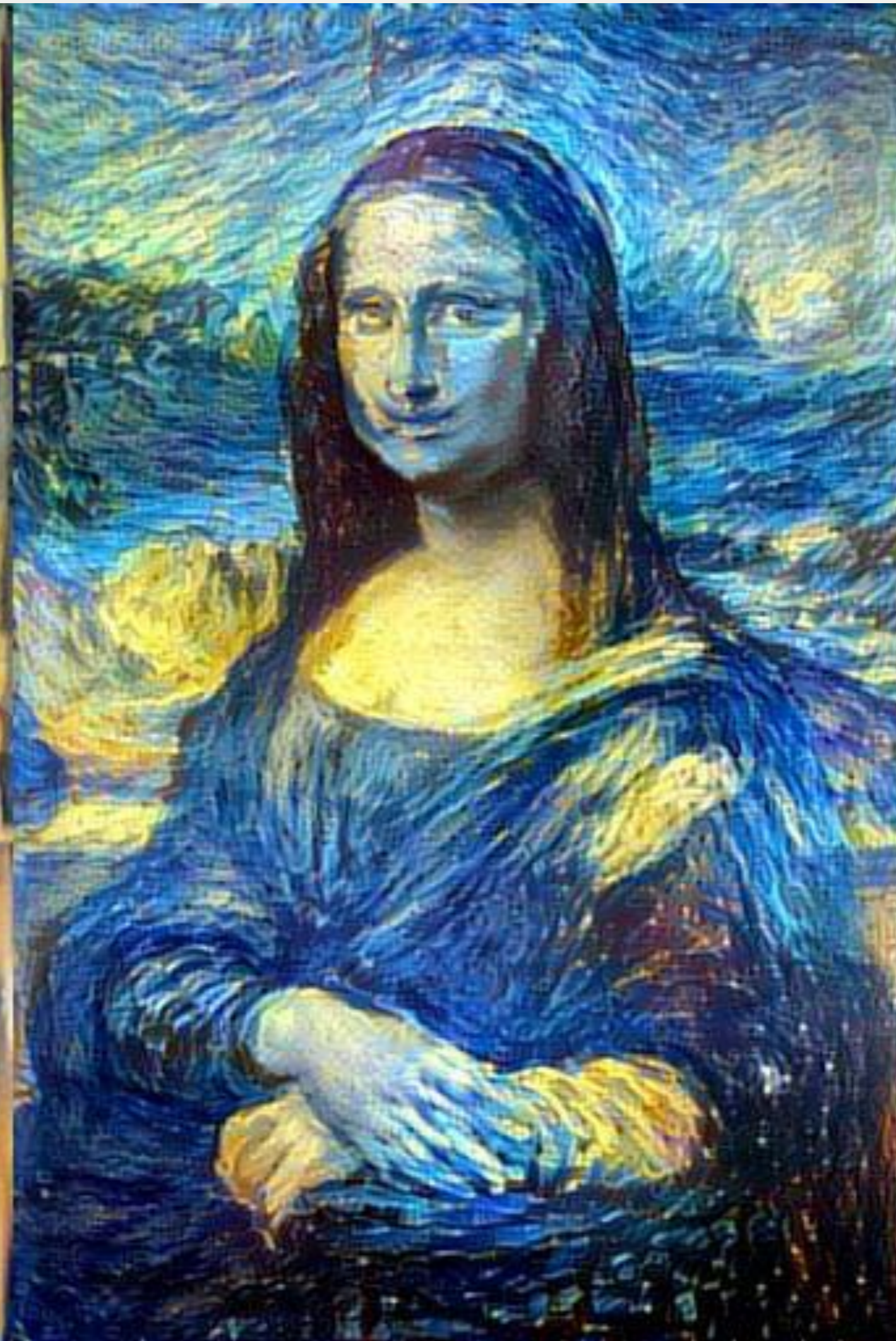


# Style Transfer

**Picasso**



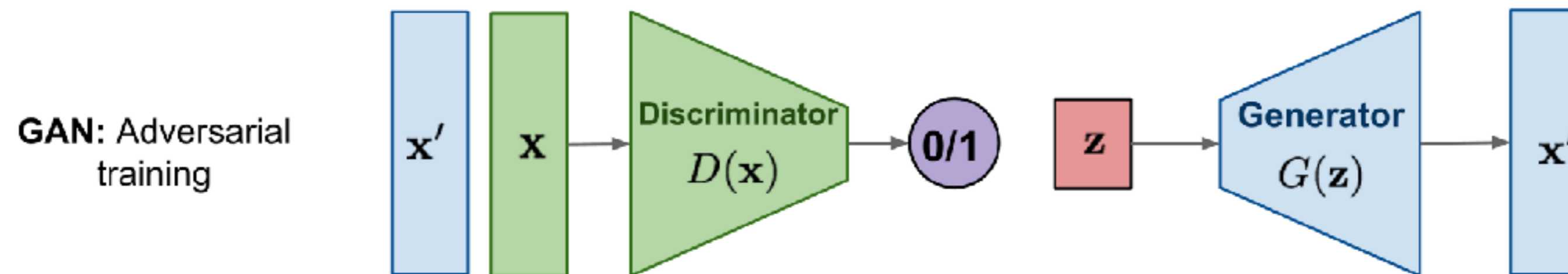
**van Gogh**



**Monnet**



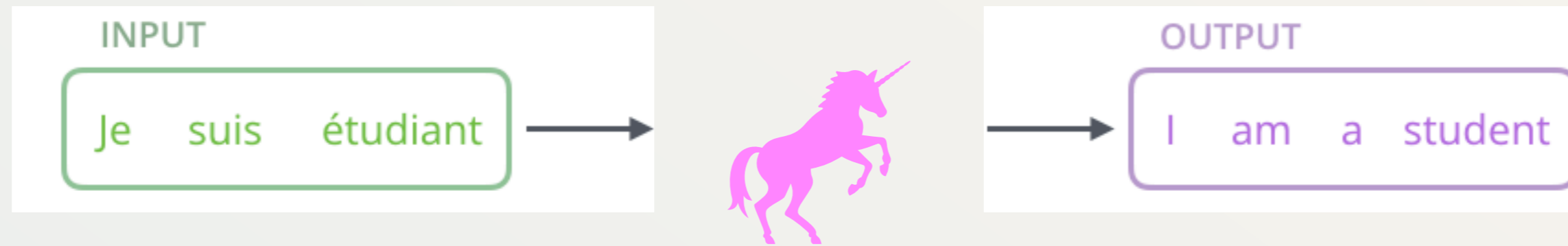
# Many kinds of generators



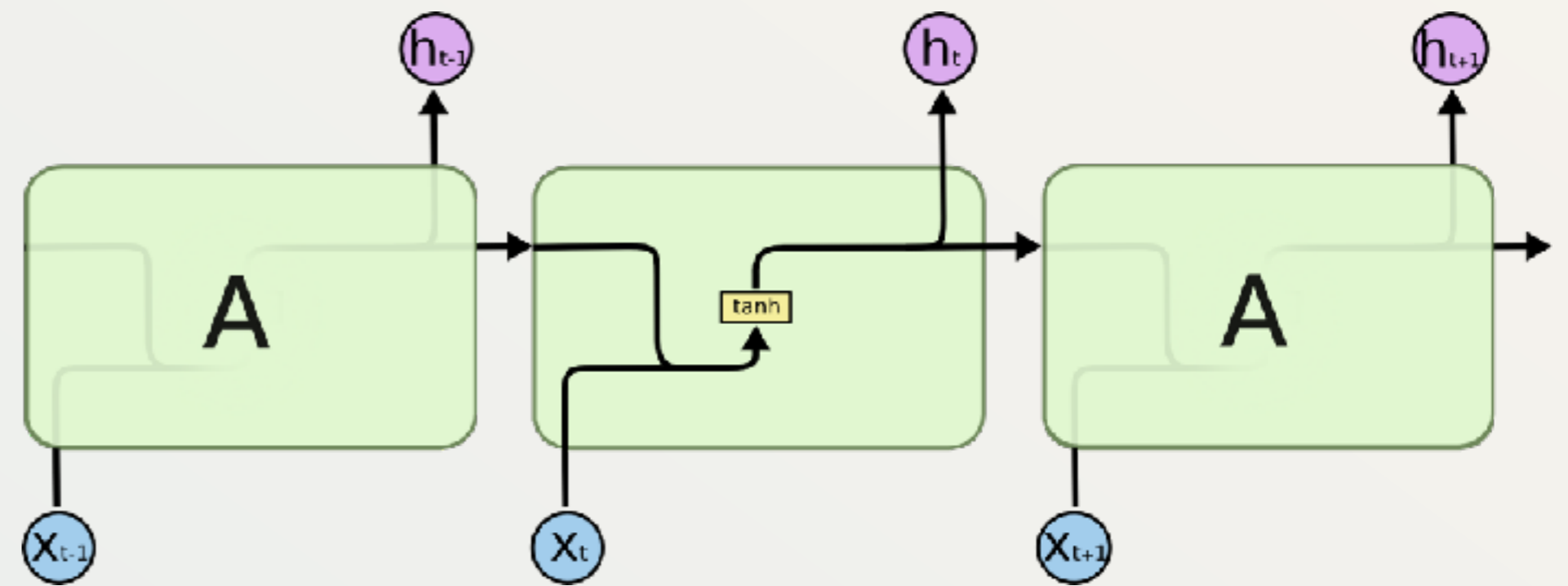
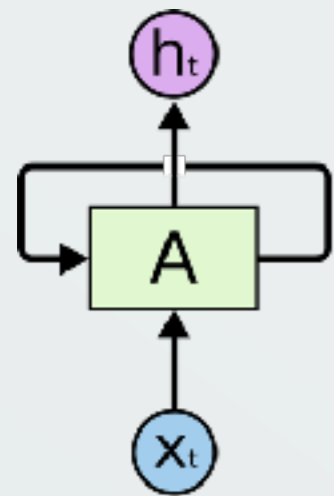
# Natural Language Processing

« A language model is a probability distribution over sequences of words. »

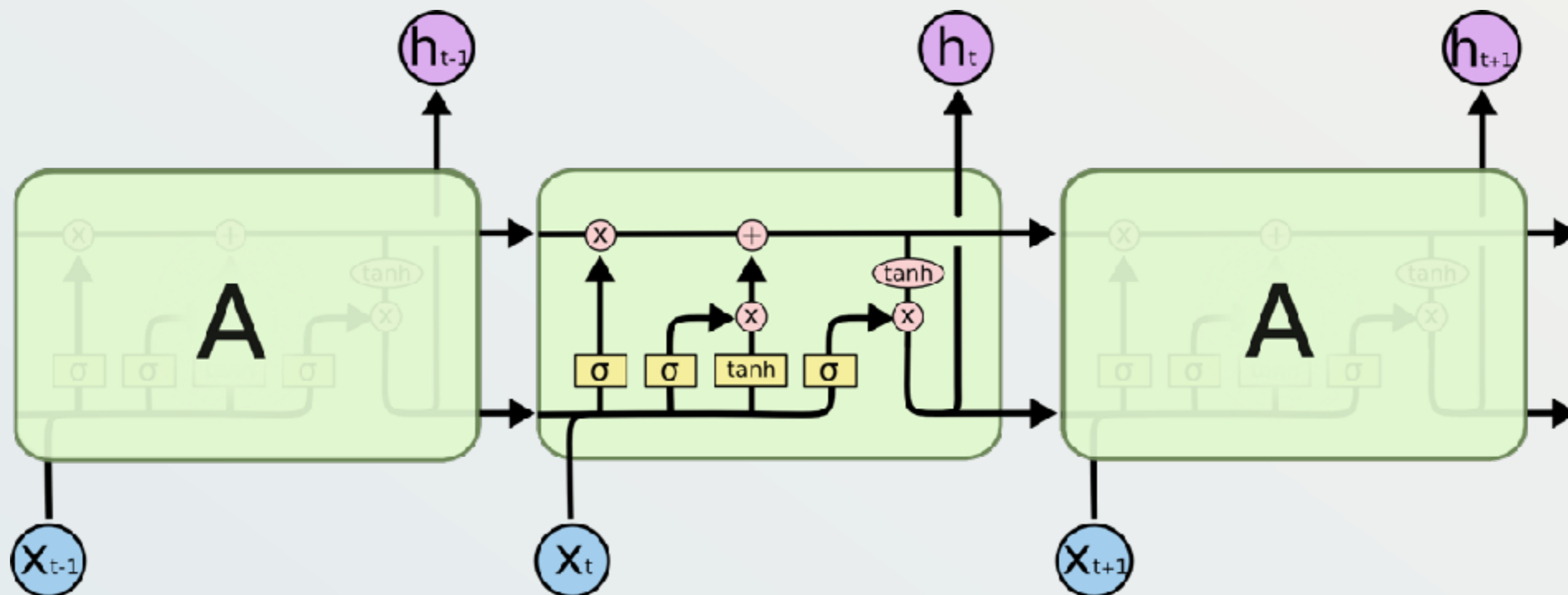
# Learning language tasks



Recurrent models

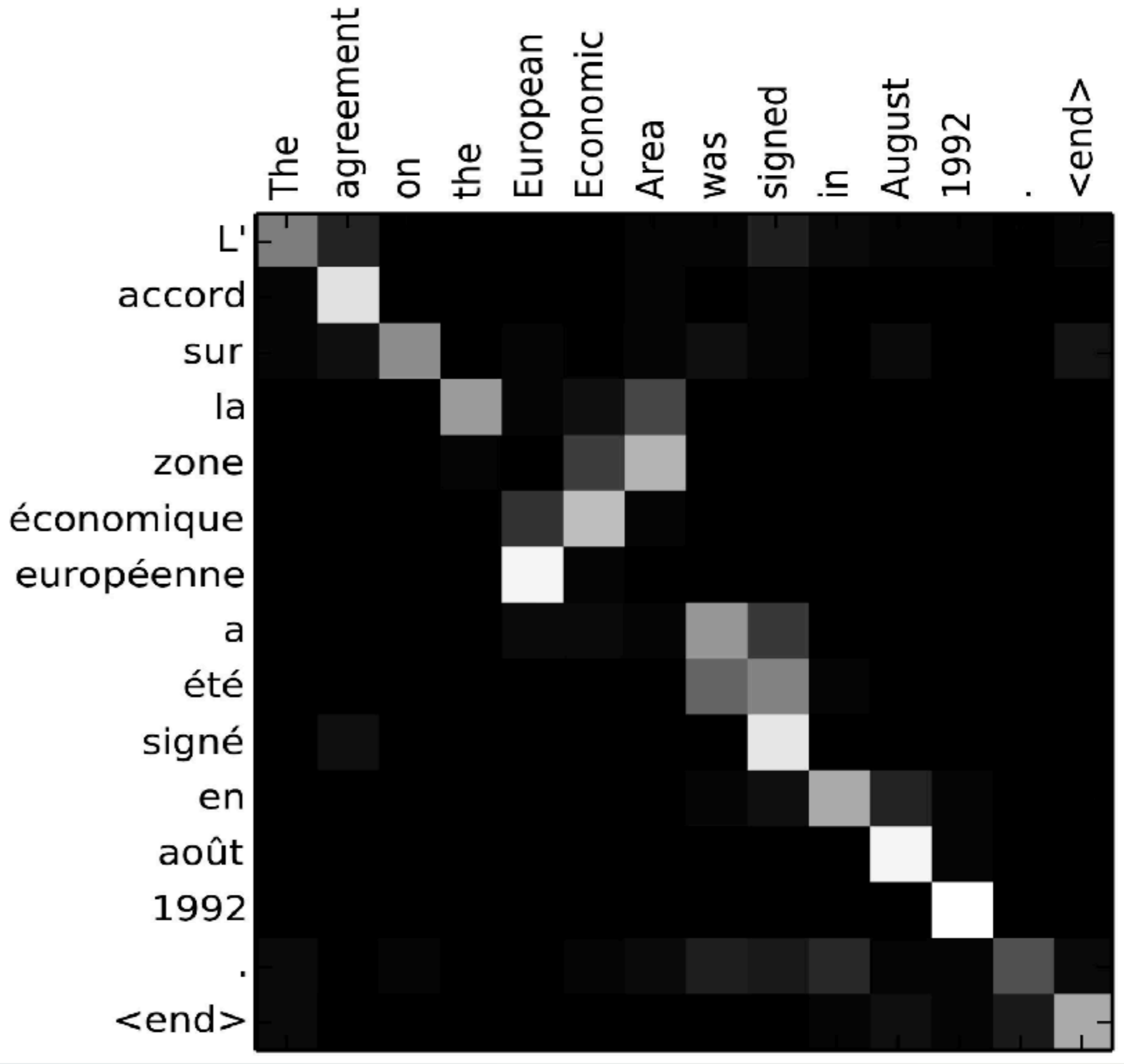


LSTM = Long Short Term Memory



# Attention

The FBI is chasing a criminal on the run .  
The FBI is chasing a criminal on the run .  
The FBI is chasing a criminal on the run .  
The FBI is chasing a criminal on the run .  
The FBI is chasing a criminal on the run .  
The FBI is chasing a criminal on the run .  
The FBI is chasing a criminal on the run .  
The FBI is chasing a criminal on the run .  
The FBI is chasing a criminal on the run .  
The FBI is chasing a criminal on the run .



Jianpeng Cheng, Li Dong, and Mirella Lapata. [“Long short-term memory-networks for machine reading.”](#) EMNLP 2016.

Dzmitry Bahdanau, Kyunghyun Cho, and Yoshua Bengio. [“Neural machine translation by jointly learning to align and translate.”](#) ICLR 2015.



# The Transformer







# ChatGPT

“AI system[s] that can create realistic images and art from a description in natural language.”

# DALL-E 2

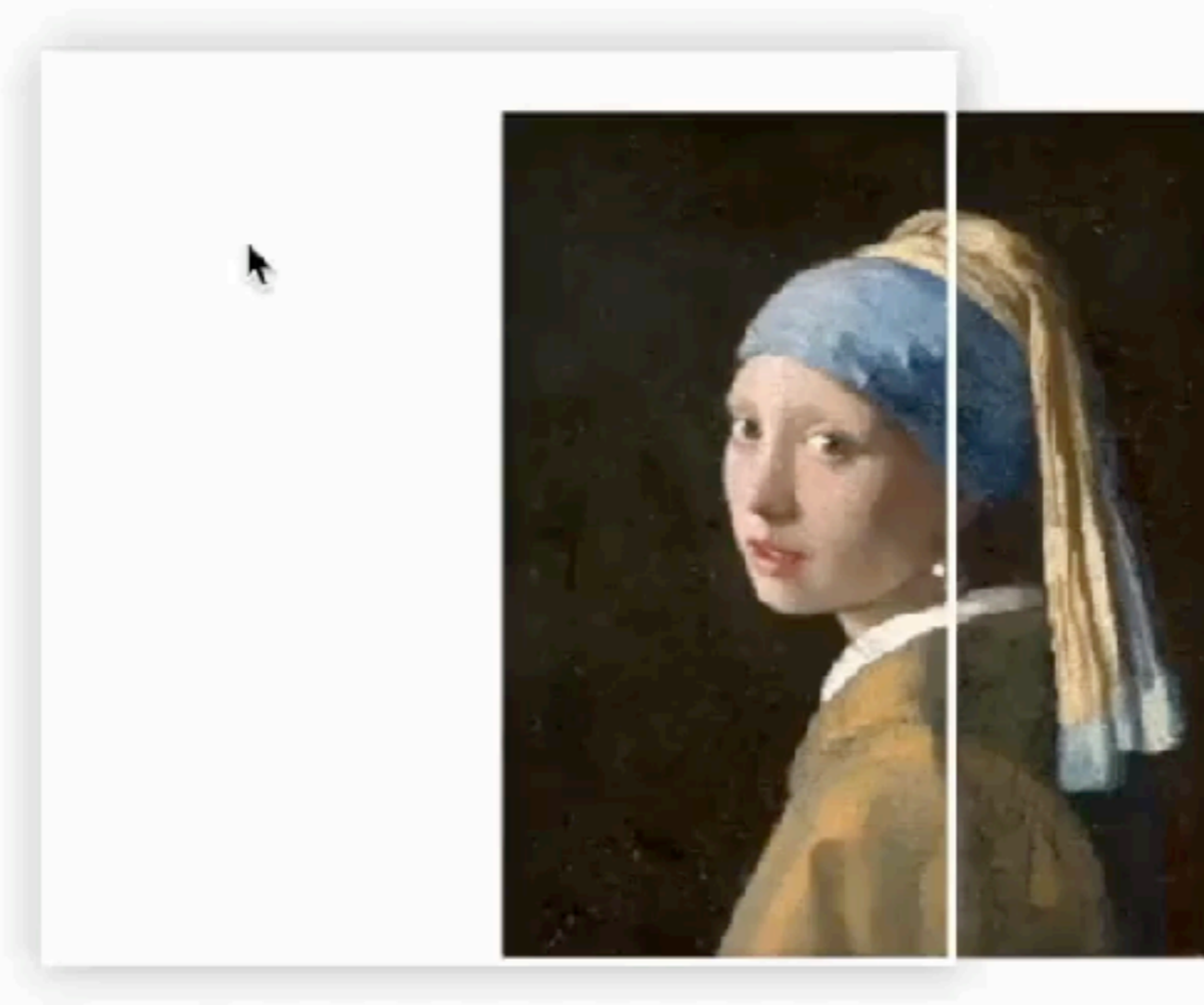
"An astronaut riding a horse in a photorealistic style"



DALL-



# DALL-E 2 : Outpainting



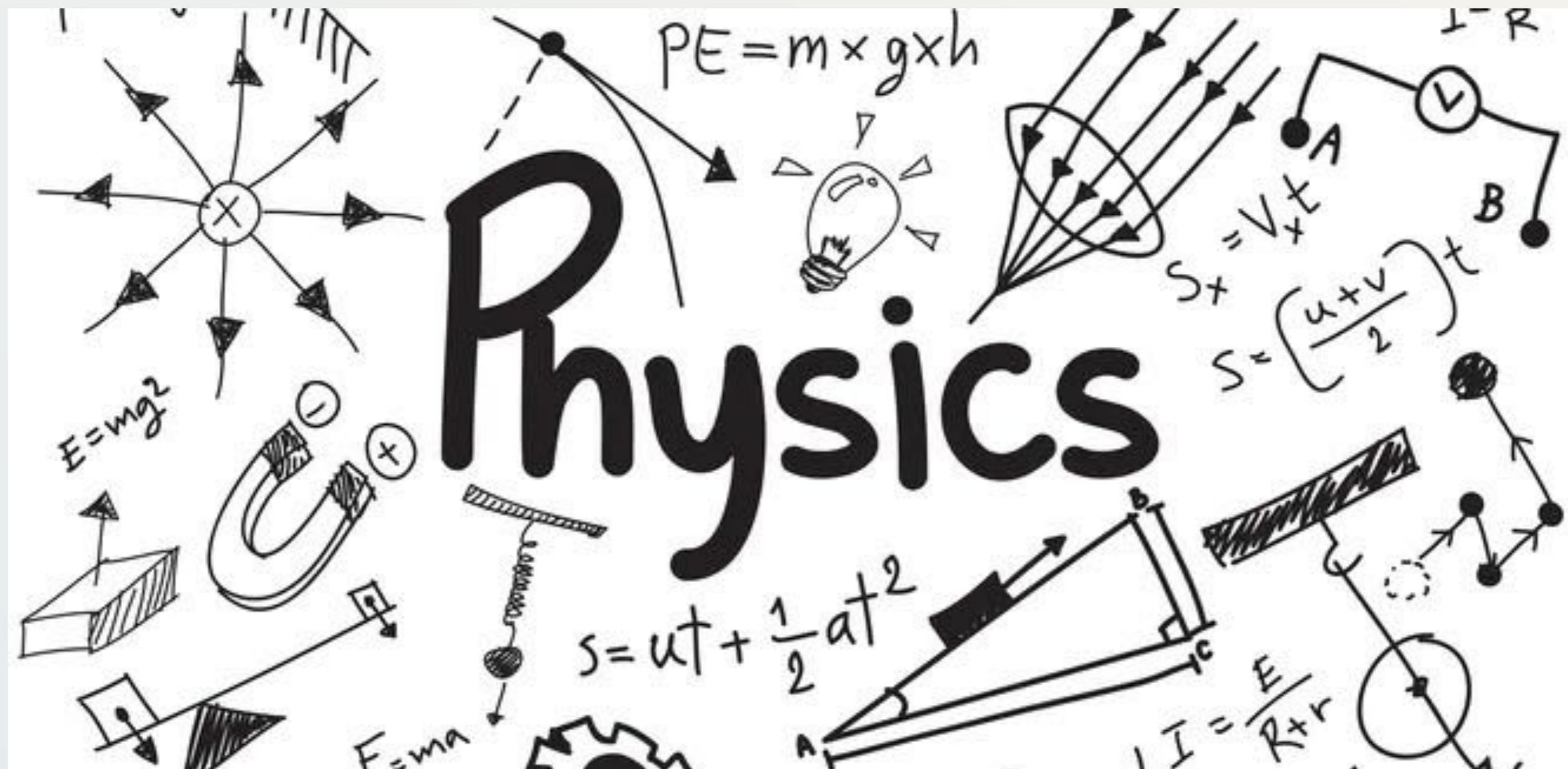
Try it yourself! :

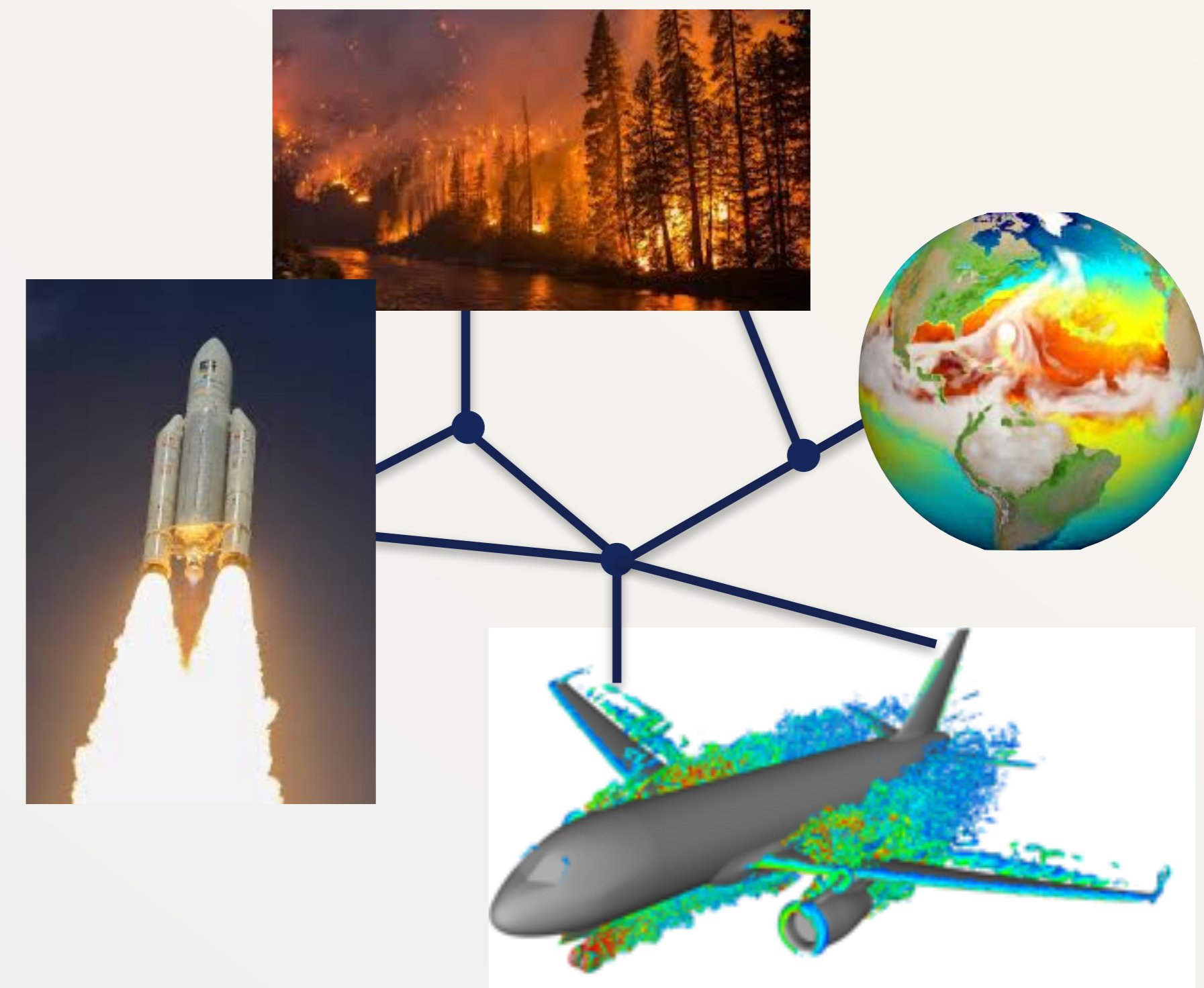
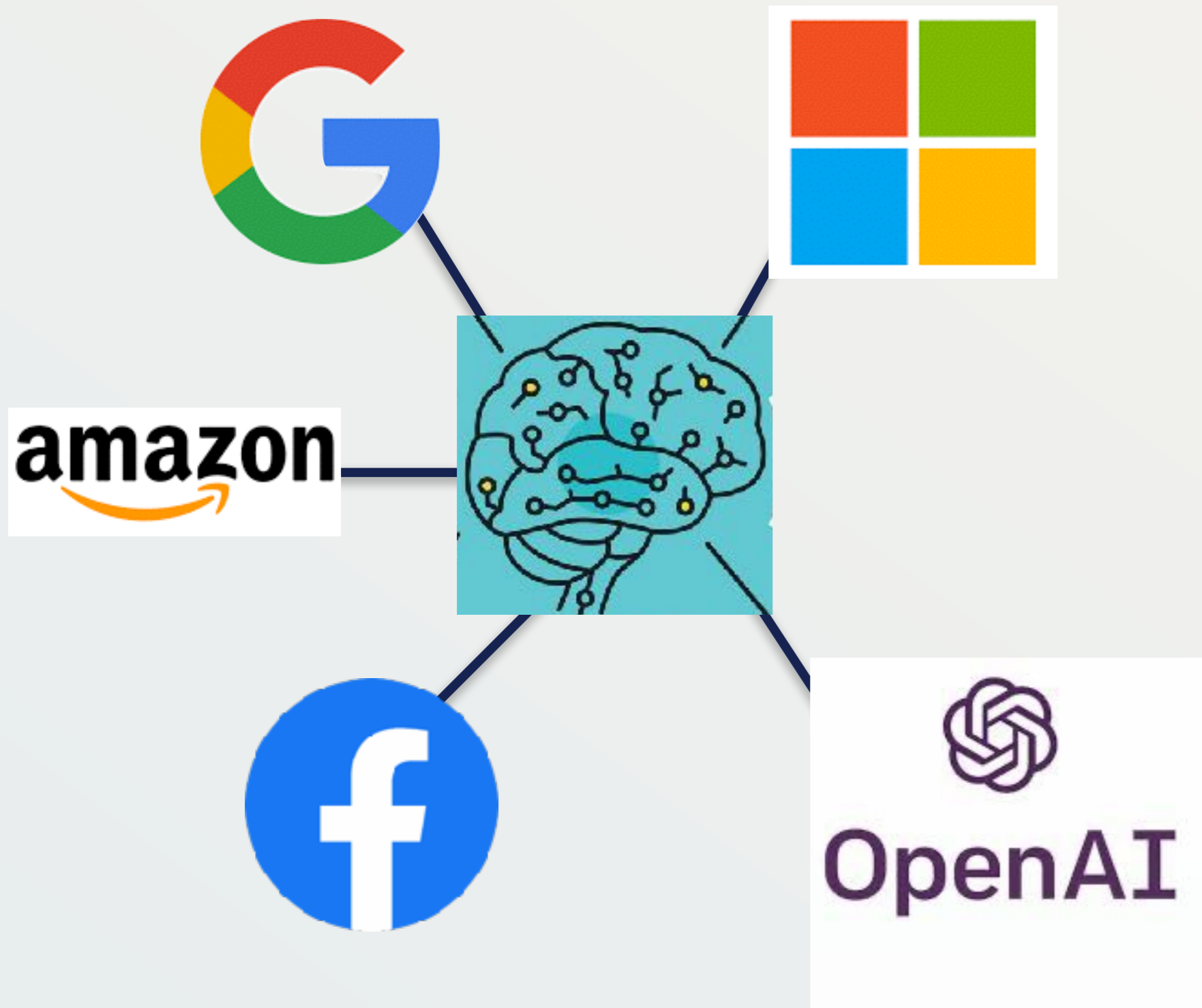




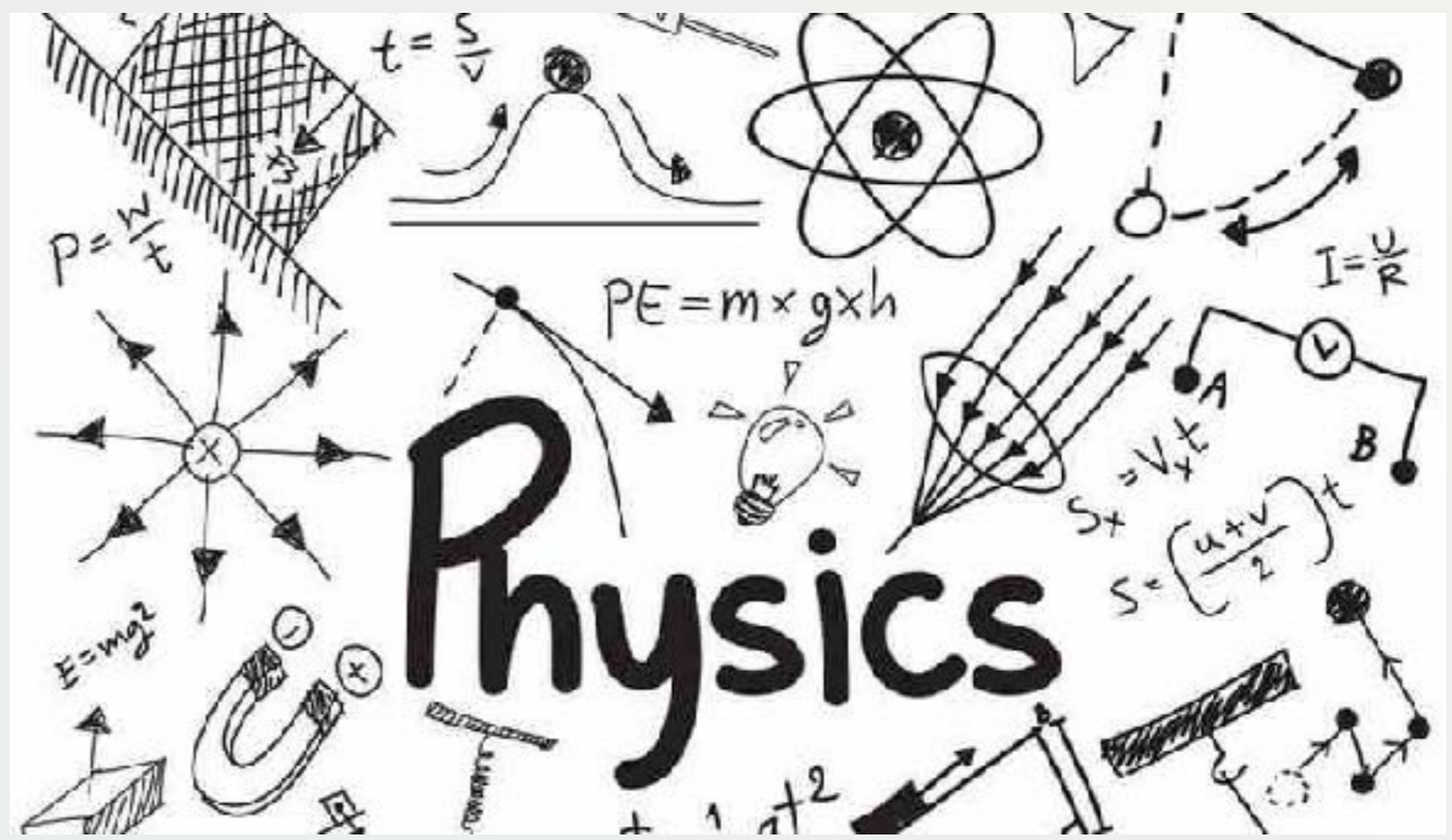


# Back to





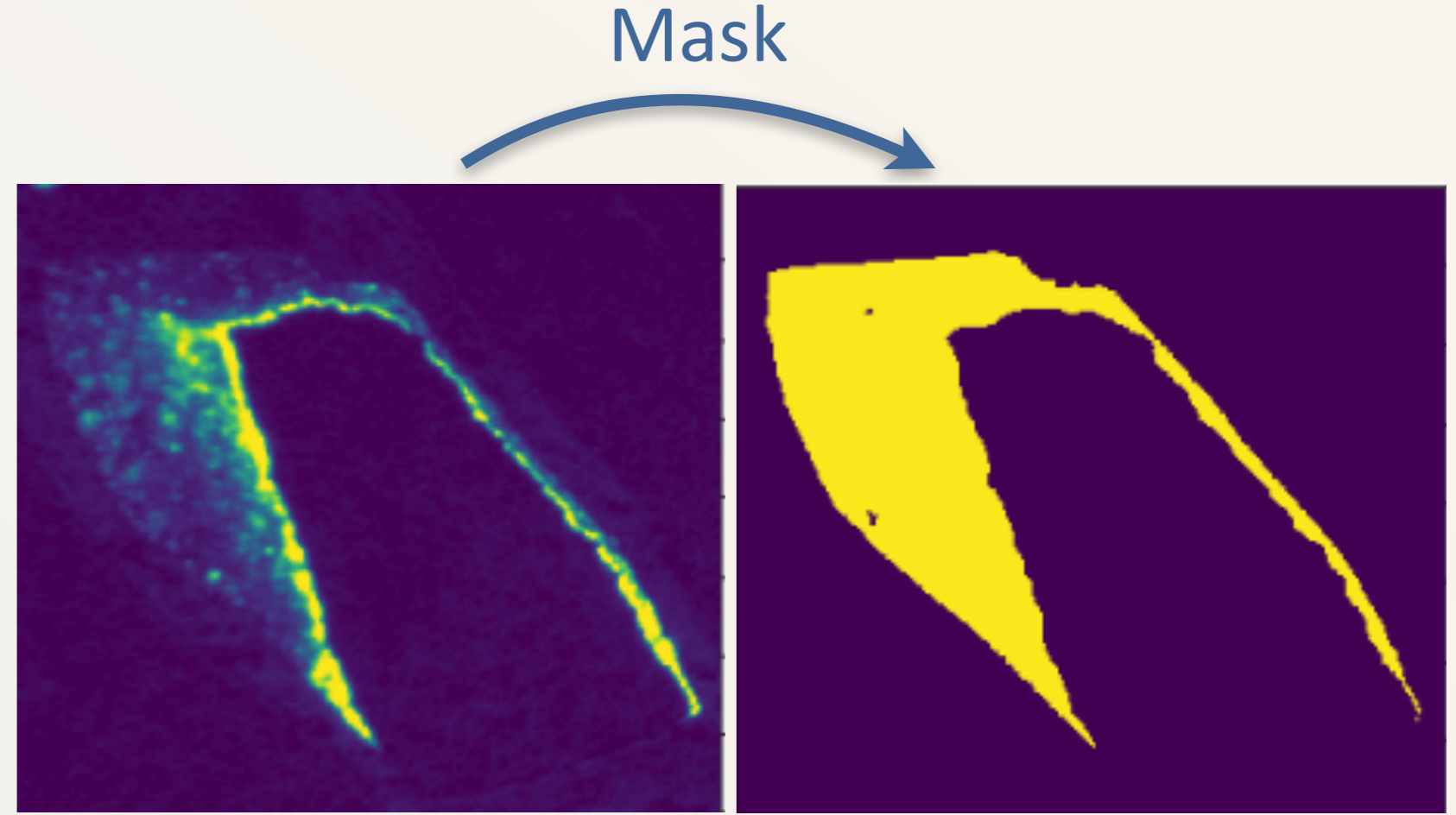
Machine Learning



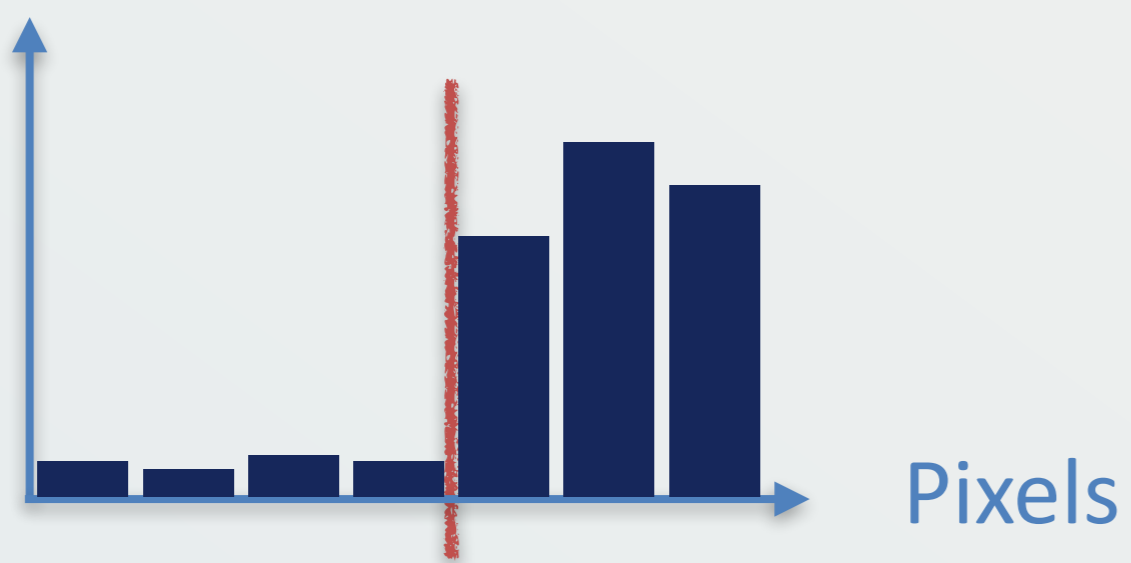
Physics



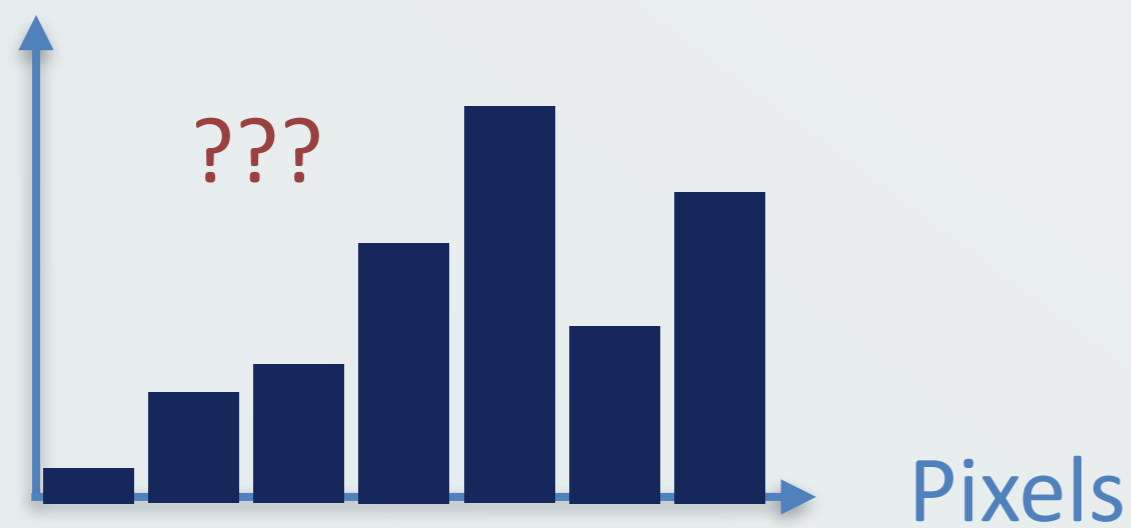
Radiance



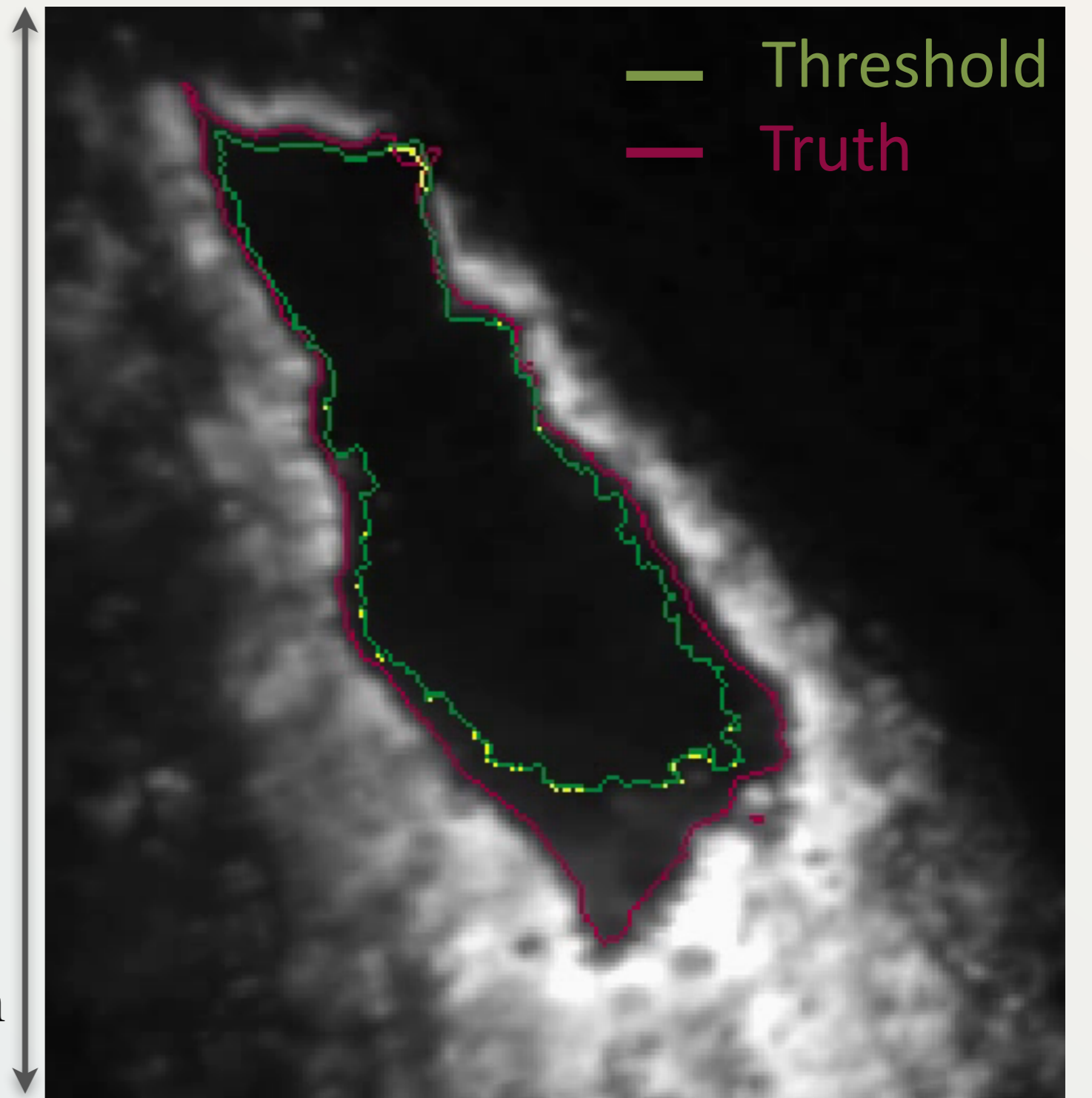
Radiance



???

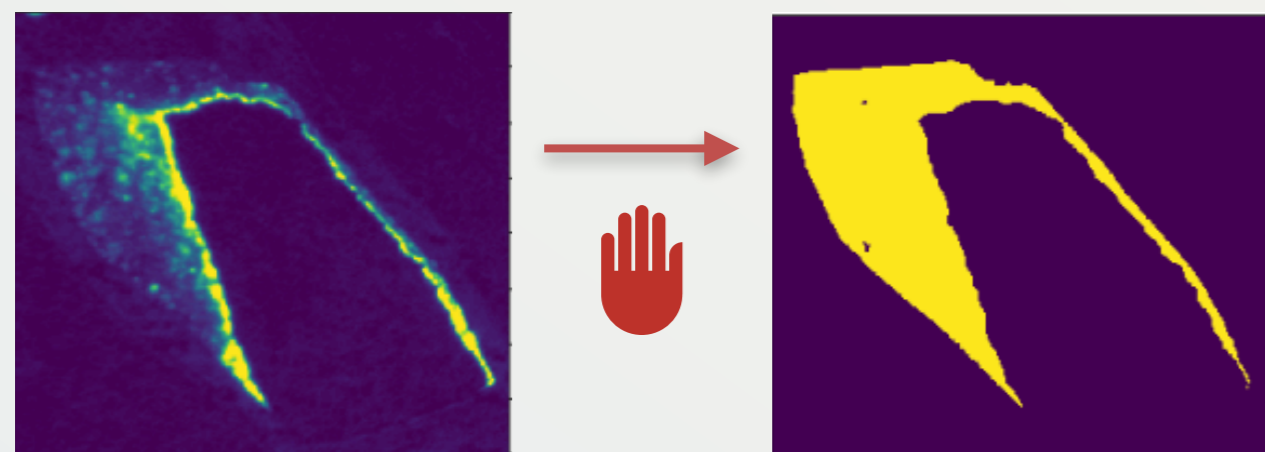


≈ 300 m

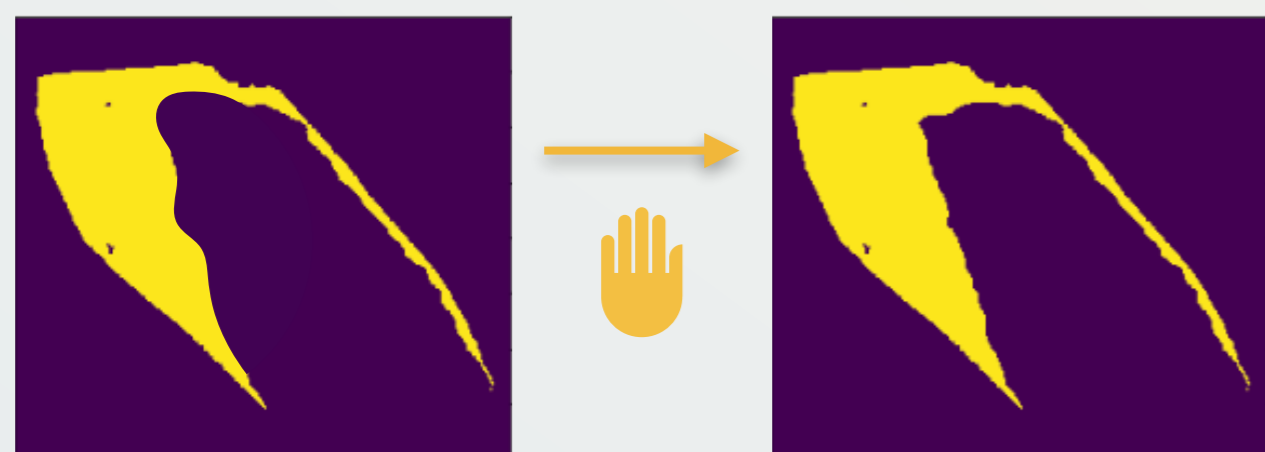


Fieldwork campaign organized by Prof. Martin Wooster (Dept of Geog. University College London) in Kruger National Park, 2014 South Africa.

Ongoing work performed at Cerfacs by R. Paugam, N. Cazard, M. Rochoux



20 minutes



2-3 minutes



0 minutes

Data:

500 images

10 images



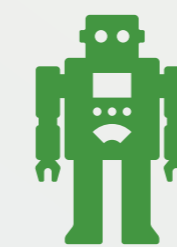
Neural network

20 images



Neural network

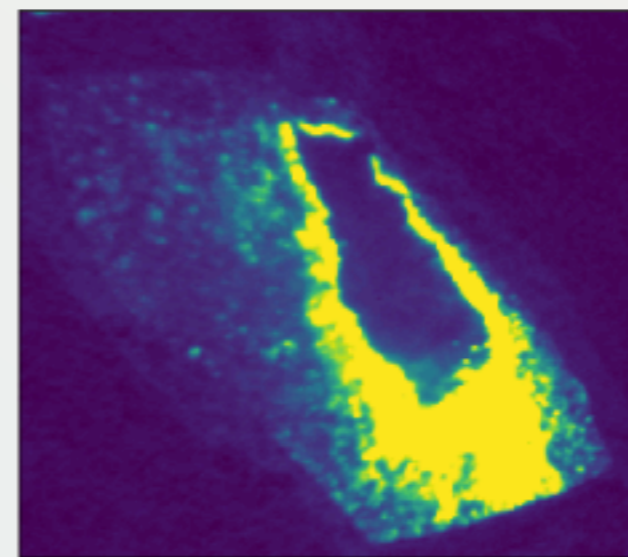
460 images



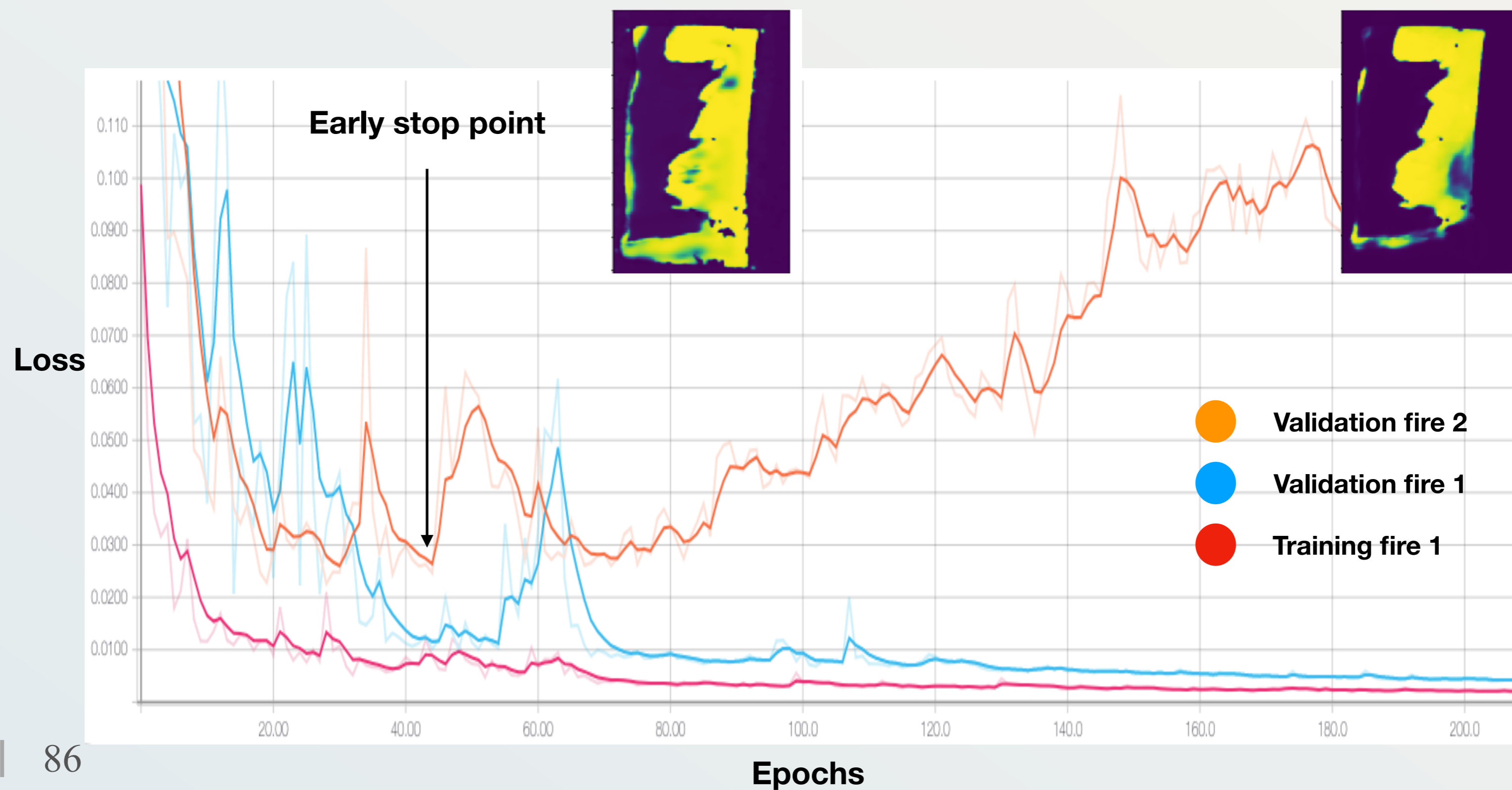
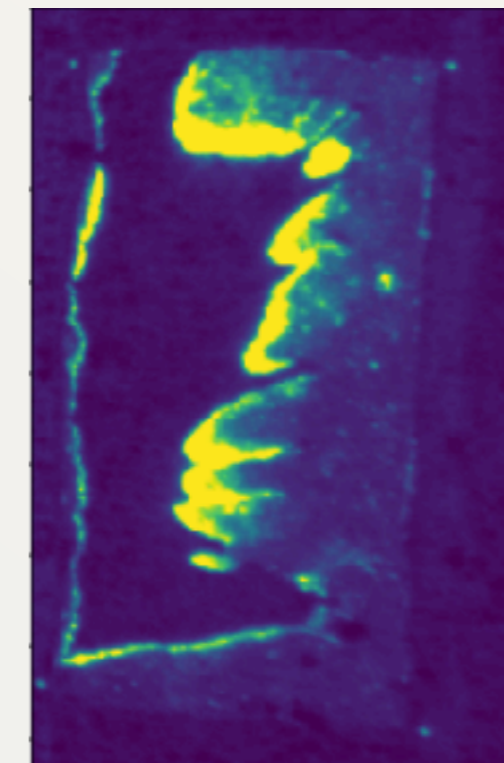
Human time:  $\approx$  4h instead of 160h !

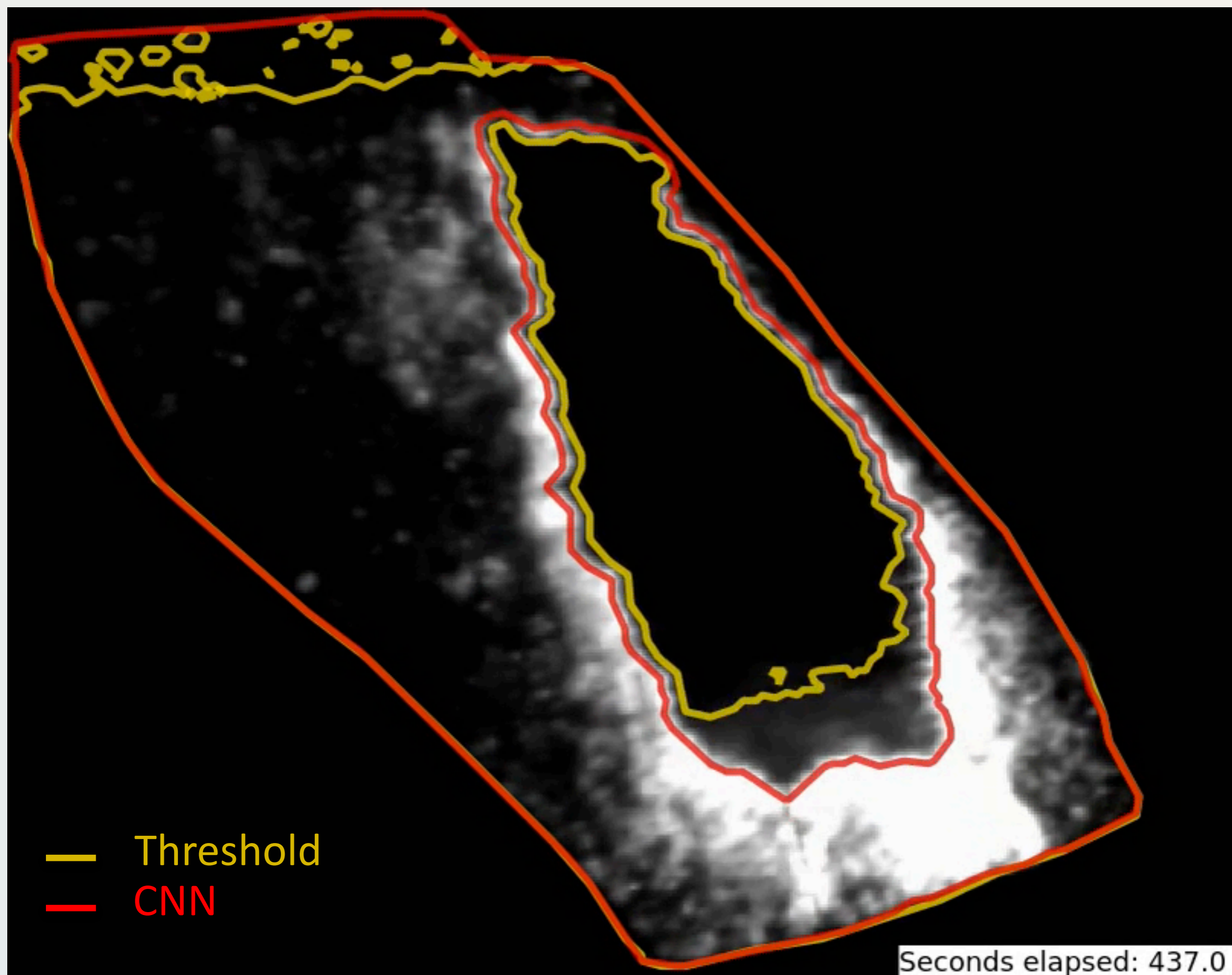
# Transfer learning

Fire 1



Fire 2





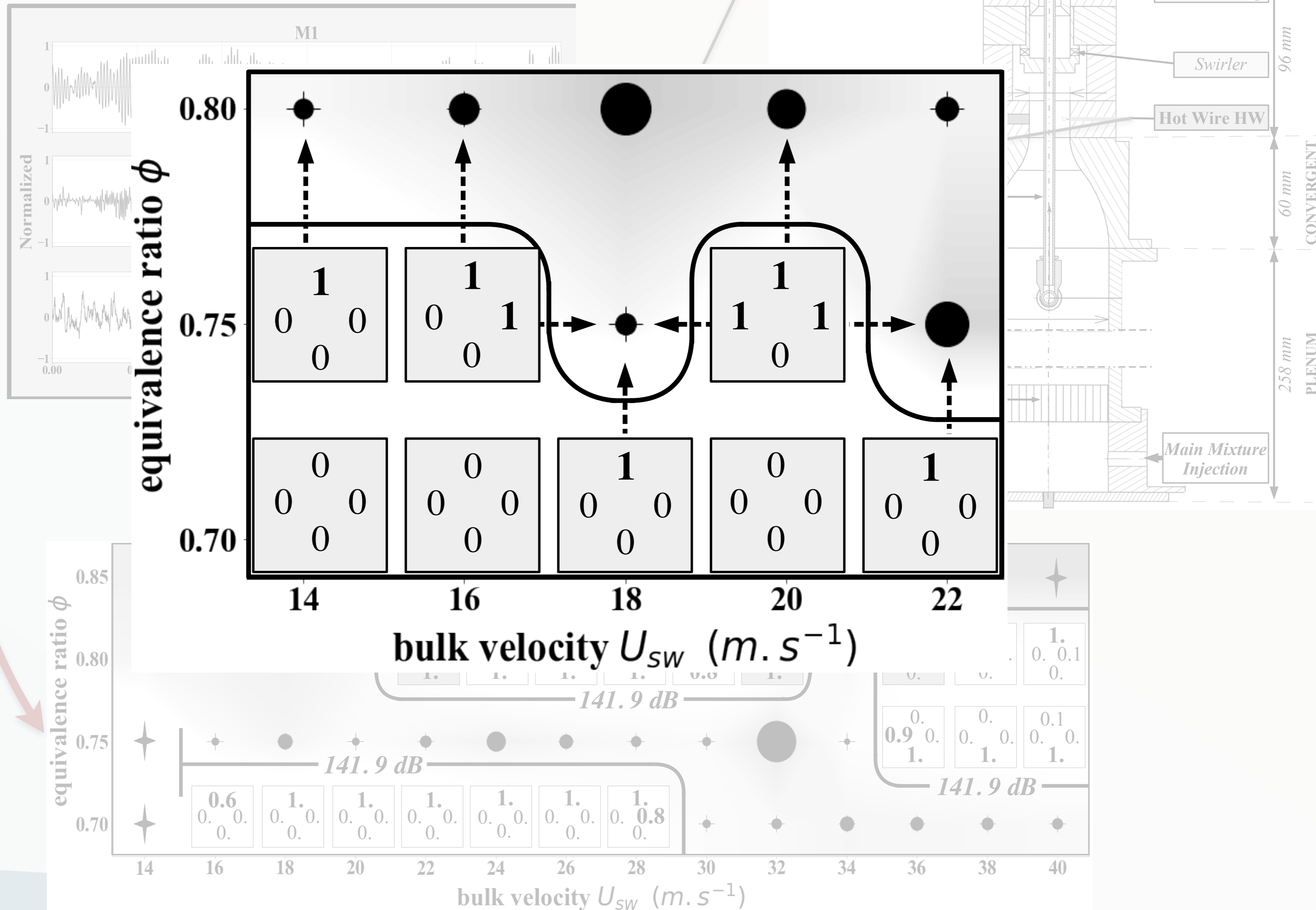
Context awareness is crucial here

Deep Learning enables automatic extraction of features from context

Fieldwork campaign organized by Prof. Martin Wooster (Dept of Geog. University College London) in Kruger National Park, 2014 South Africa.

Work performed at Cerfacs by R. Paugam, N. Cazard, M. Rochoux

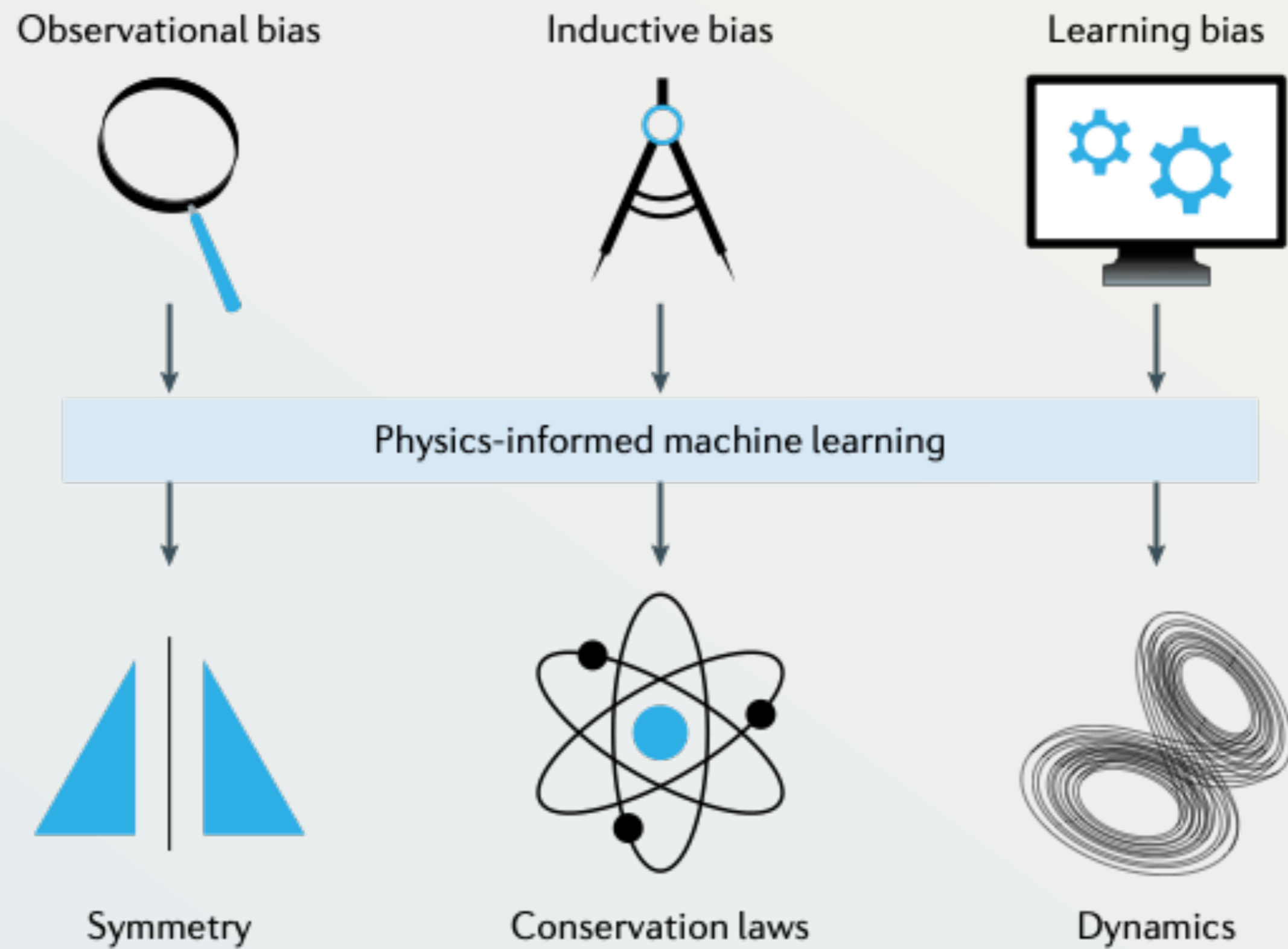
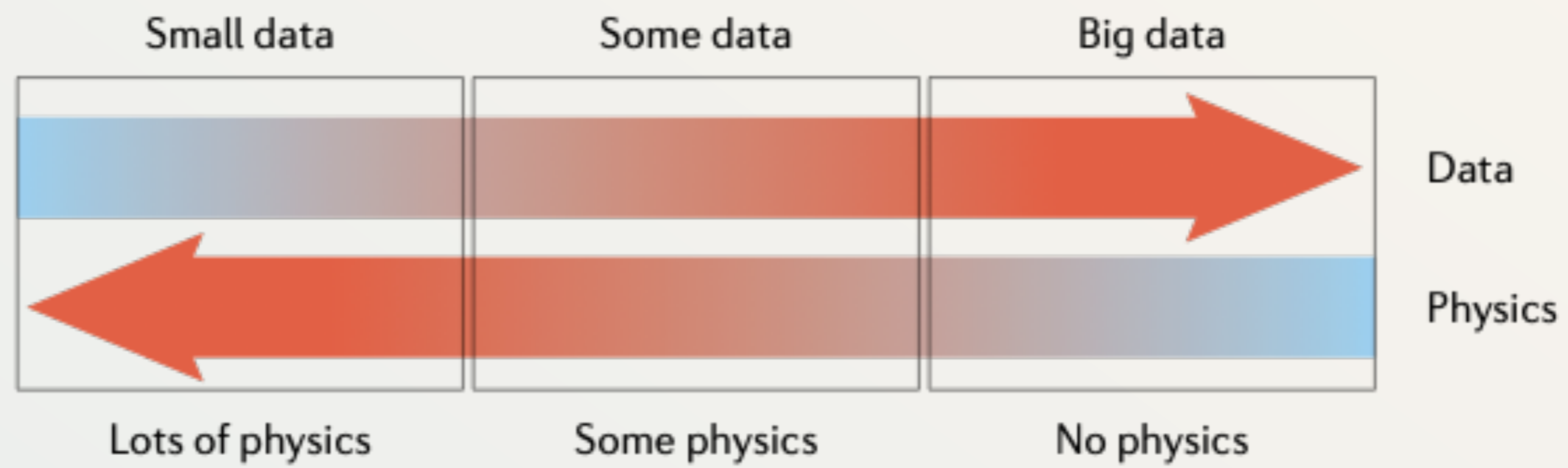
# The « Virtual Mechanic »



PREDICT

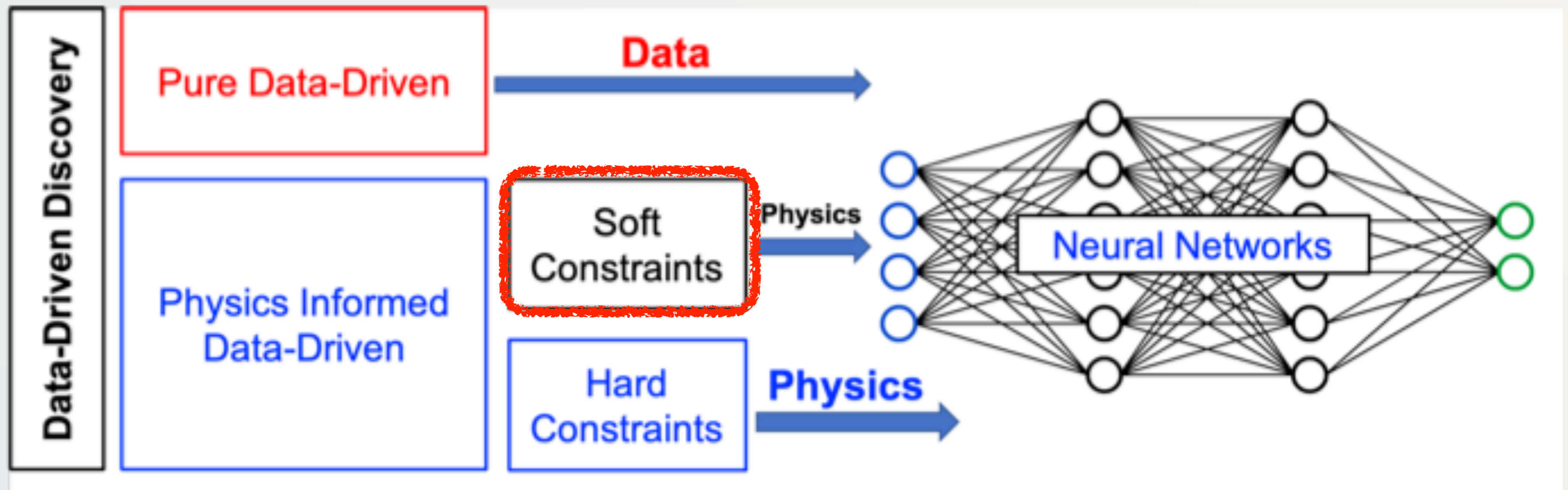


# Physics-Informed Learning



Karniadakis, George Em, et al. "Physics-informed machine learning." *Nature Reviews Physics* 3.6 (2021): 422-440.

# Constraints



# PINNs (soft constraints)

Generic PDE form:

$$u_t + \mathcal{N}[u; \lambda] = 0$$

Example: Burgers' equation

$$\frac{\partial u}{\partial t} + u \frac{\partial u}{\partial x} = \nu \frac{\partial^2 u}{\partial x^2} \quad \mathcal{N}[u; \lambda] = \lambda_1 u u_x - \lambda_2 u_x x$$

Suppose you have imperfect observations of the system (e.g. noisy measurements).

- Question 1: given fixed  $\lambda$ , can we estimate  $u(t, x)$ ? (Data driven PDE solving)
- Question 2: what  $\lambda$  best describes the data? (System identification)

Focus on Q1:

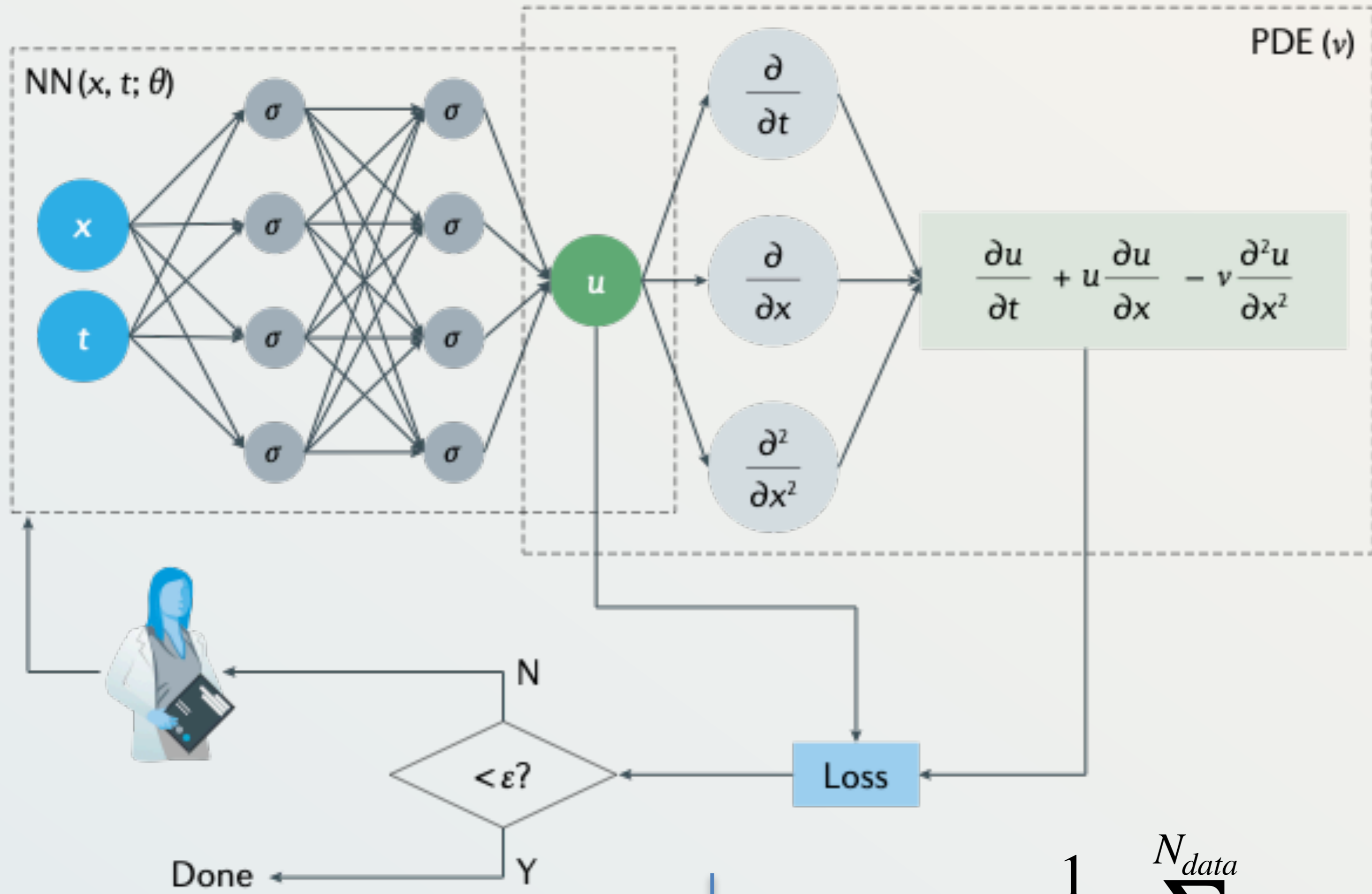
$$f := u_t + \mathcal{N}[u]$$

$u(t, x)$  -> Deep Neural Network

$f(t, x)$  -> Physics-Informed Neural Network

Raissi, Maziar, Paris Perdikaris, and George Em Karniadakis. "Physics informed deep learning (part i): Data-driven solutions of nonlinear partial differential equations." arXiv preprint arXiv:1711.10561 (2017).

# PINNs

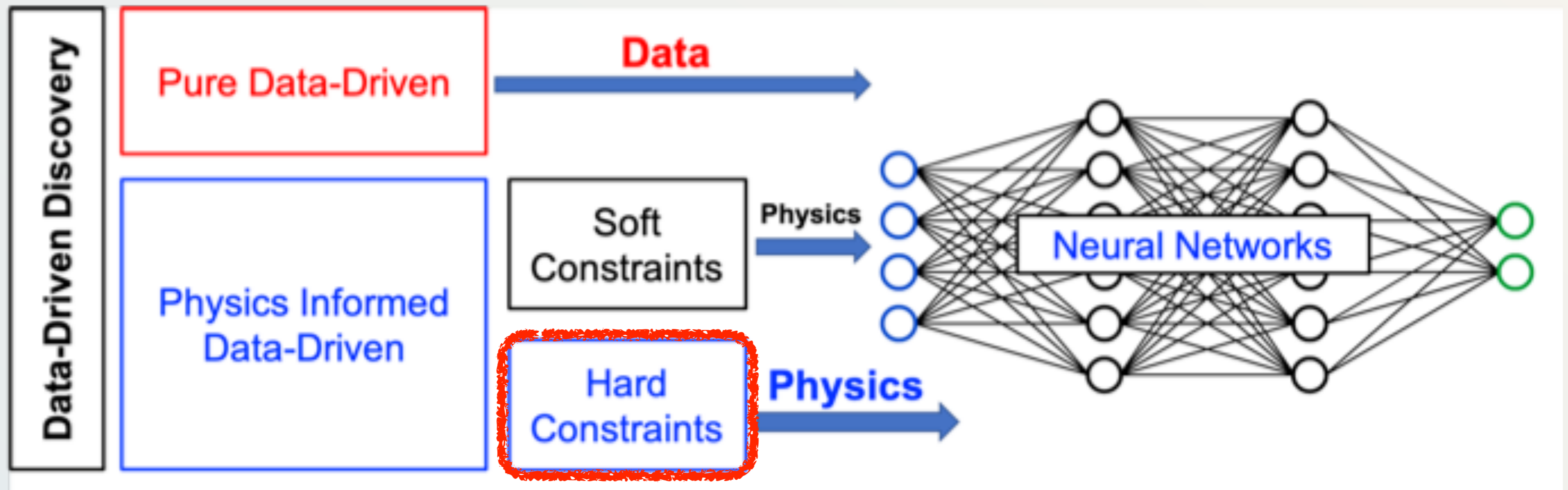


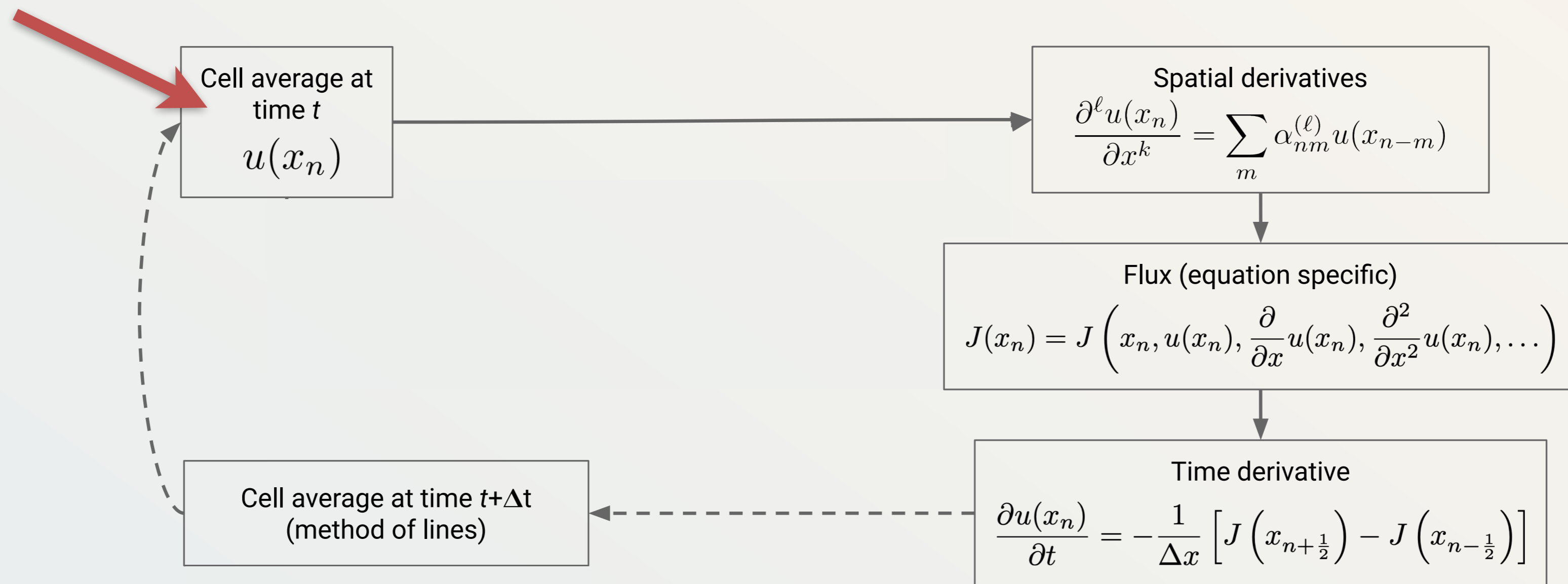
$$L = w_{data} L_{data} + w_{PDE} L_{PDE}$$

$$L_{data} = \frac{1}{N_{data}} \sum_{i=1}^{N_{data}} (u(t_i, x_i) - u_i)^2$$

$$L_{PDE} = \frac{1}{N_{PDE}} \sum_{j=1}^{N_{PDE}} \left( \frac{\partial u}{\partial t} + \mathcal{N}(u) \right)^2 \Big|_{t_j, x_j}$$

# Constraints



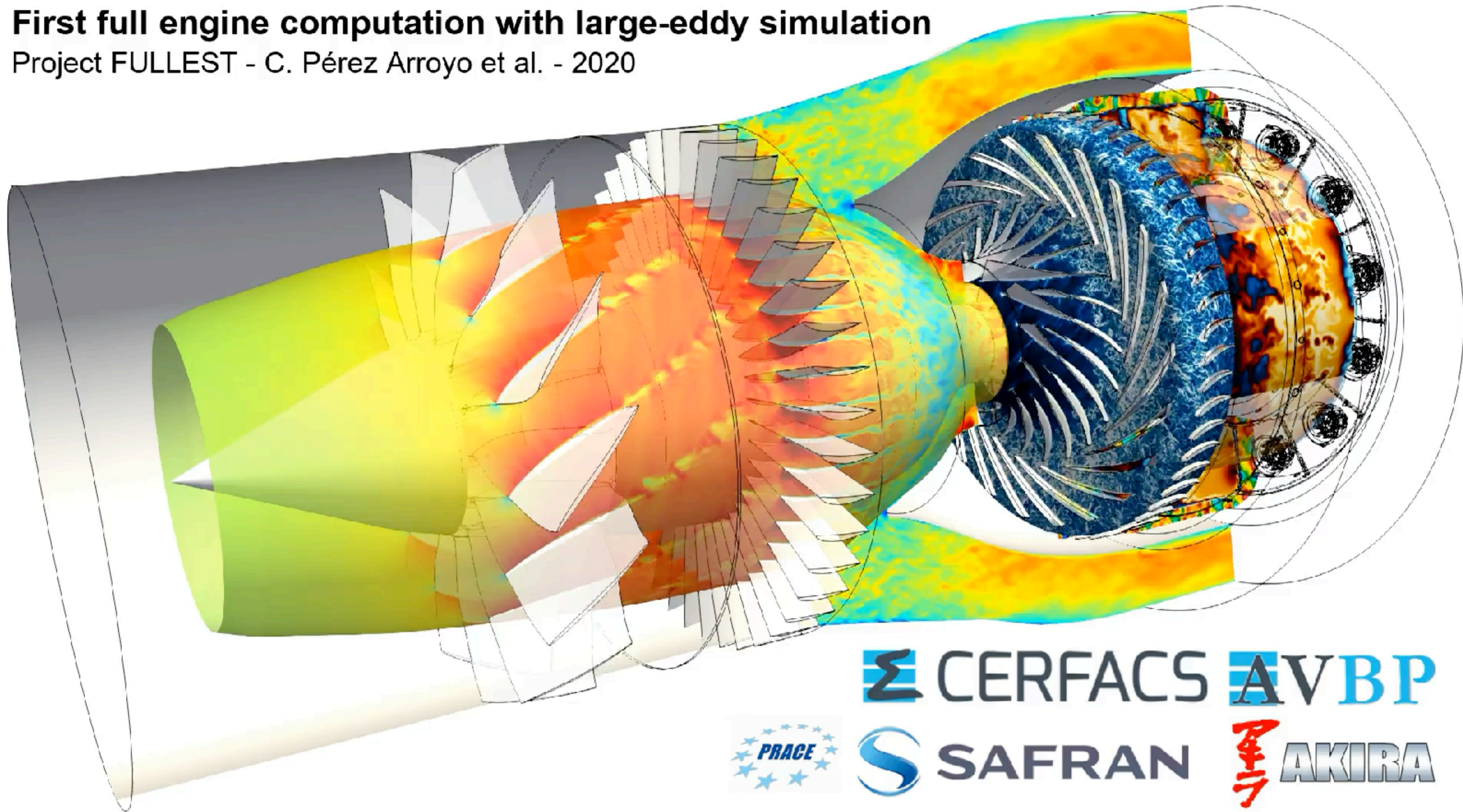


To train *through* the solver,  
it must be *differentiable*.

# What about CFD?

**First full engine computation with large-eddy simulation**

Project FULLEST - C. Pérez Arroyo et al. - 2020

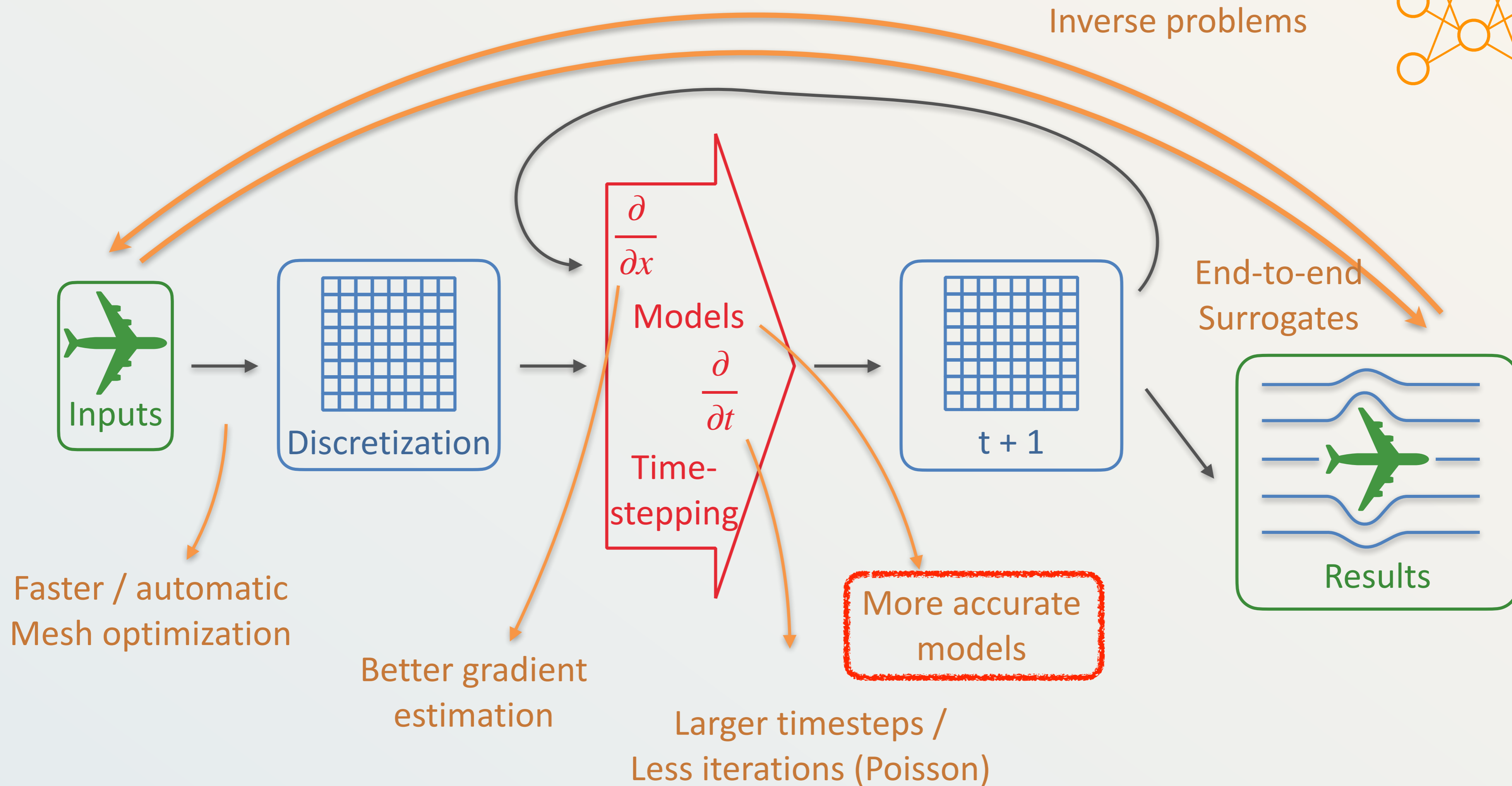
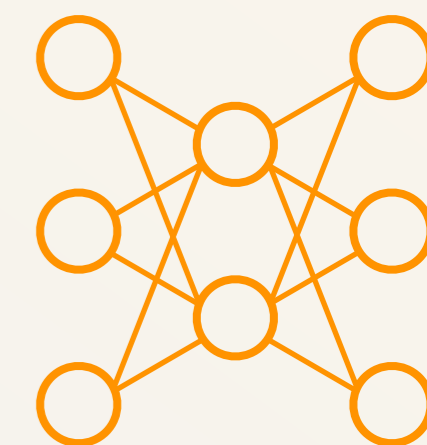


 CERFACS  AVBP



 SAFRAN  AKIRA

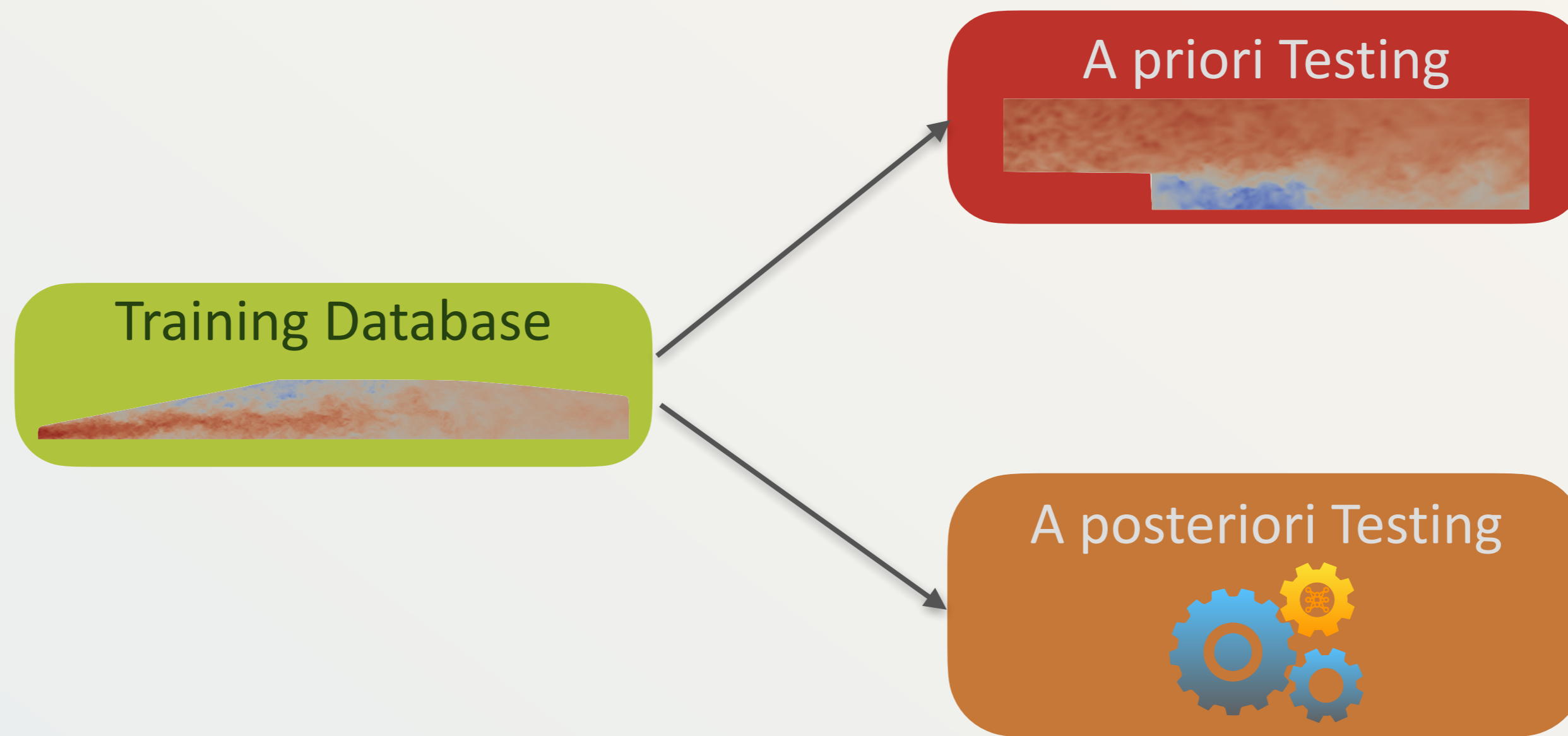




Where should we look?  
Unclear: literature still hesitant

Much research on hybrid techniques

Post-mortem

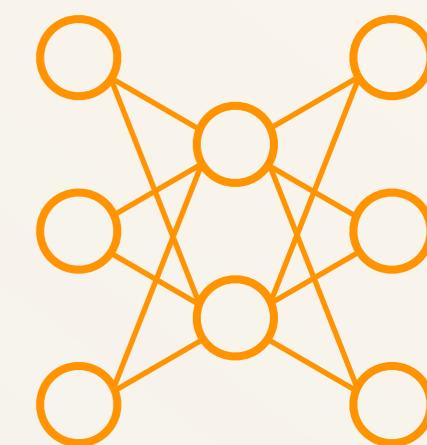


In the loop

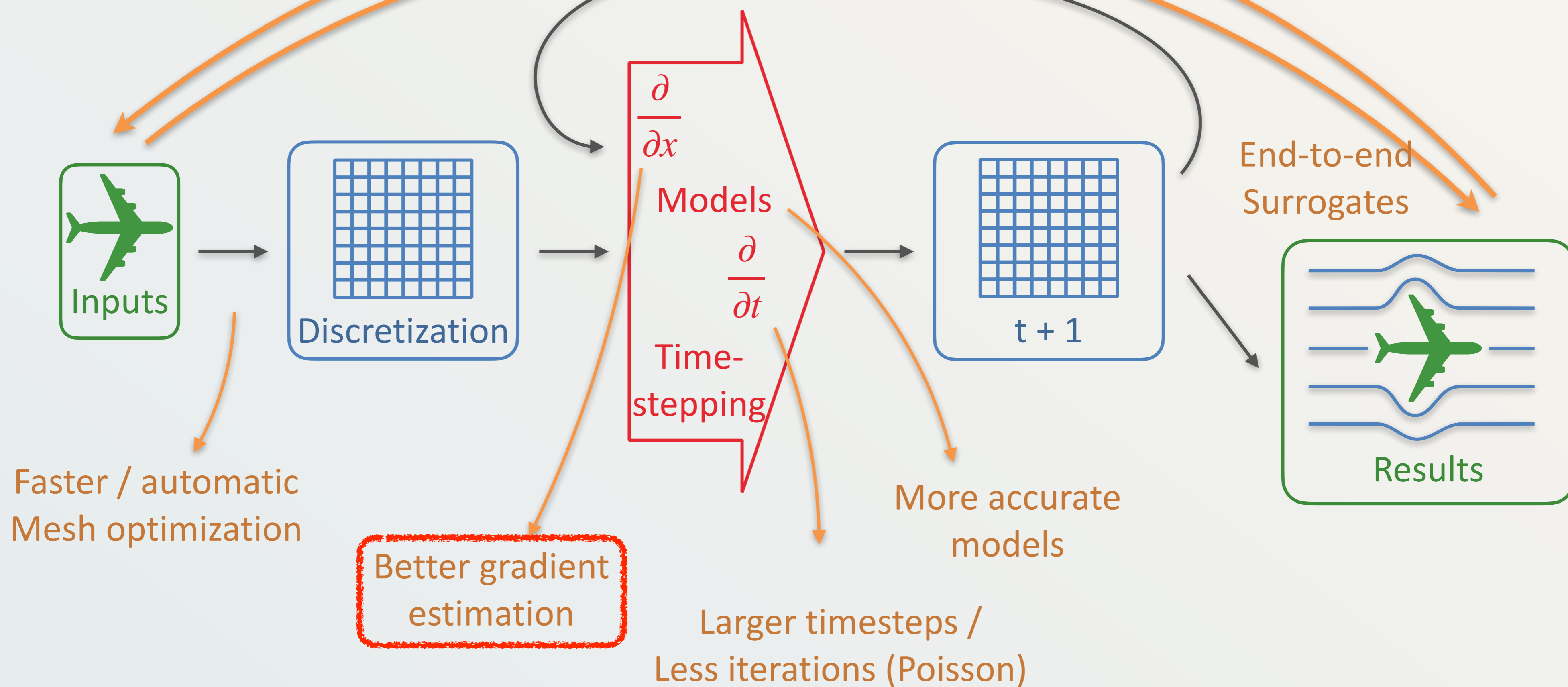
Reinforcement Learning  
(c.f. talk this afternoon)

=> Search for behaviour that maximises your true objective  
(here: in code performance)

Train for your objective directly *through* the solver



Inverse problems

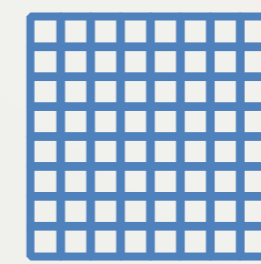
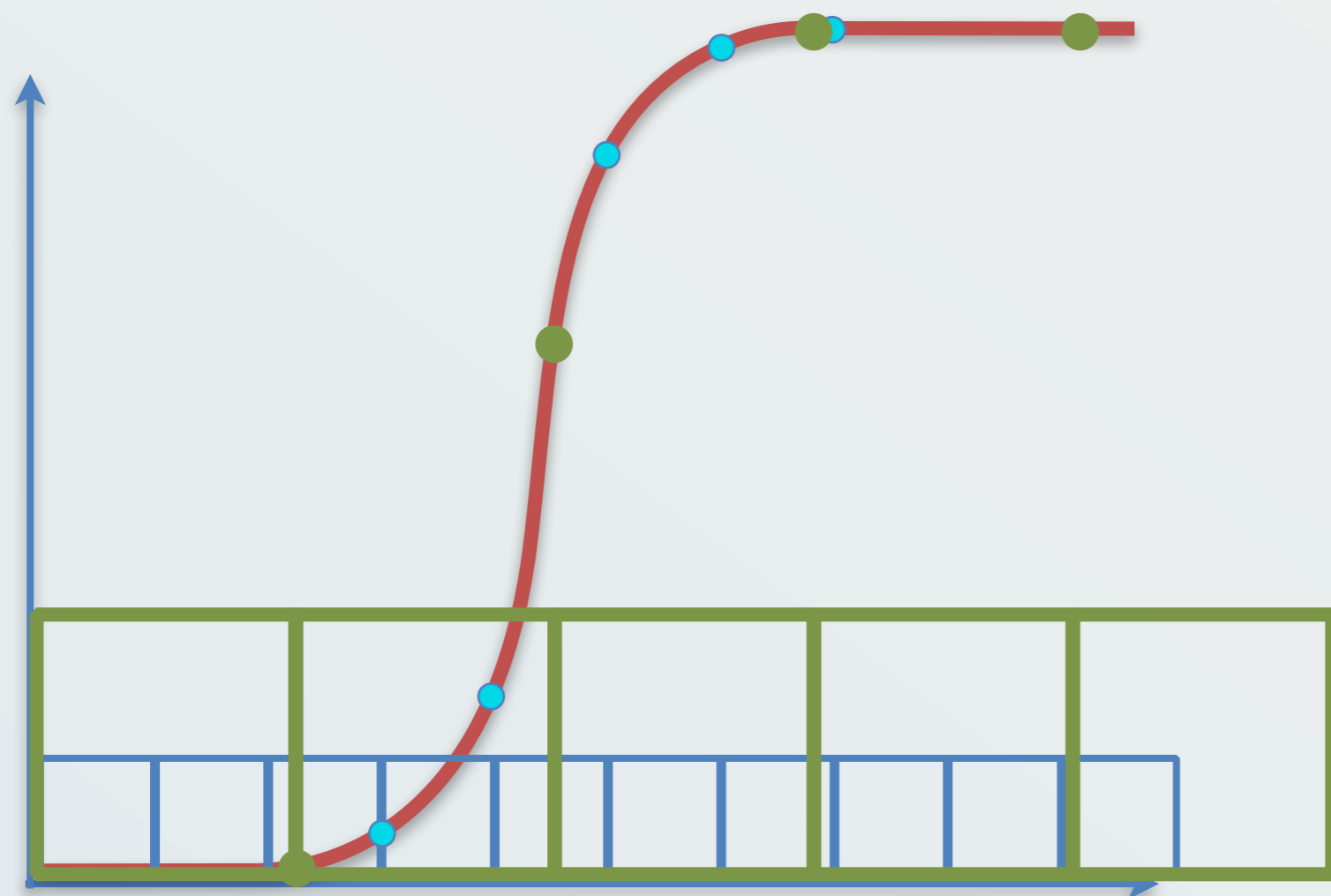
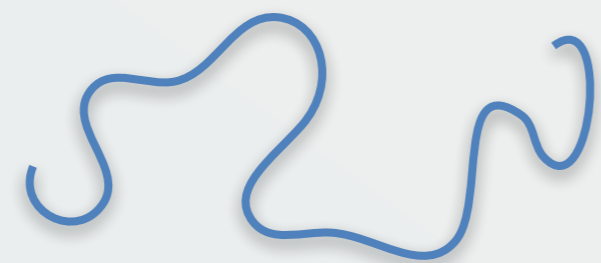
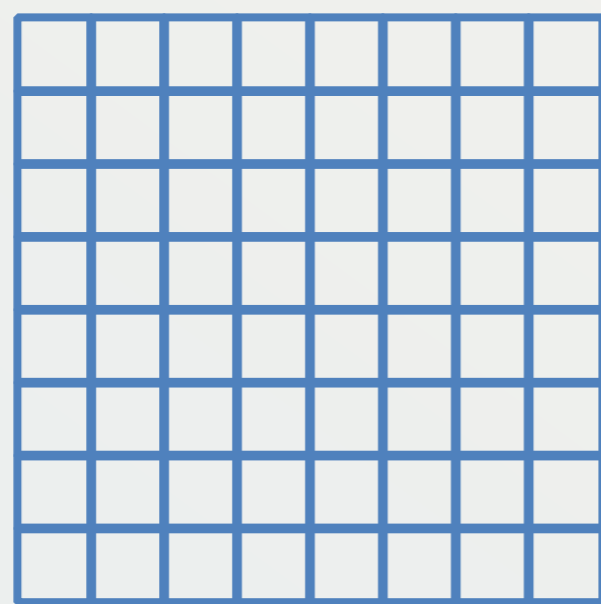
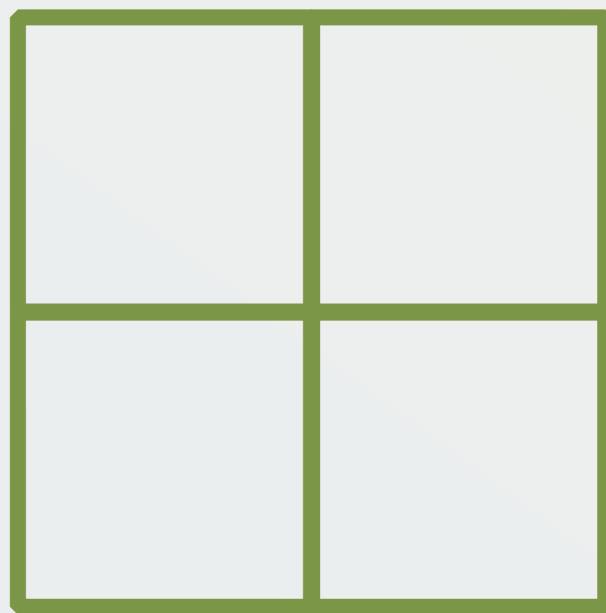


An example of training through the solver

# Solving fine structures

What I can pay for

Fully resolved physics



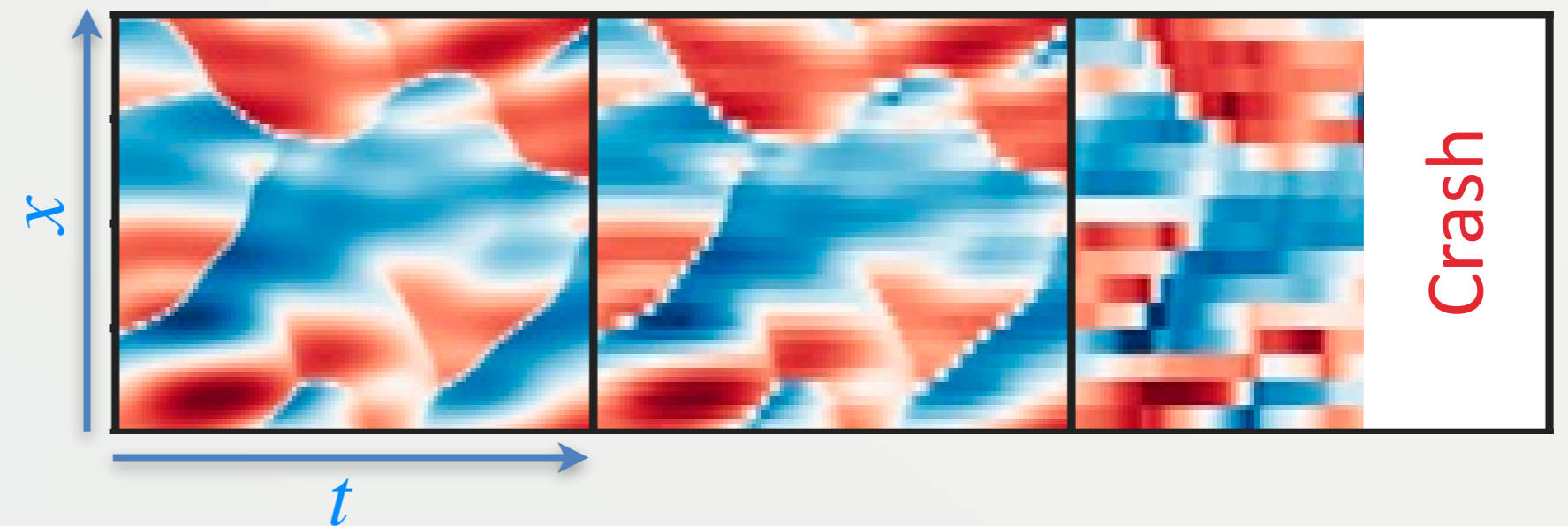
Fine



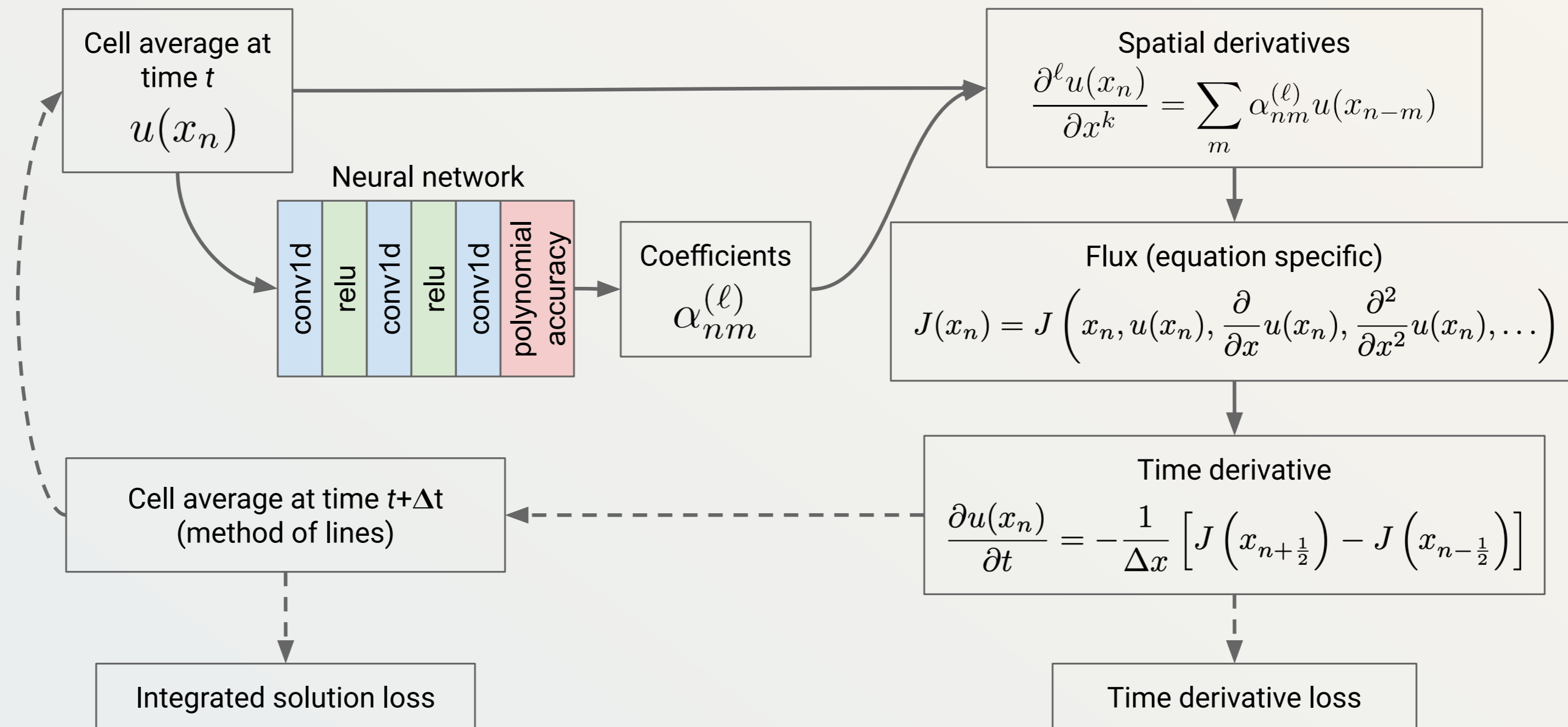
8x Coarse



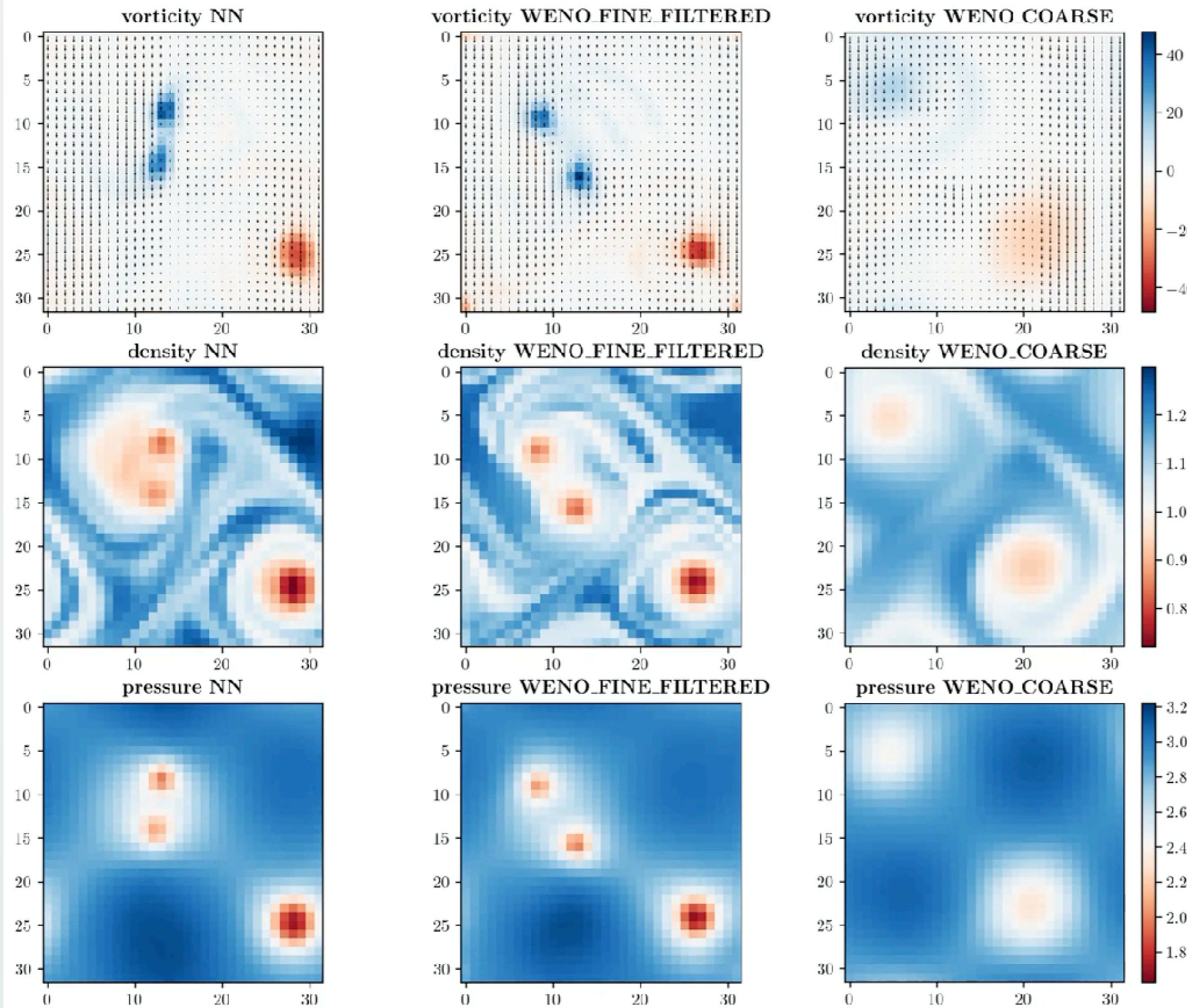
16x Coarse



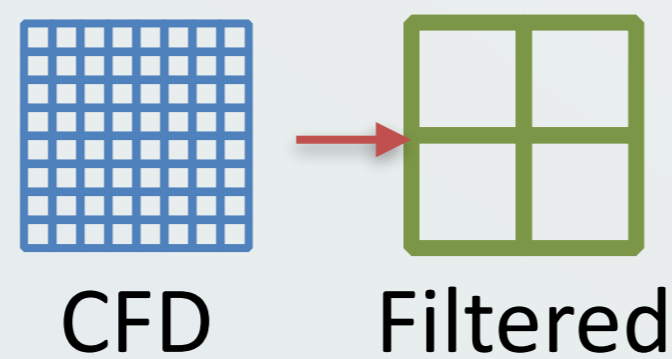
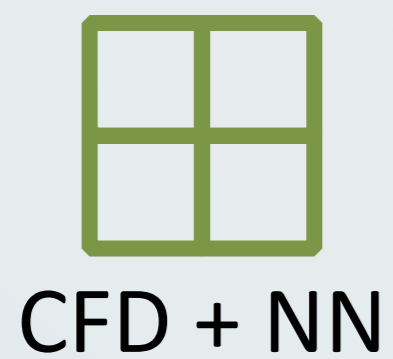
WENO



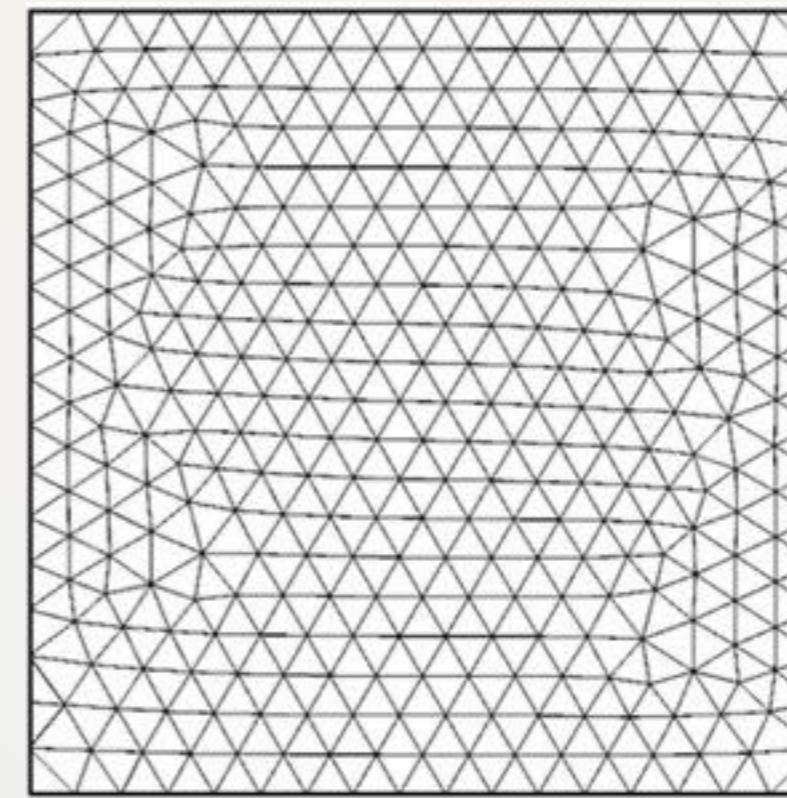
To train *through* the solver,  
it must be *differentiable*.



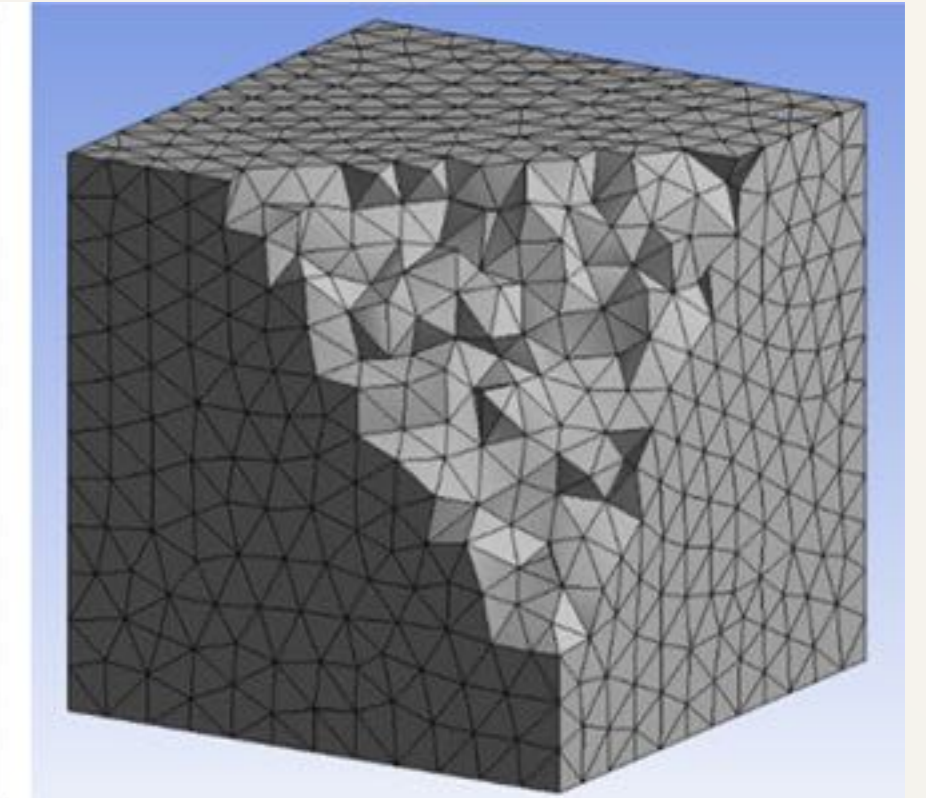
CFD solver  
rewritten in  
Julia (fully  
differentiable  
framework)



Unstructured numerical scheme:  
Two-step Taylor-Galerkin type C  
TTGC



(a) Triangular grid



(b) Tetrahedral grid

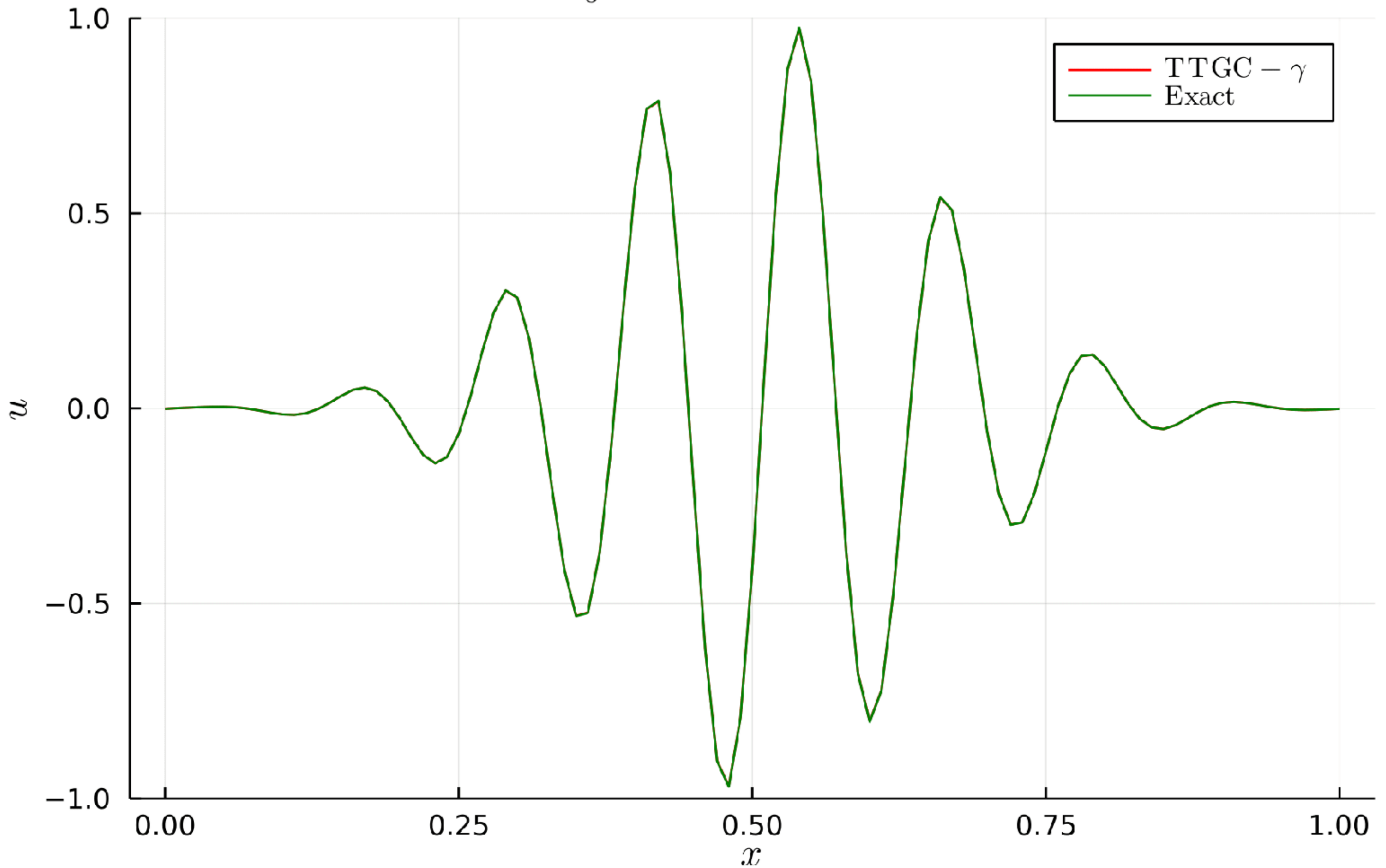
$$\tilde{u}^n = u^n + (0.5 - \gamma) \Delta t u_t^n + (1/6) \Delta t^2 u_{tt}^n$$

$$u^{n+1} = u^n + \Delta t \tilde{u}_t^n + \gamma \Delta t^2 u_{tt}^n$$

$$\gamma = 0.01$$

$k_0 h = 0.5$ , Step 1

$$u_t = -c u_x$$

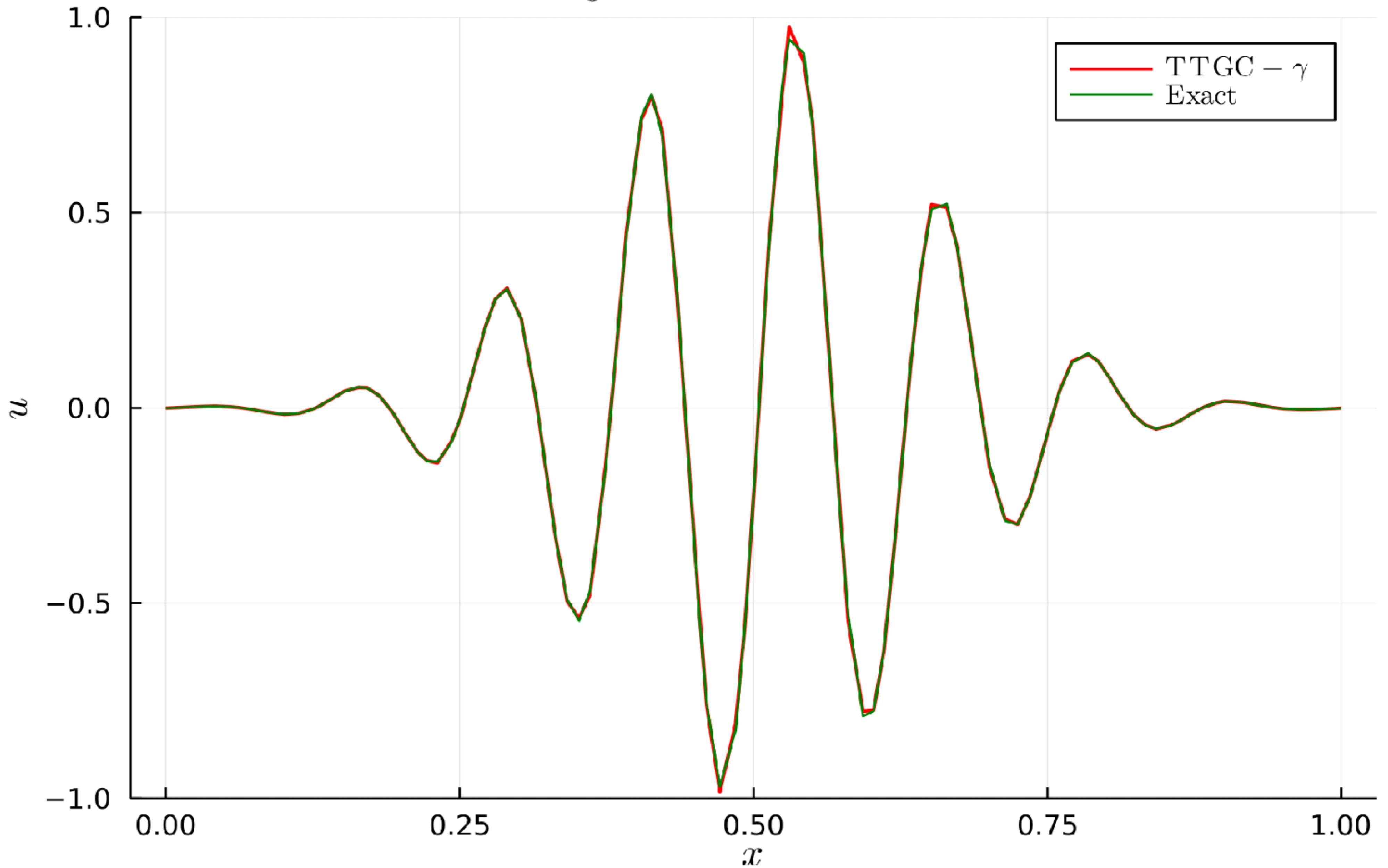




$$u_t = -C u_x$$

$k_0 h = 0.5$ , Step 1

Unequally spaced



# Global optimal is *not* a local optimal

$$\gamma = 0.01$$

Allow  $\gamma$  to change **locally** in the mesh

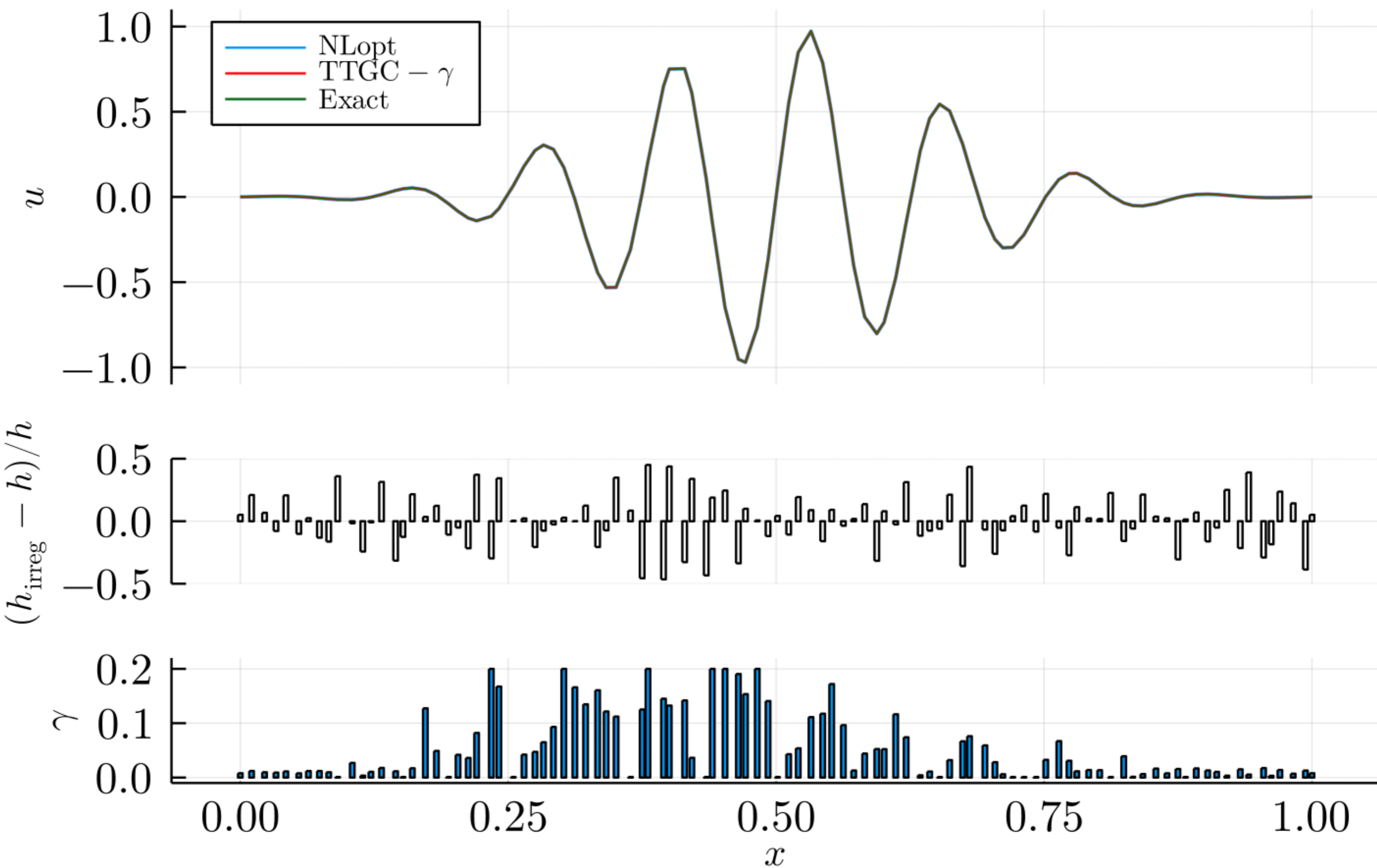
**Differentiate** TTGC solver

Supply gradients to **NLopt** (optimizer)

$$u_t = -c u_x$$

$k_0 h = 0.5$ , Step 1

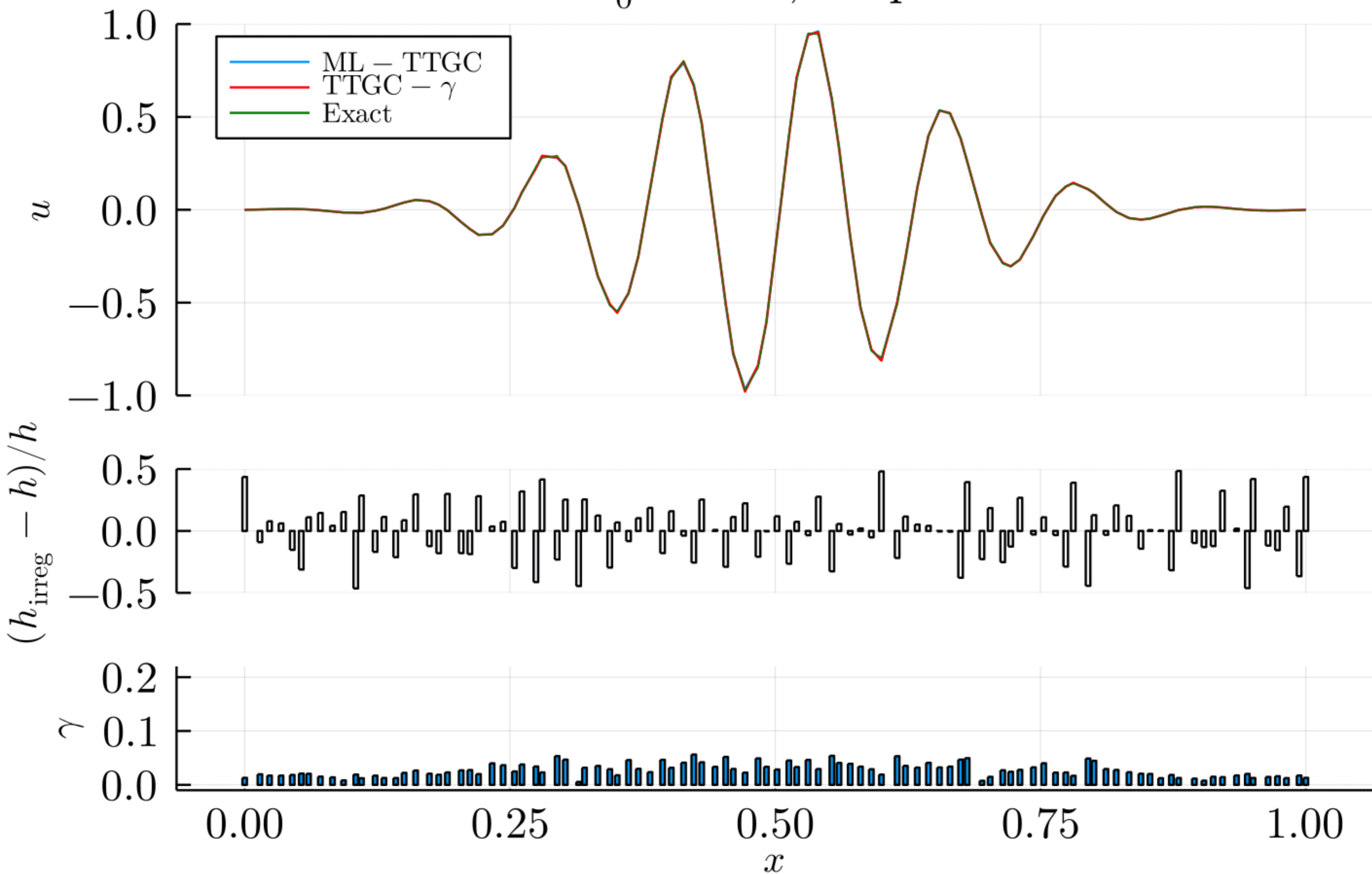
Unequally spaced

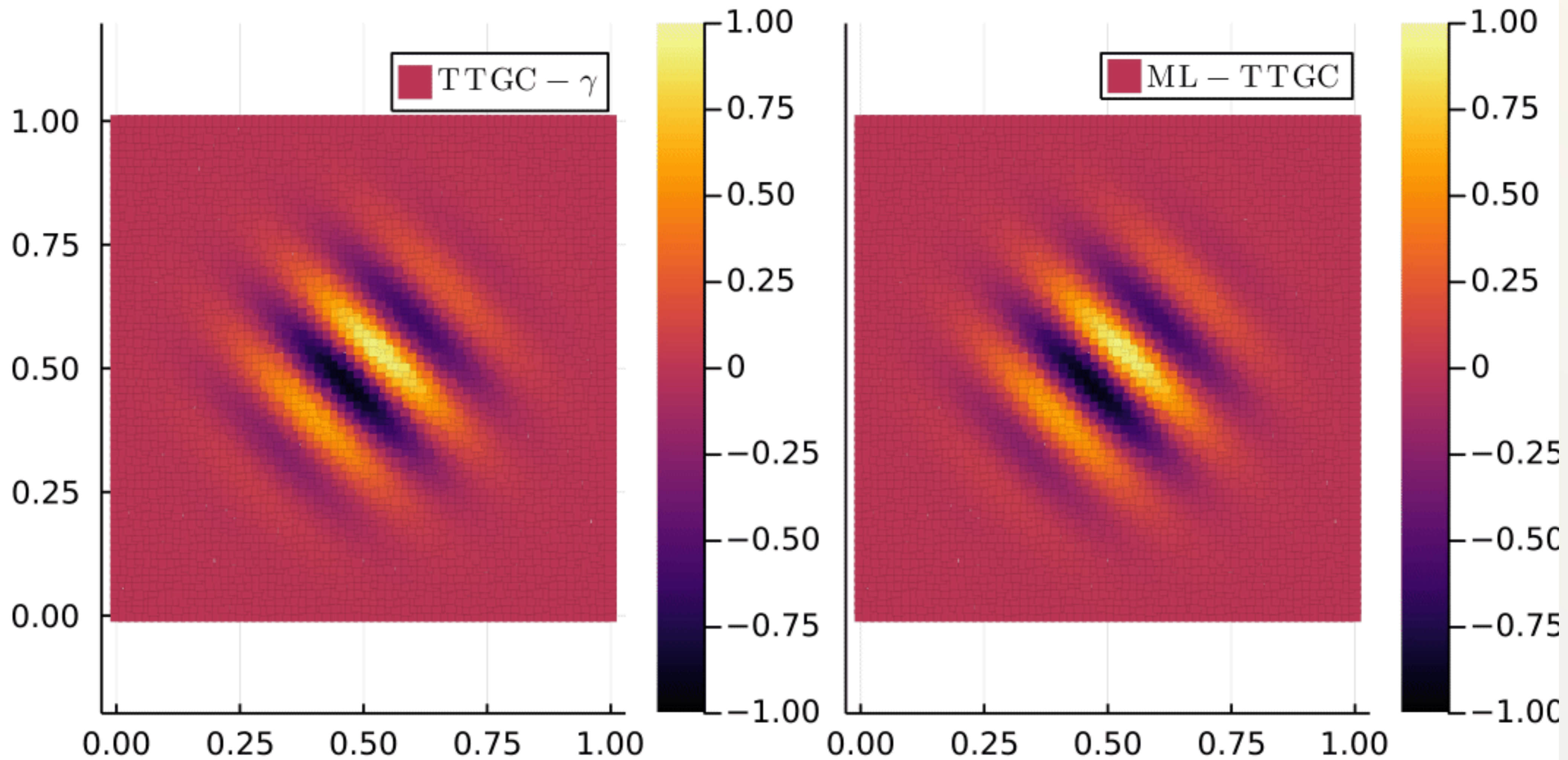


$$u_t = -c u_x$$

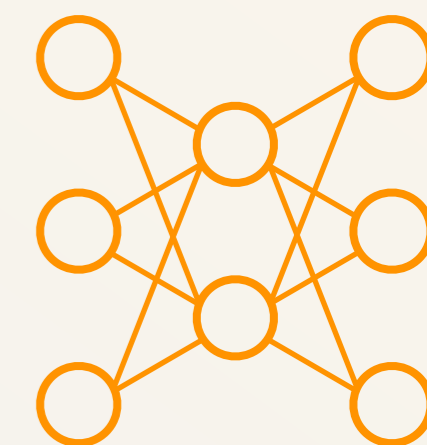
$k_0 h = 0.5$ , Step 1

Unequally spaced

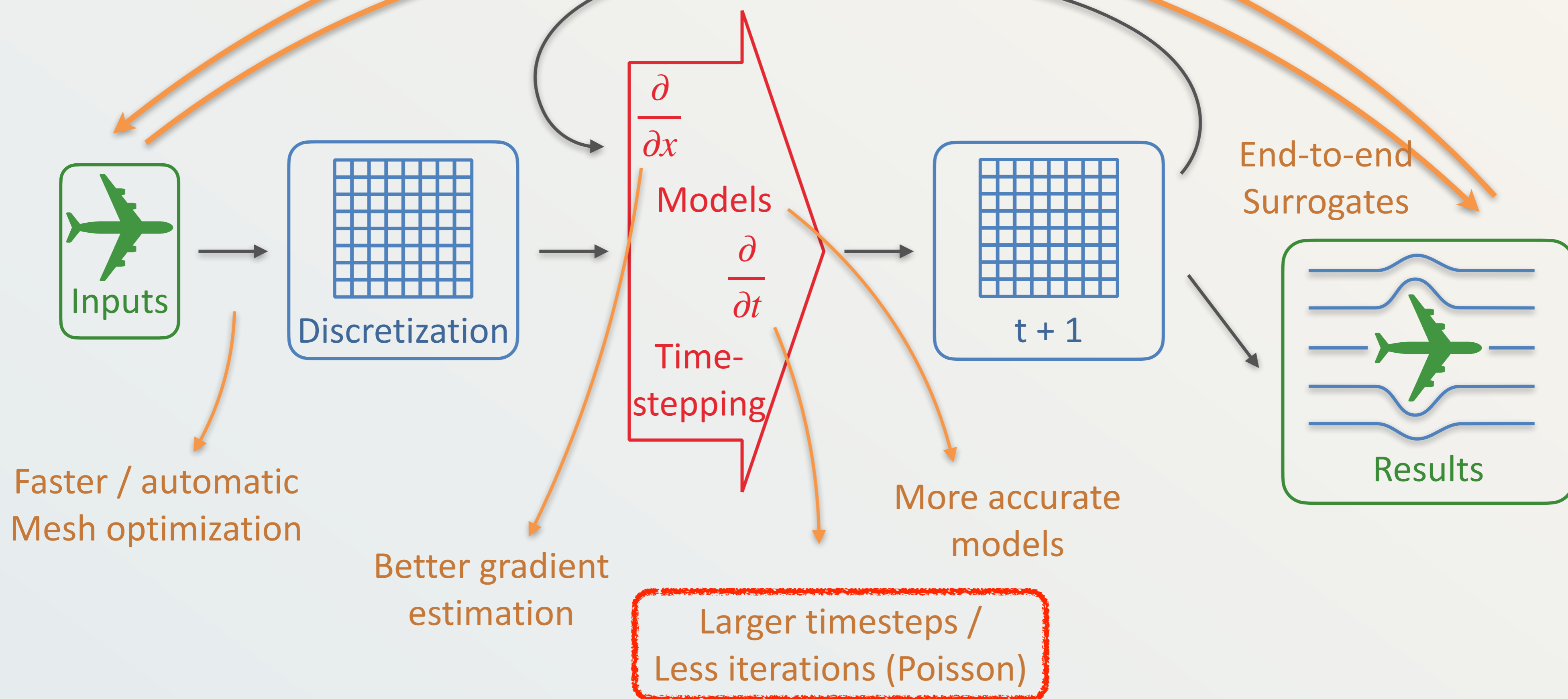




WIP: extension to higher dimension



Inverse problems



An example of training through the solver

# Context

- Second order linear Elliptic Partial Differential Equations equations

- $$A \frac{\partial^2 u}{\partial x^2} + B \frac{\partial^2 u}{\partial y^2} + C \frac{\partial^2 u}{\partial x \partial y} + D \frac{\partial u}{\partial x} + E \frac{\partial u}{\partial y} + F u + G = 0$$
 where  $B^2 - 4AC < 0$

- Simplest cases:

- ◉ Poisson and Laplace equation:  $\Delta \varphi = f$

- ◉ Frequently seen in multiple physics problems:

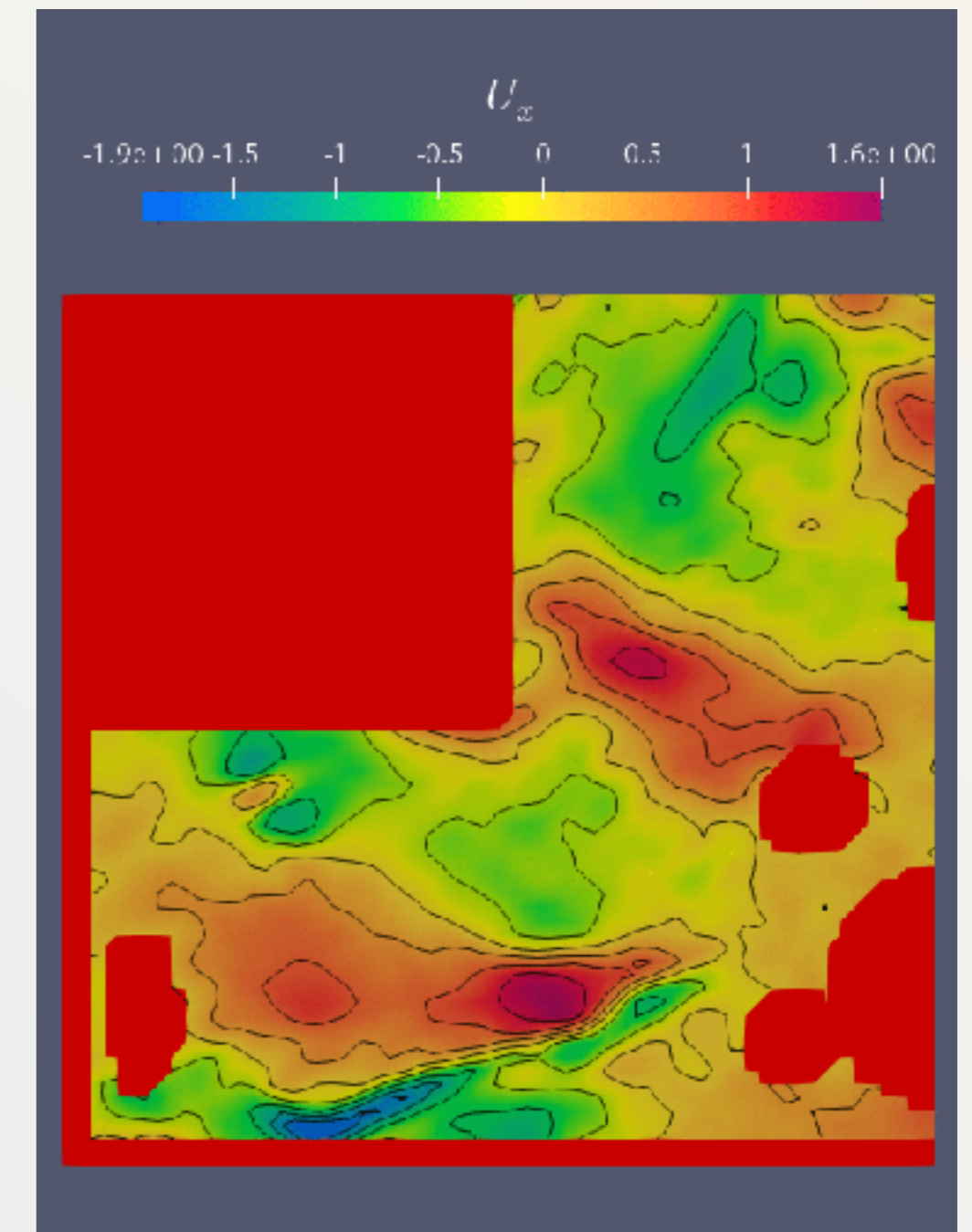
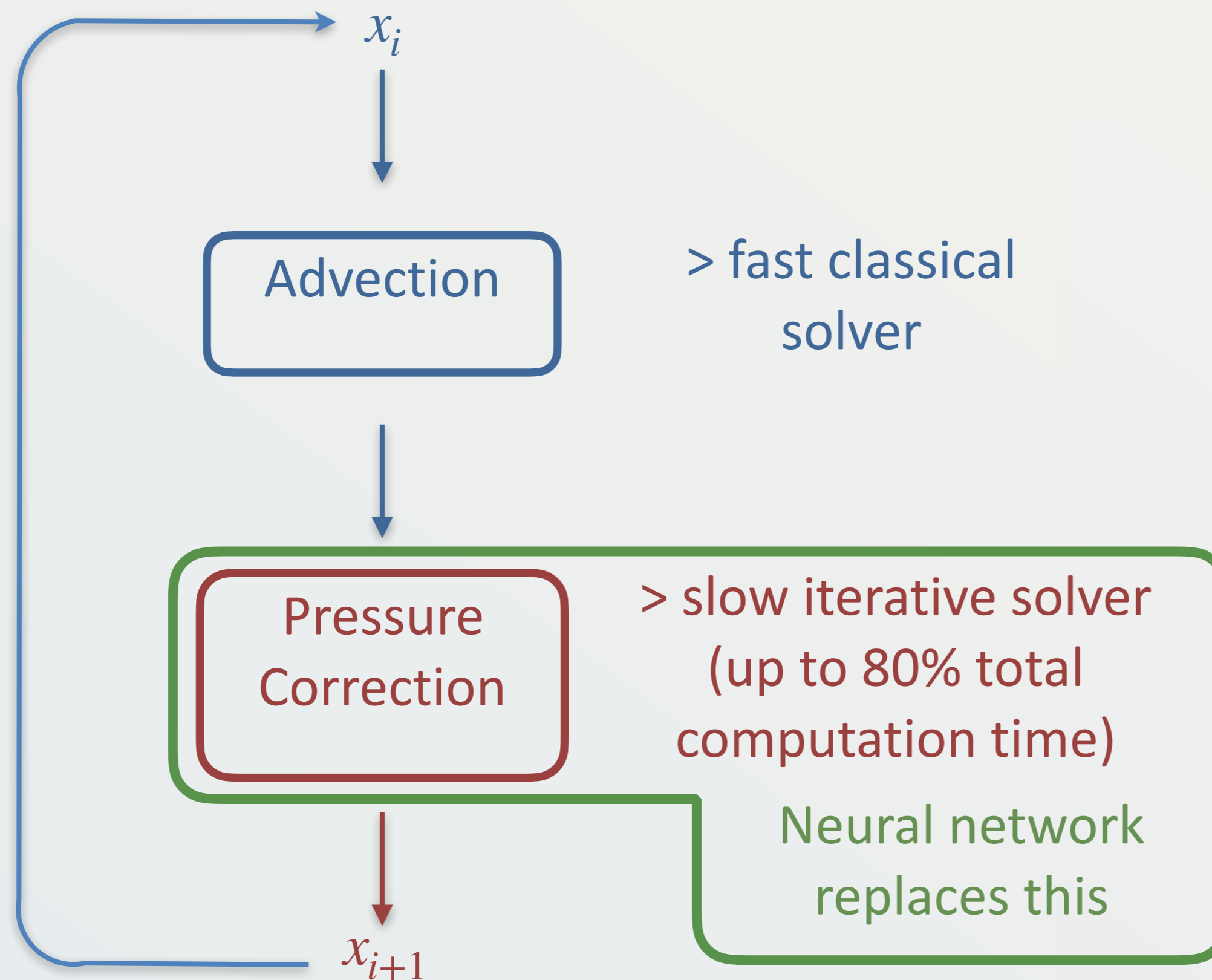
- ◉ Incompressible Navier Stokes  $\nabla^2 p = f(v, V)$

- ◉ Electrostatics  $\Delta \varphi = -\frac{\rho}{\epsilon}$  ( $\varphi$  = Scalar electric potential field)

- ◉ Newton Gravity  $\Delta \phi = 4 \pi G \rho$  ( $\phi$  = Scalar gravitational potential)

- ◉ ...

# Strategy



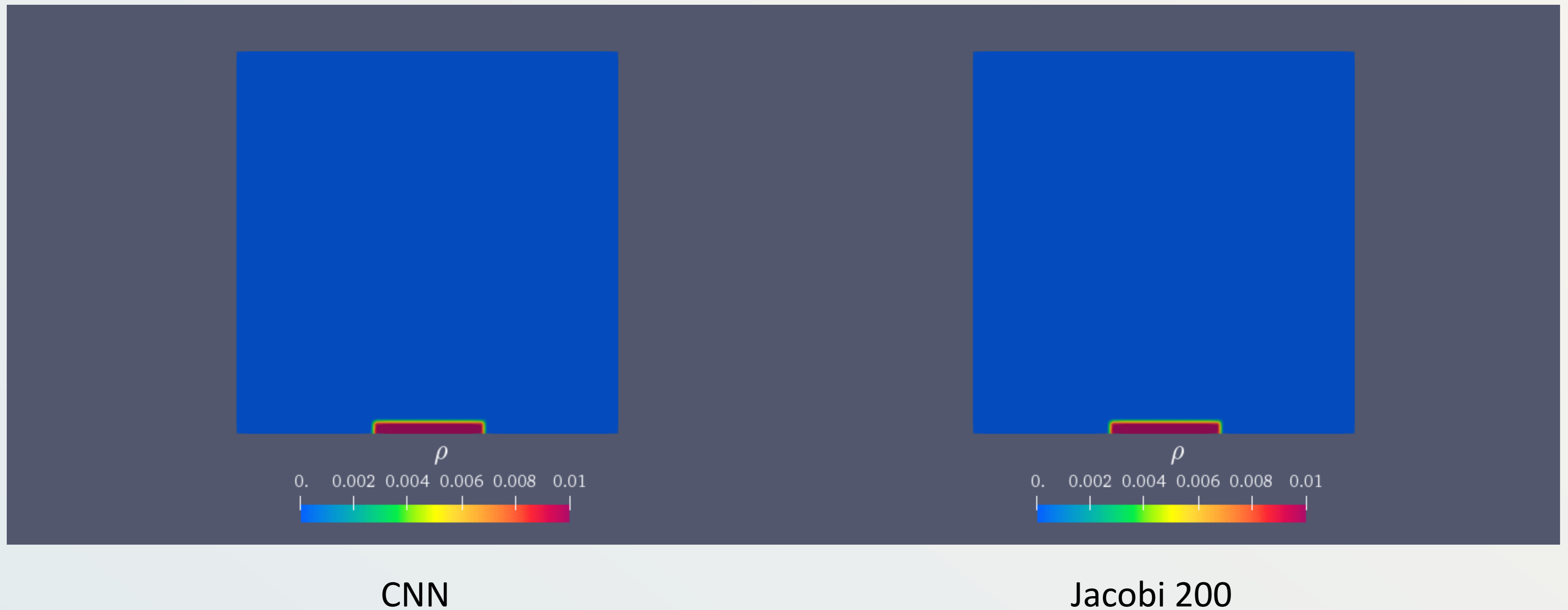
Strategy originally proposed as « FluidNet » [1]

[1] Tompson, Jonathan, et al. "Accelerating eulerian fluid simulation with convolutional networks."



# Fully neural pressure

- A fully neural pressure strategy (à la FluidNet)

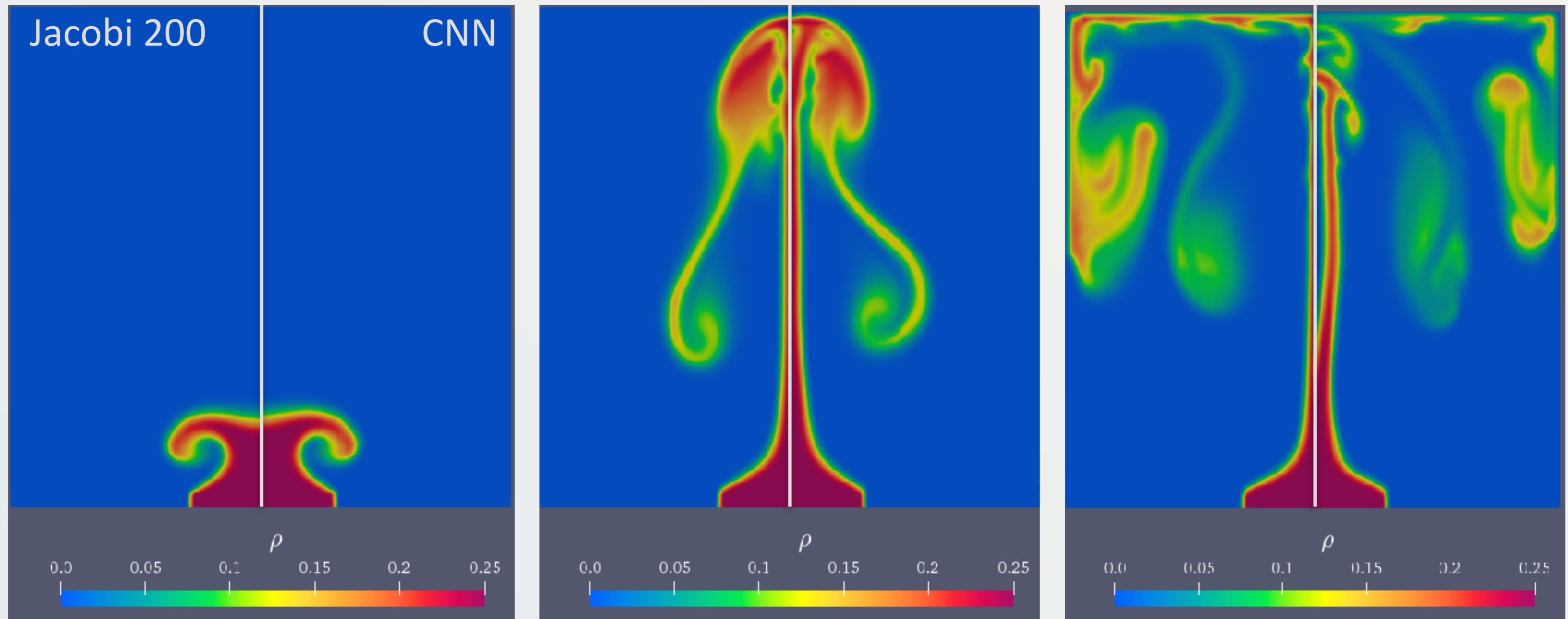


CNN

Jacobi 200

# Fully neural pressure

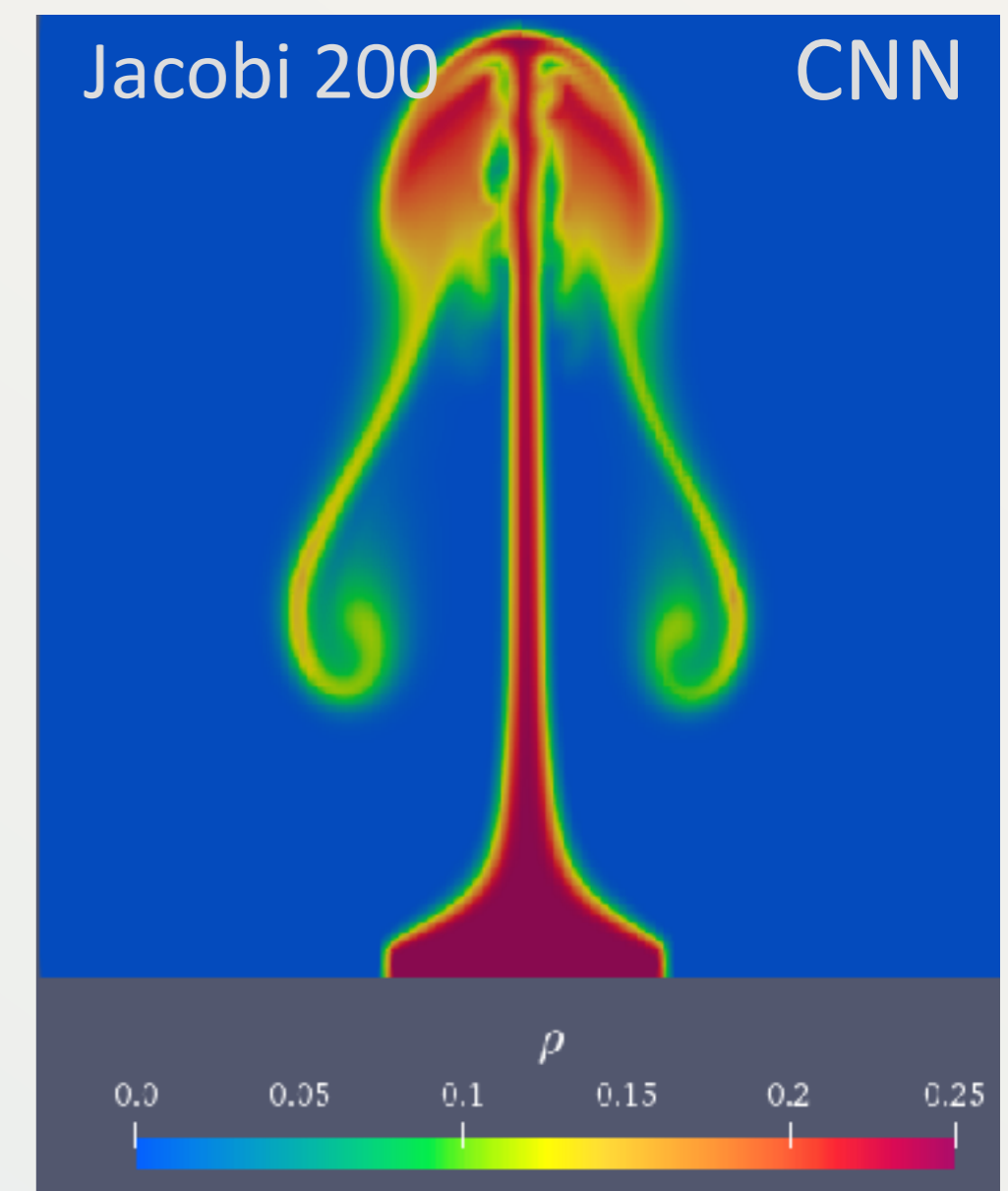
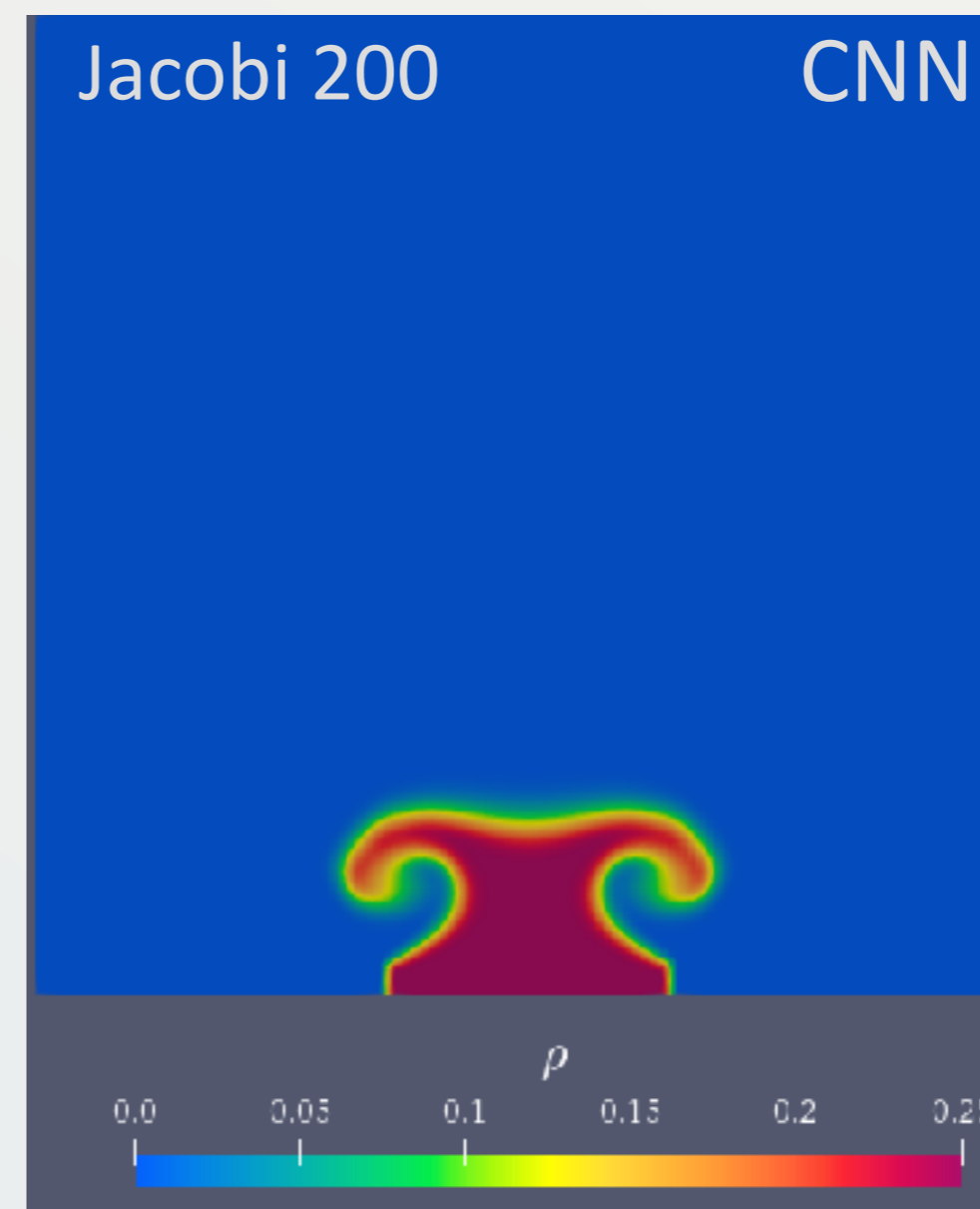
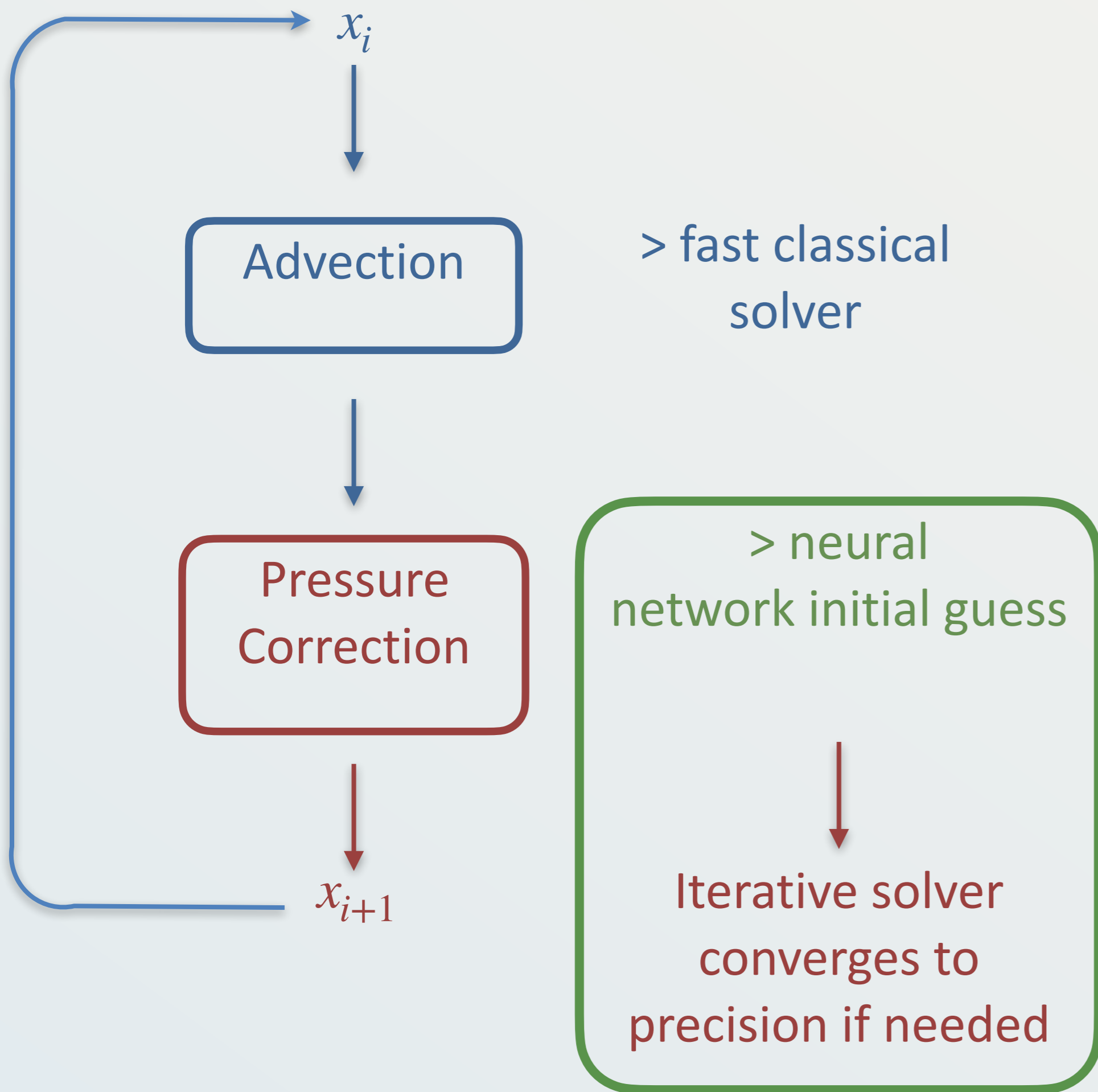
- Interesting results but robustness problems



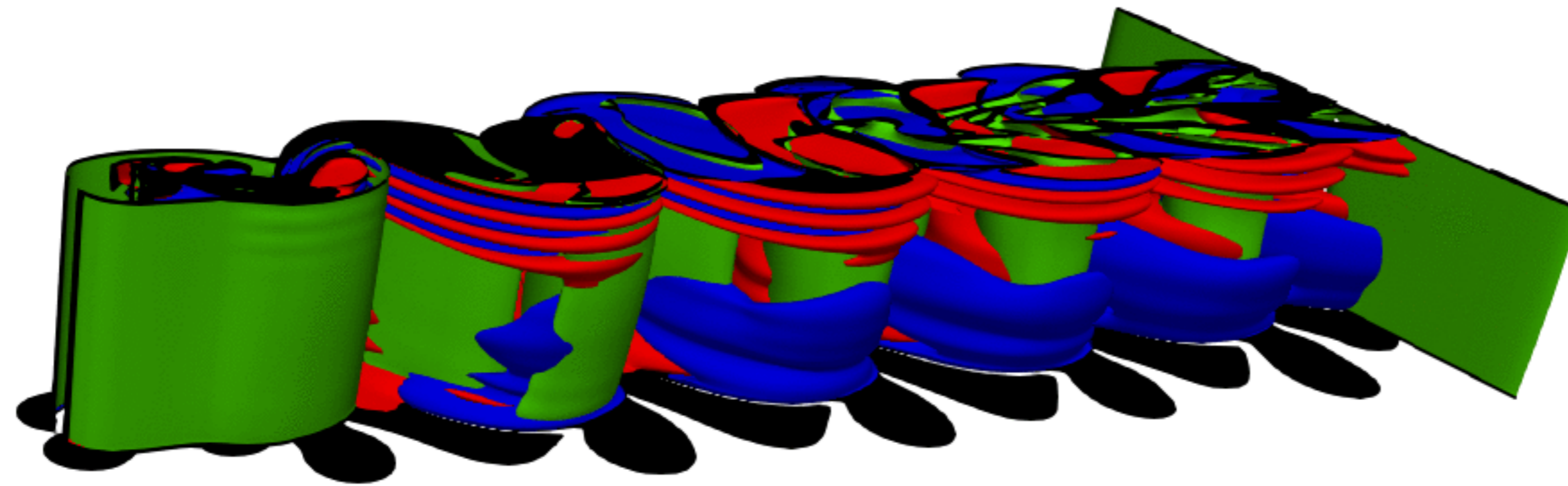
- How could we guarantee the accuracy of the pressure correction? => Hybrid

# Hybrid strategy

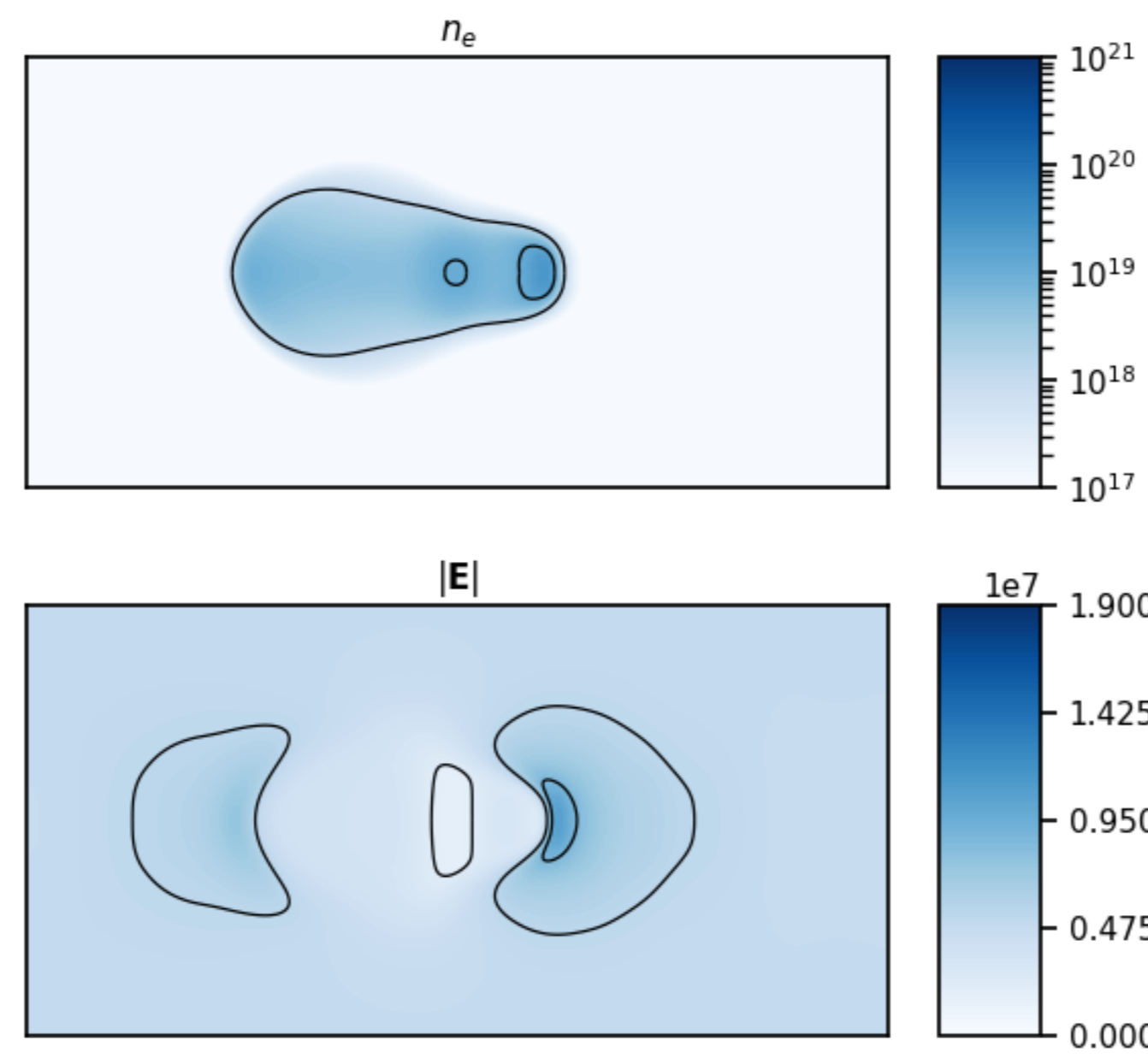
Ongoing PhD work of Ekhi Ajuria. ISAE-Supaéro - CERFACS  
 Supervision: Bénédicte Cuenot (CERFACS), Michaël Bauerheim (ISAE)



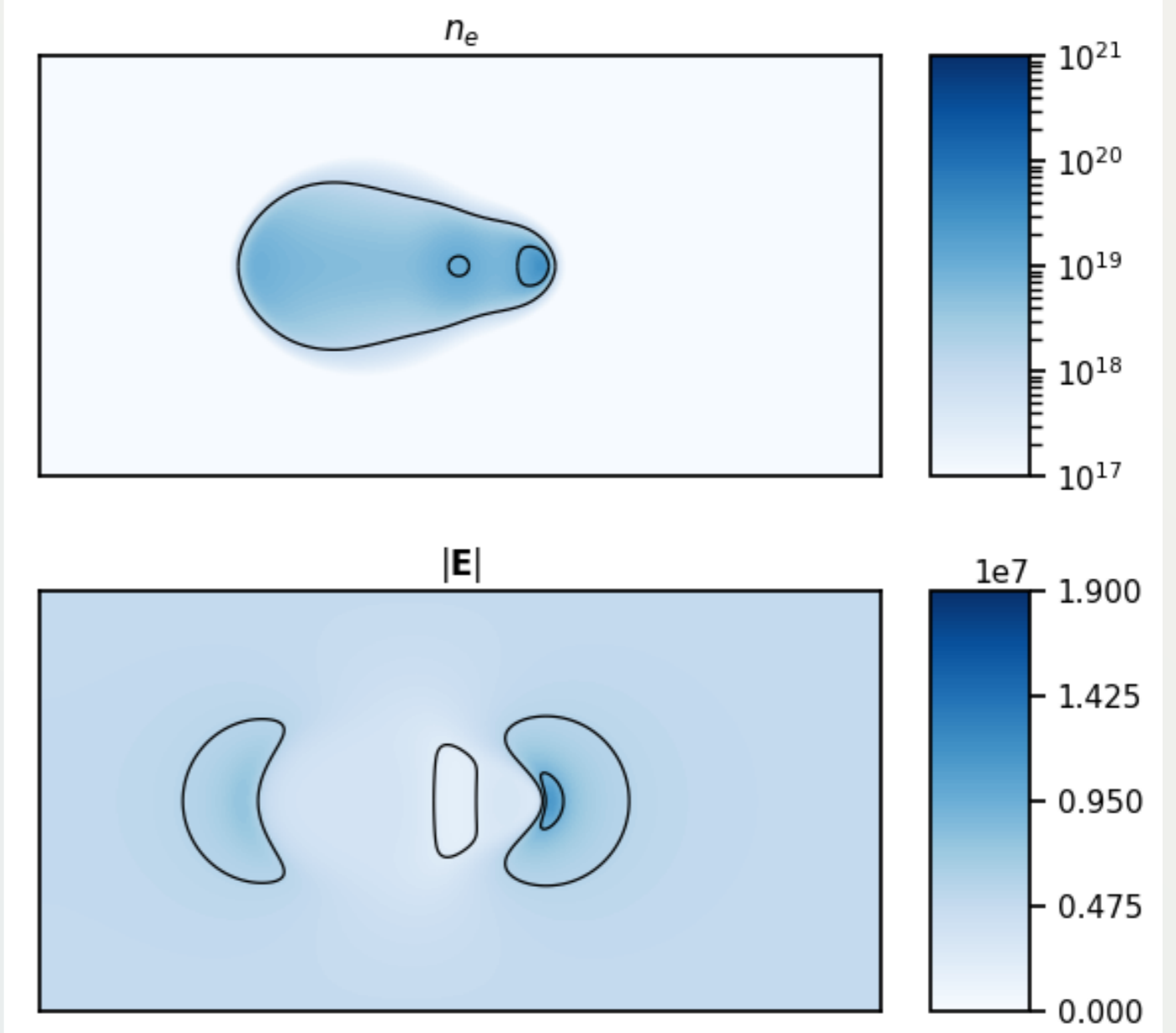
# Re 6000 3D Von Karman vortex street



electron density and electric field norm

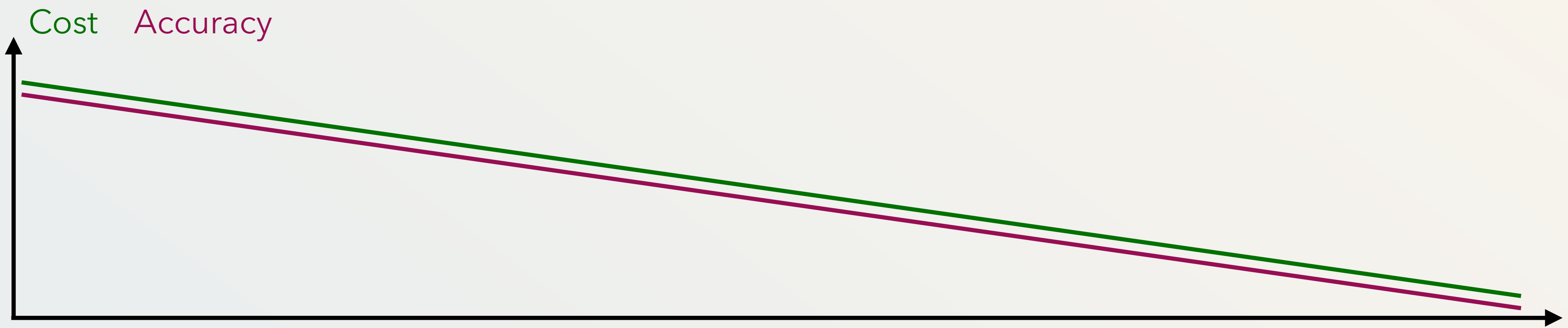


(a) Neural network



(b) Linear system

# Weather forecasting: a paradigm shift?



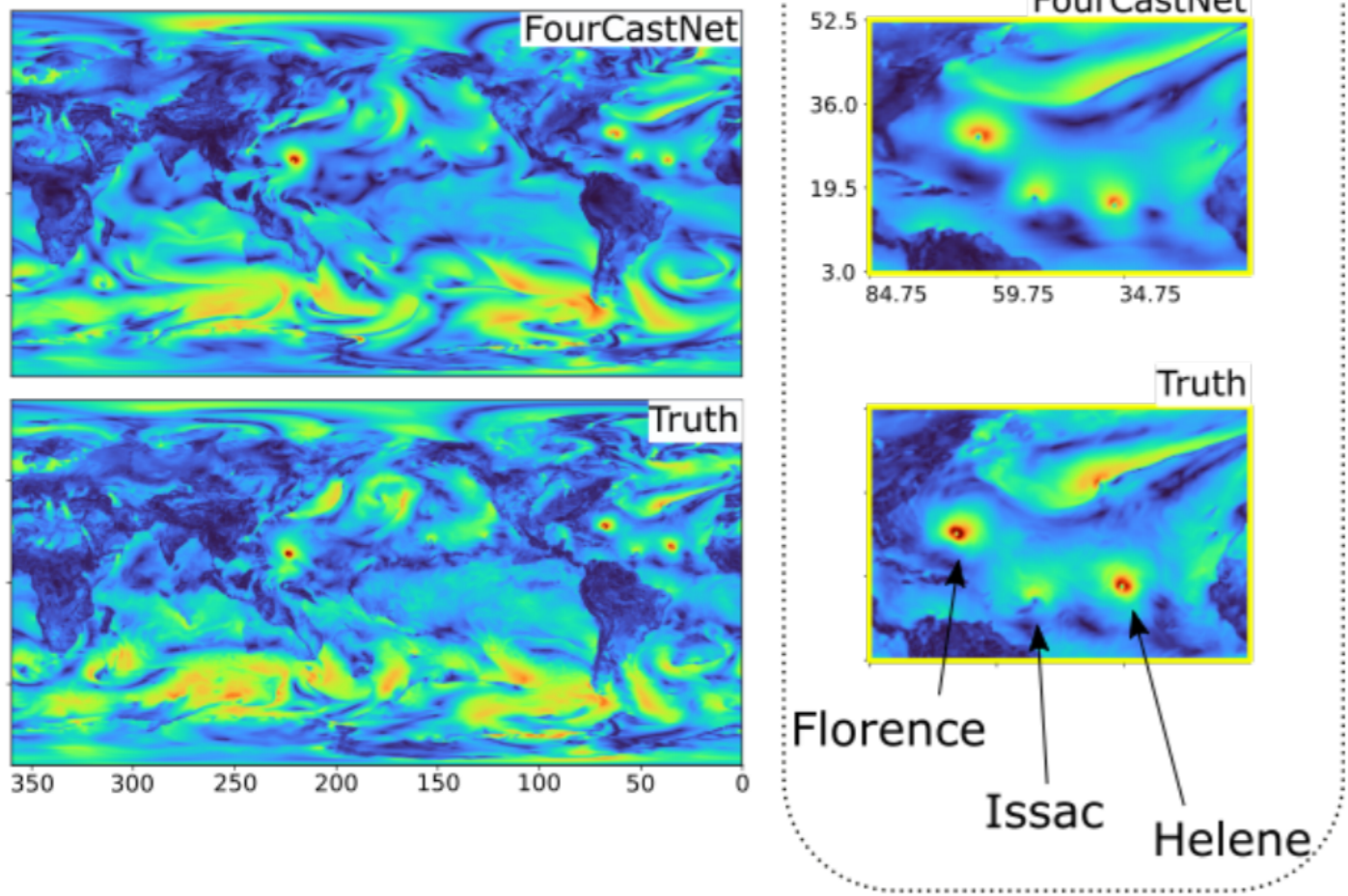
↑  
Traditional Physics Solvers (incl. CFD)

↑  
Learned sub-models (= "hybrid", hard constraints)

↑  
Physics-Informed Learning (NeuralOps, soft constraints)

↑  
Learned emulators

(b) Lead Time: 96 hours



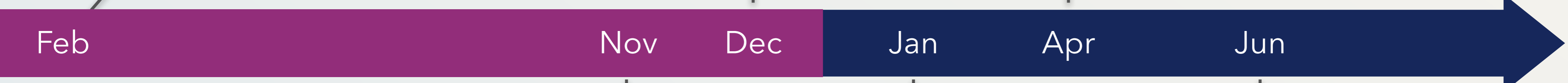
FourCastNet  
Fourier Neural Operator  
Physics-informed

GraphCast  
Graph Neural Network  
No physics

FengWu  
Transformer  
No physics

2022

2023



Feb

Nov

Dec

Jan

Apr

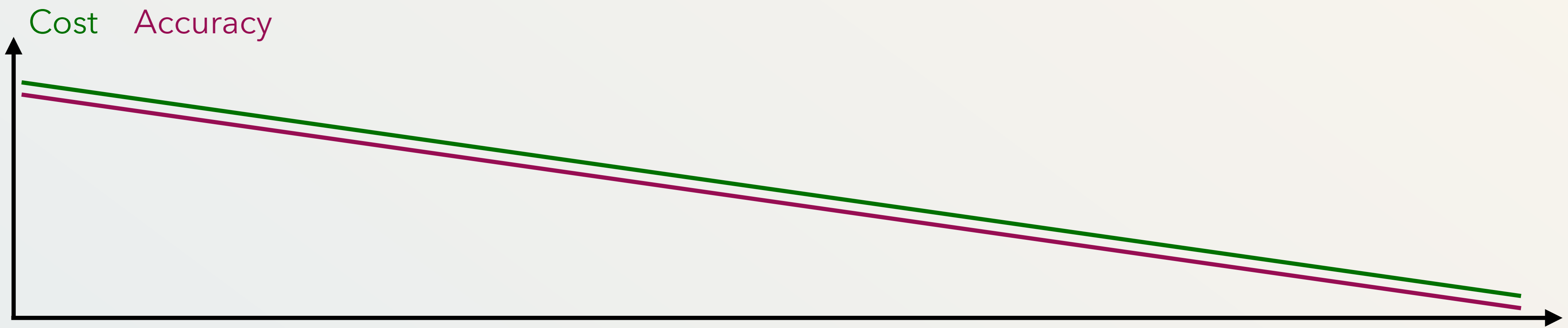
Jun

PanguWeather  
Transformer  
No physics

ClimaX  
Transformer  
Foundation model  
Multi-resolution  
No physics

SwinRDM  
Diffusion model  
No Physics





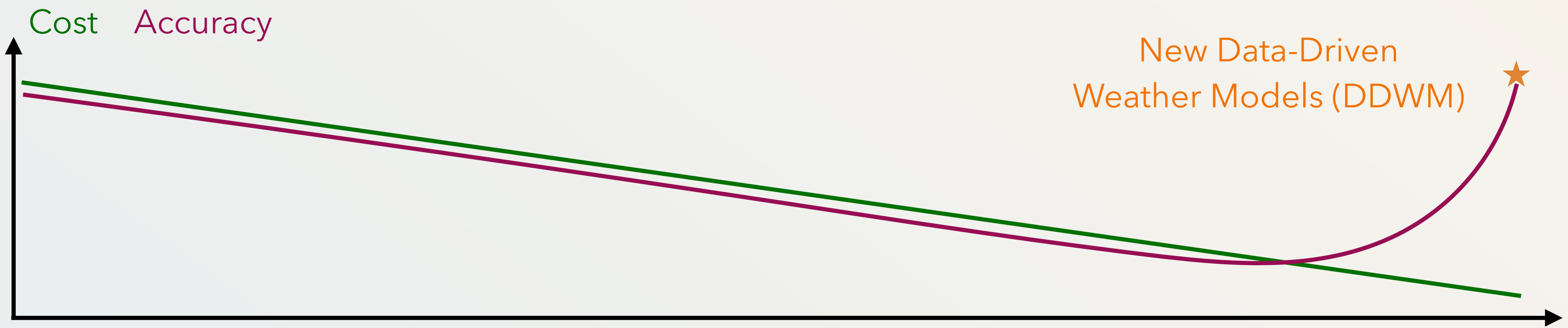
↑  
Traditional Physics Solvers (incl. CFD)

↑  
Learned sub-models (= "hybrid", hard constraints)

↑  
Physics-Informed Learning (NeuralOps, soft constraints)

↑  
Learned emulators





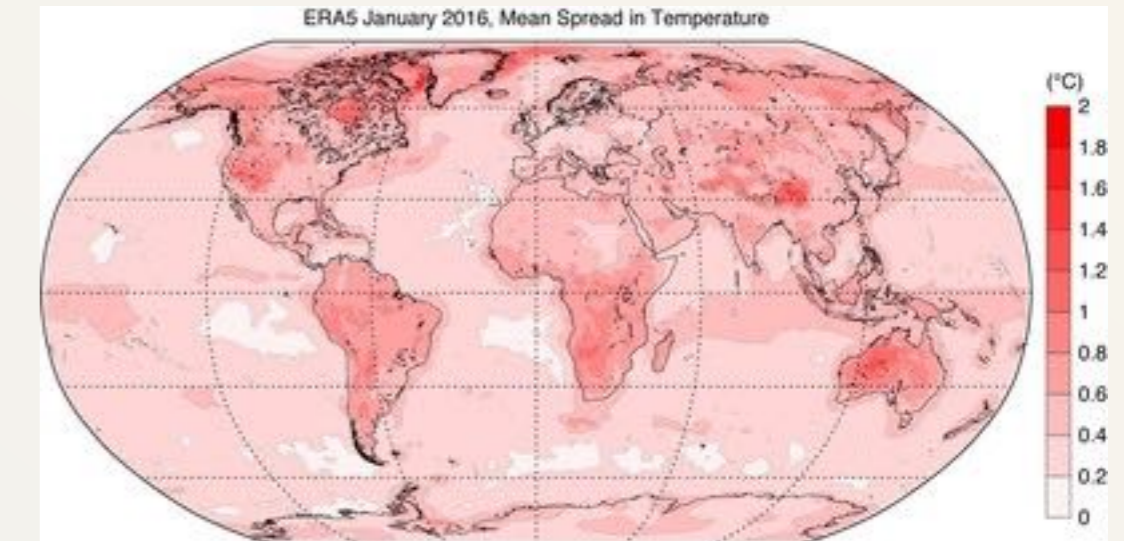
Traditional Physics Solvers (incl. CFD)

Learned sub-models (= "hybrid", hard constraints)

Physics-Informed Learning (NeuralOps, soft constraints)

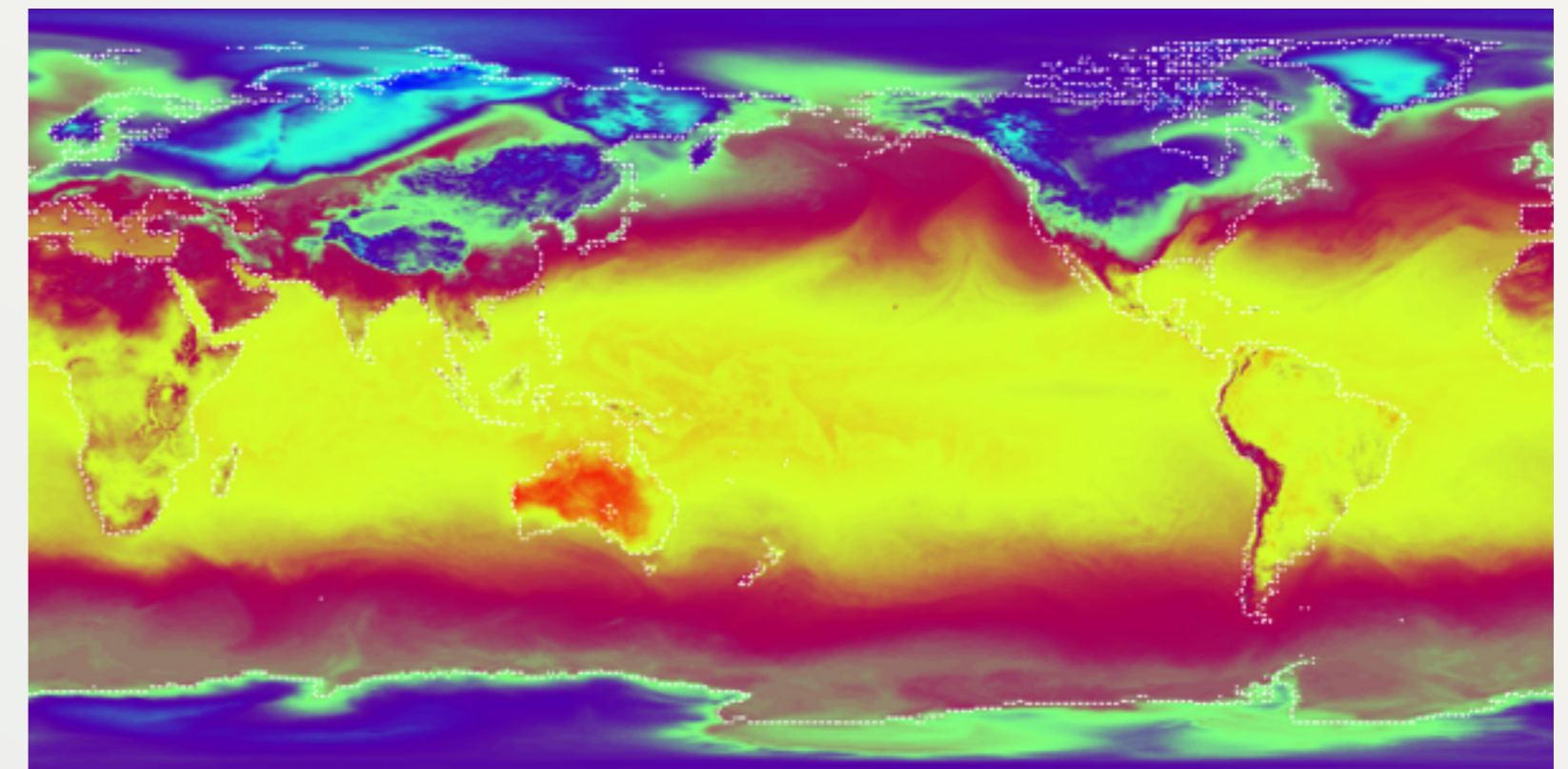
Learned emulators

# Key Enabler: ECMWF Reanalysis v5 (ERA5)



IMPLEMENTED BY  

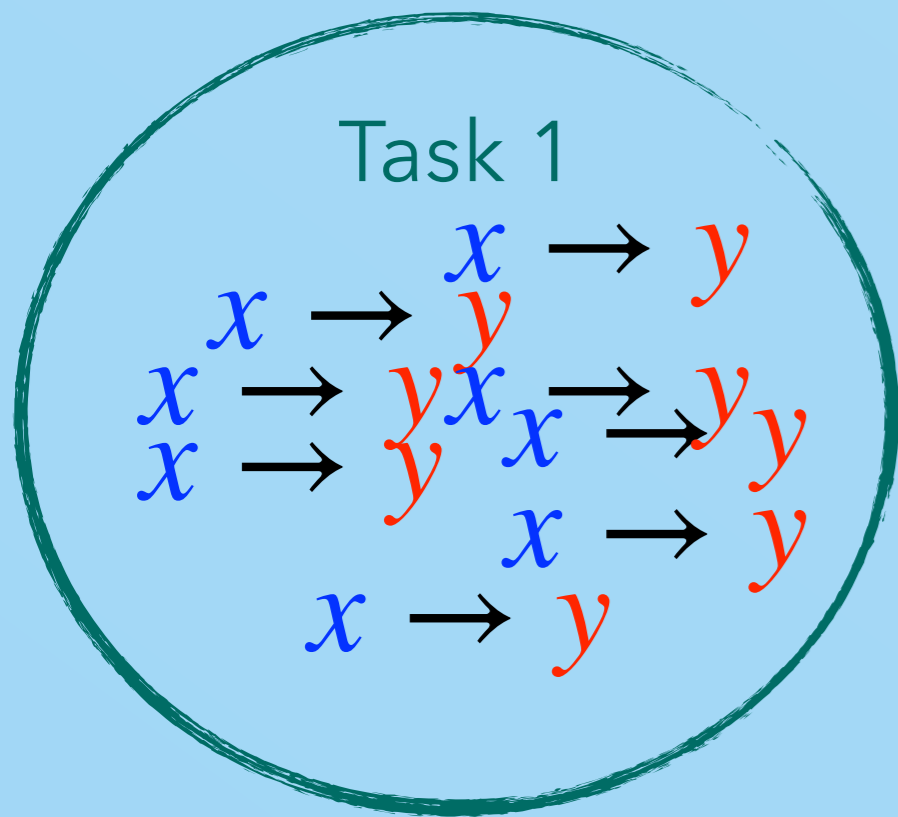

  
Europe's eyes on Earth



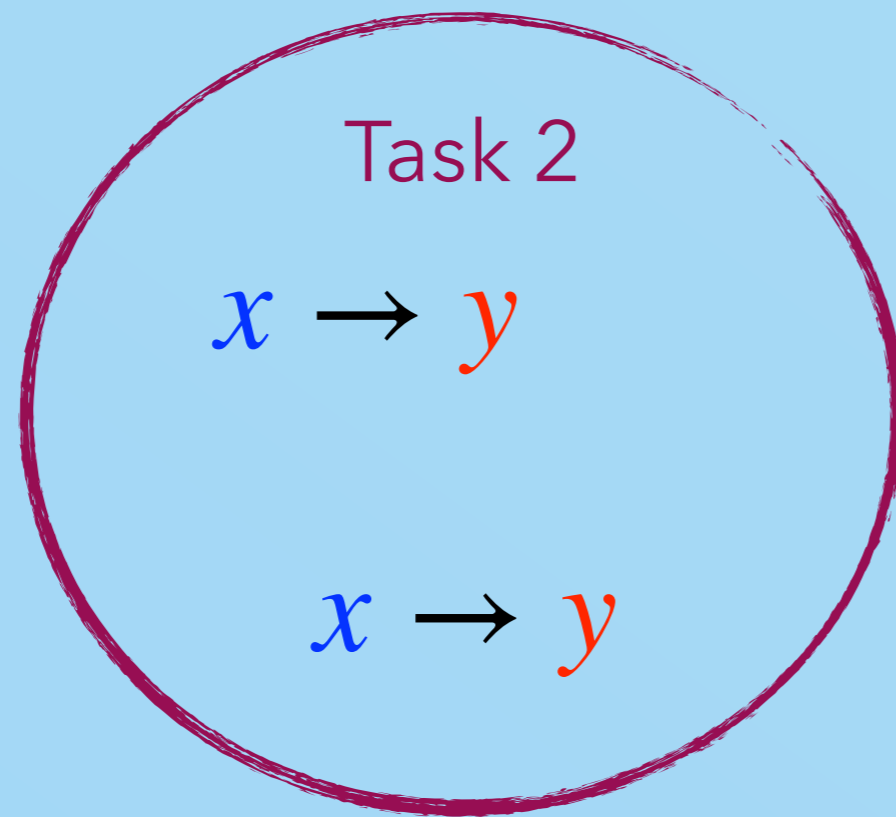
## 10 PB high-quality reanalysis

- *Hourly* estimates of a large number of atmospheric, land and oceanic climate variables *1940 - present*.
- The data cover the Earth on a *30km grid* (1 million nodes) and resolve the atmosphere using *137 levels* from the surface up to a height of 80km

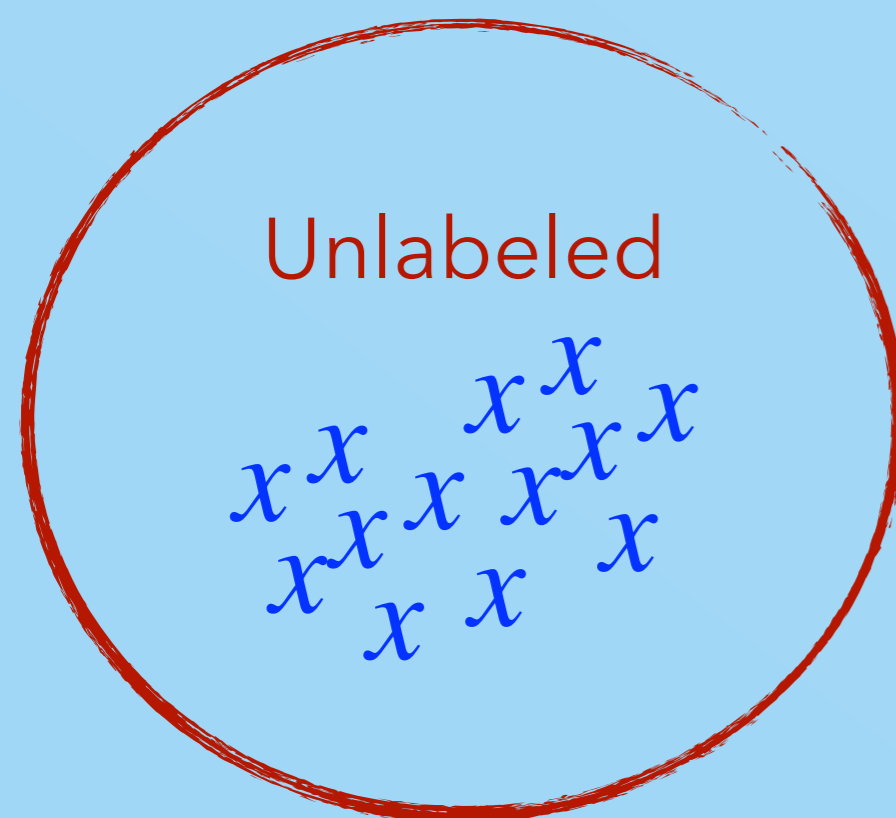
# Supervised training paradigm



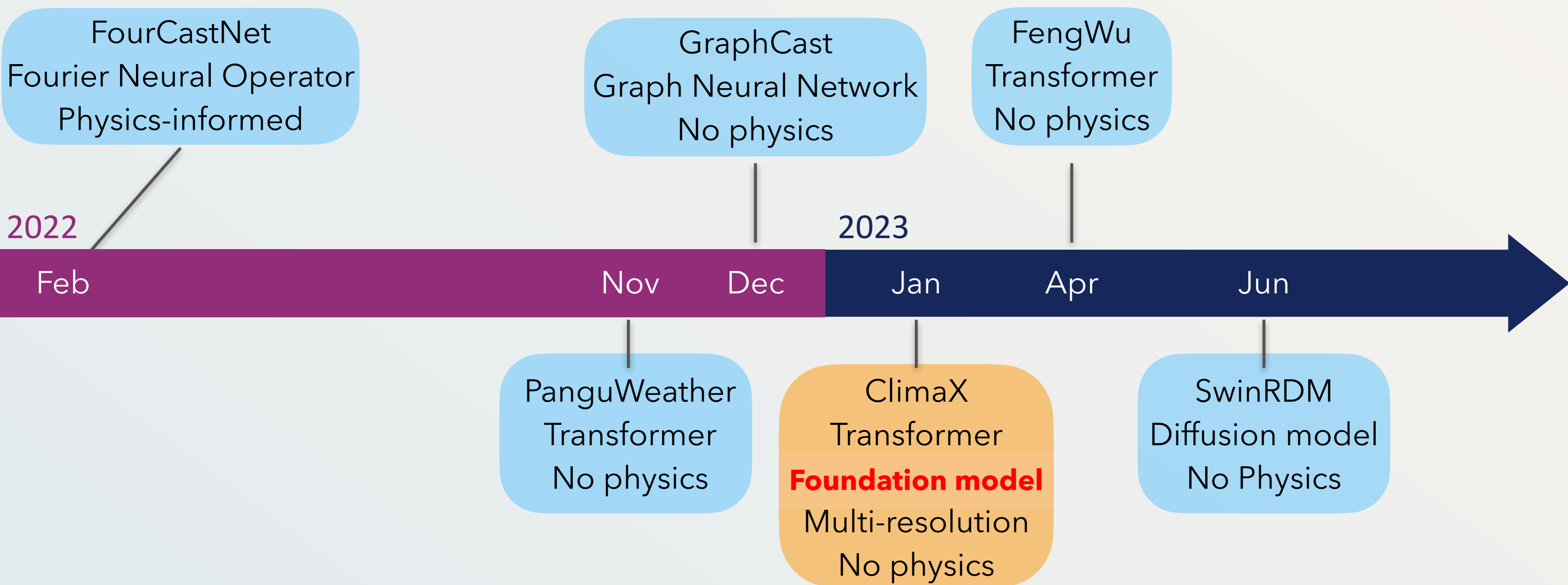
Good training results



Poor training results

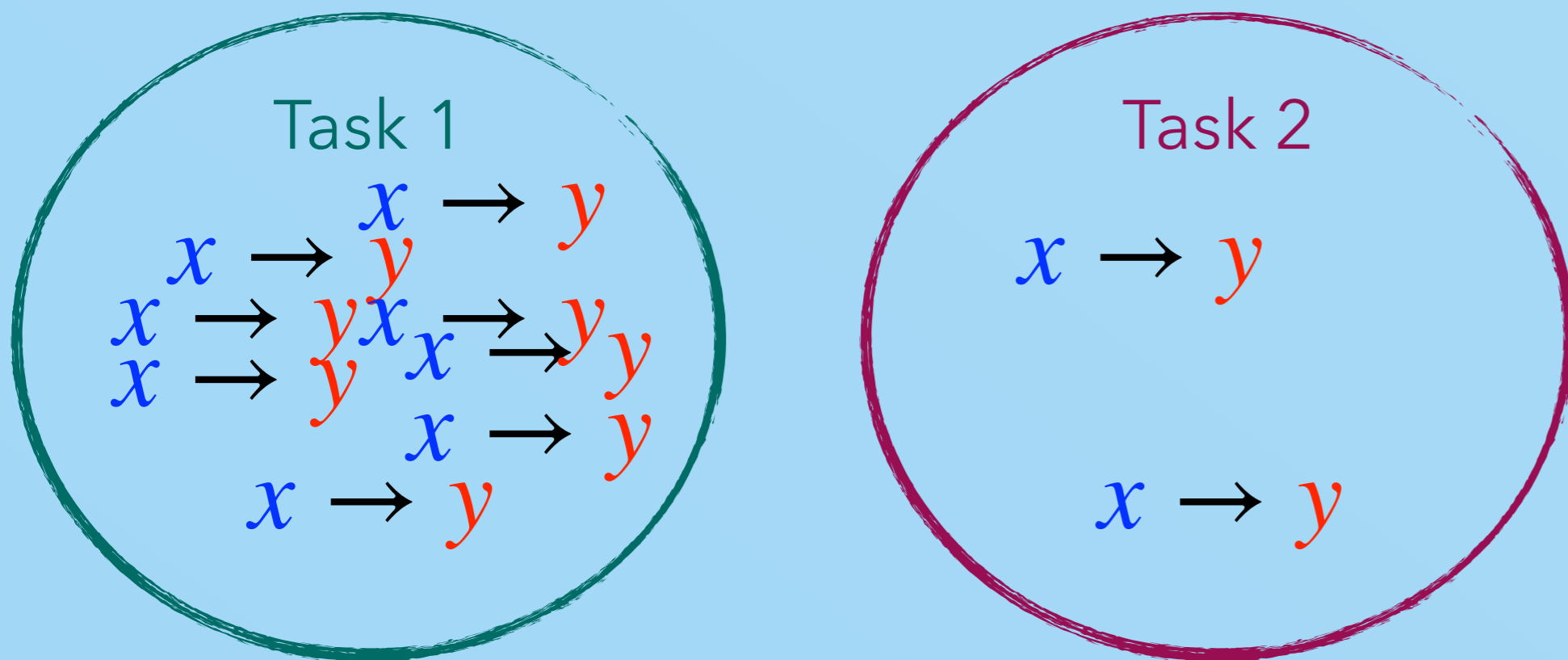


?? Unused



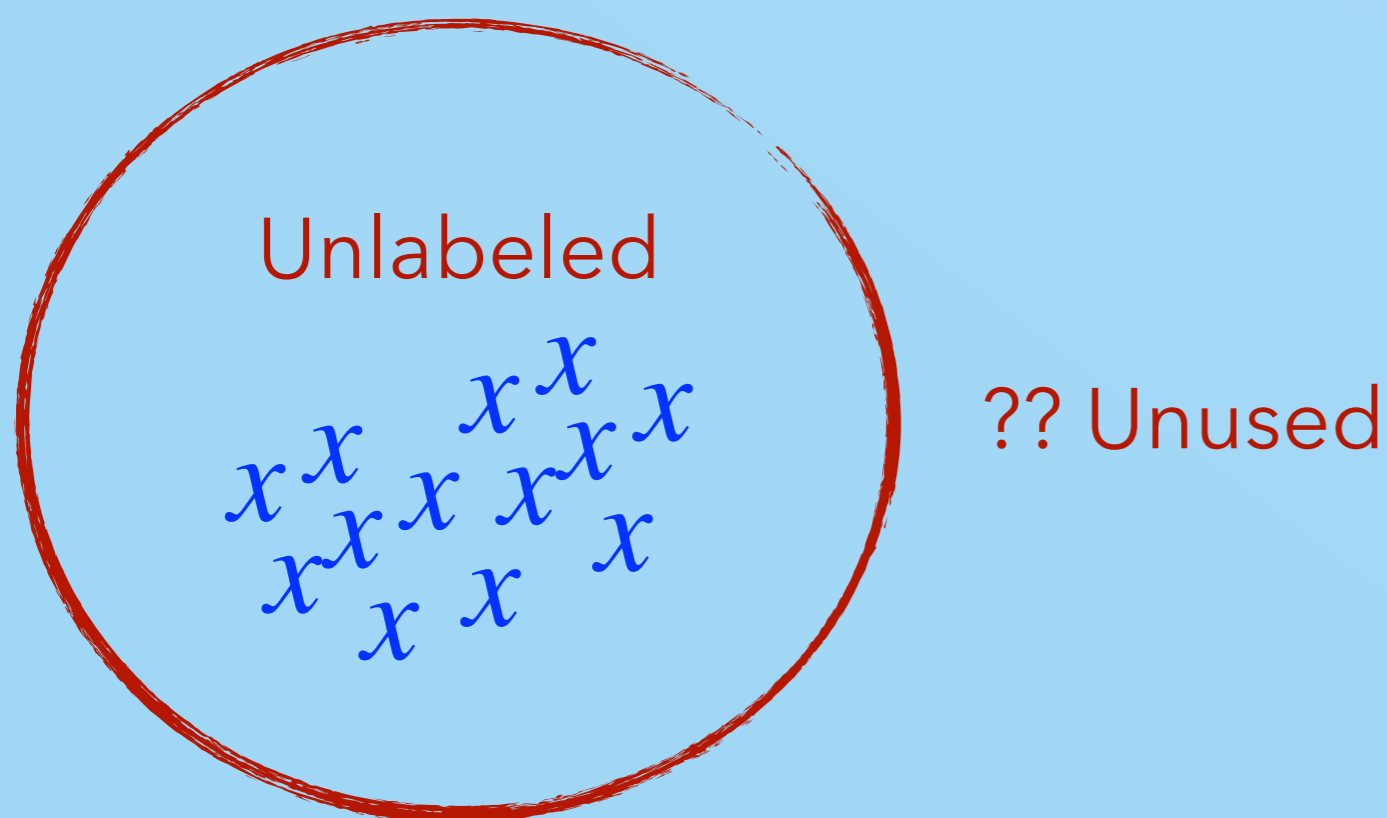
a.k.a "foundation models"

## Supervised training paradigm



Good training results

Poor training results



## Self-Supervised training paradigm

Large Language Models (LLMs):  
BERT, GPT-2/3/4, PaLM, LLaMA...

Fine-tuning

Diffusion Models:  
DALL-E, Midjourney,  
StableDiffusion...

Shameless ad

internship + PhD open between CERFACS / La Sorbonne to apply this to general CFD. Come see me if interested!

# Conclusion

# Why does it work?

Henry W. Lin, Max Tegmark, and David Rolnick, *Why does deep and cheap learning work so well?* Journal of Statistical Physics (2017)

« All » functions

**ANN  
favoured  
functions**



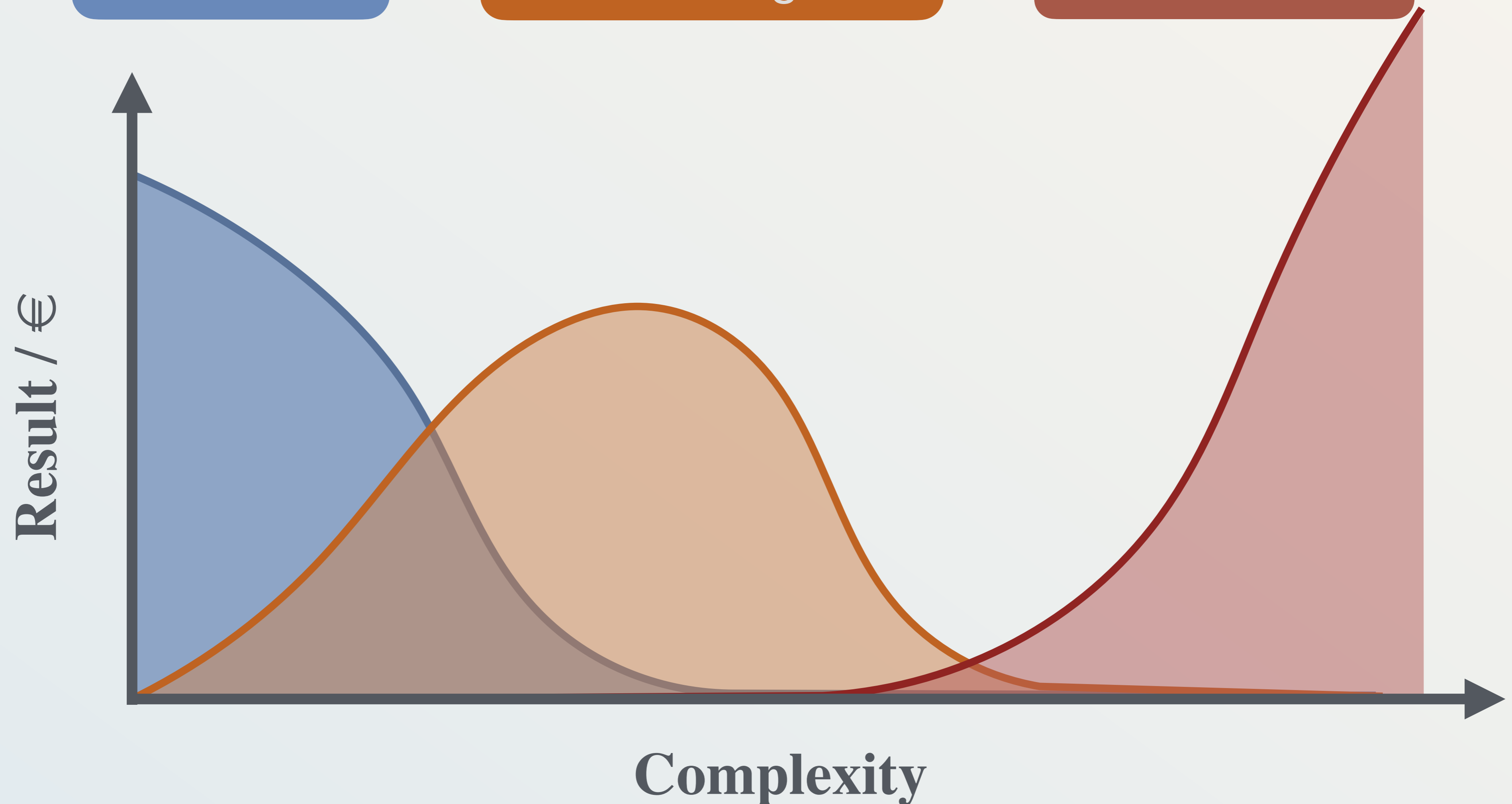
**Functions  
solution to the  
laws of physics**

# When should we use it?

Rule based

Traditional machine learning

Deep learning





# For what problems?



- When you have an analytical solution, use it!
- But many problems (current and to be formulated) don't. Then, if you have data, there might be hope...

# What does it look like?

```
from keras.layers import Input, Dense, Conv2D, MaxPooling2D, UpSampling2D
from keras.models import Model
from keras import backend as K
from keras.datasets import mnist
import numpy as np

input_img = Input(shape=(28, 28, 1))

model = keras.Sequential(
    [
        keras.Input(shape=input_shape),
        layers.Conv2D(32, kernel_size=(3, 3), activation="relu"),
        layers.MaxPooling2D(pool_size=(2, 2)),
        layers.Conv2D(64, kernel_size=(3, 3), activation="relu"),
        layers.MaxPooling2D(pool_size=(2, 2)),
        layers.Flatten(),
        layers.Dropout(0.5),
        layers.Dense(num_classes, activation="softmax"),
    ]
)

# Load the data and split it between train and test sets
(x_train, y_train), (x_test, y_test) = keras.datasets.mnist.load_data()

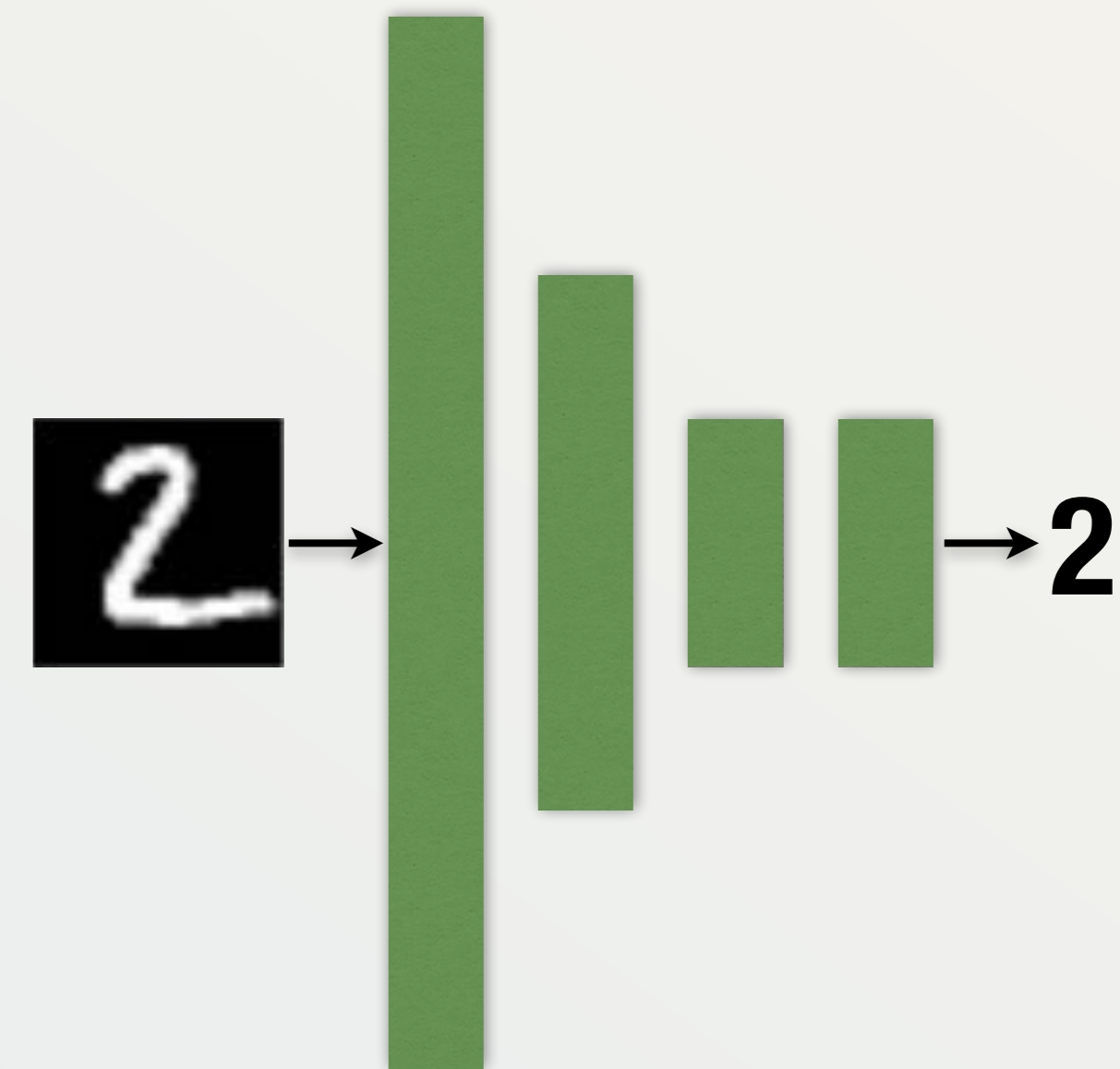
x_train = x_train.astype('float32') / 255.
x_test = x_test.astype('float32') / 255.
# Make sure images have shape (28, 28, 1)
x_train = np.expand_dims(x_train, -1)
x_test = np.expand_dims(x_test, -1)
# convert class vectors to binary class matrices
y_train = keras.utils.to_categorical(y_train, num_classes)
y_test = keras.utils.to_categorical(y_test, num_classes)

batch_size = 128
epochs = 15

model.compile(loss="categorical_crossentropy",
              optimizer="adam",
              metrics=["accuracy"])

model.fit(x_train, y_train,
          batch_size=batch_size, epochs=epochs, validation_split=0.1)
```

## A simple convolutional classifier



A few lines of python / lua /  
java... and you're off

# 2023 - UIAP Course Summary

<b>26/09</b>	<b>Python</b>		
<b>3/10</b>	<b>Introduction to the course</b>		
<b>17/10 - 5/12</b>	<b>ML and the Rocket Combustion Project</b>		
<b>12/12</b>	<b>Oral presentation on Rocket Project</b>	<b>20%</b>	
<b>12/12</b>	<b>Intro to Neural Networks</b>		
<b>19/12 - 23/01</b>	<b>Satellite Project</b>		
<b>30/01</b>	<b>Oral presentation on Satellite Project</b>	<b>20%</b>	
<b>30/01</b>	<b>Conference</b>		
<b>4/02</b>	<b>Written report on Satellite Project</b>	<b>60%</b>	

Evaluation